

# Seismic Refraction Method

Koichi Hayashi

# Seismic waves

- Body waves

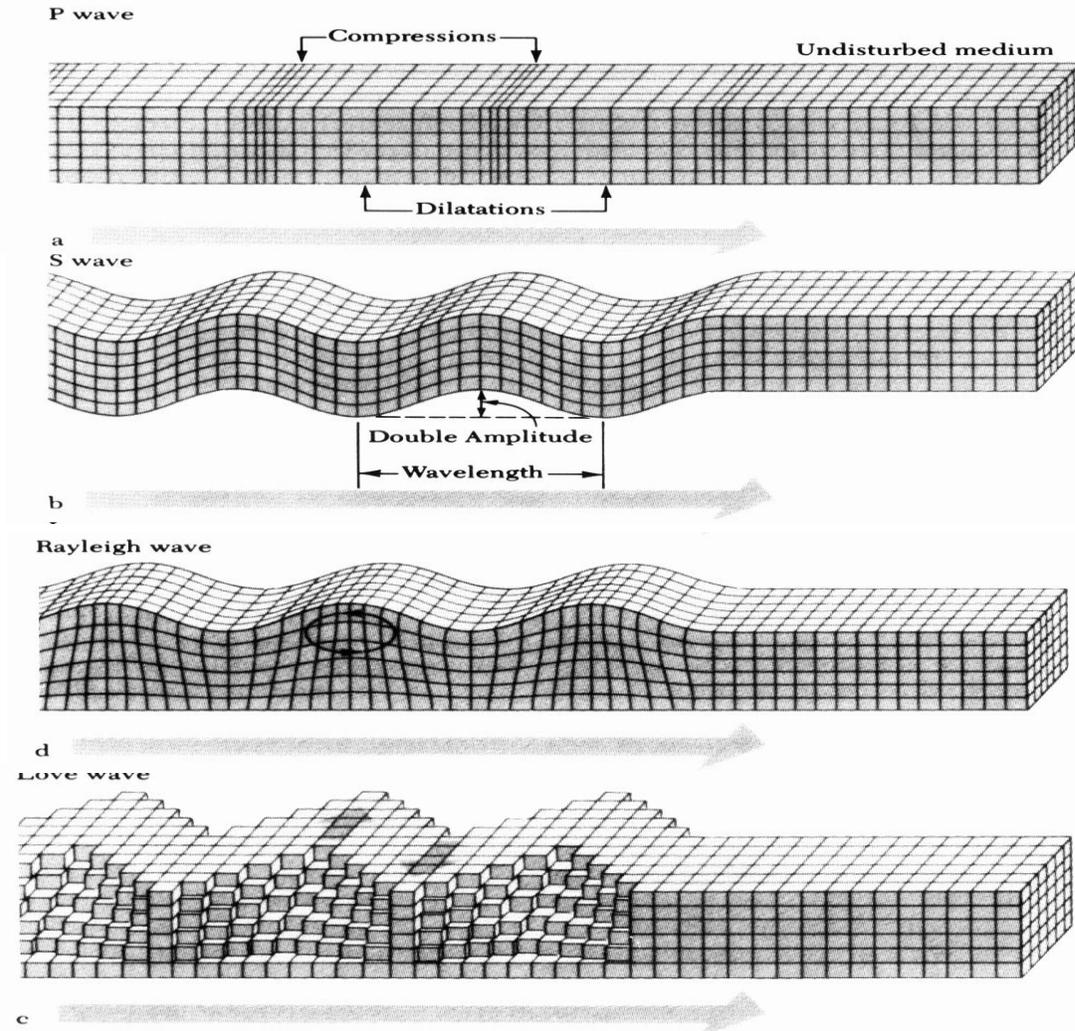
P-wave

S-wave

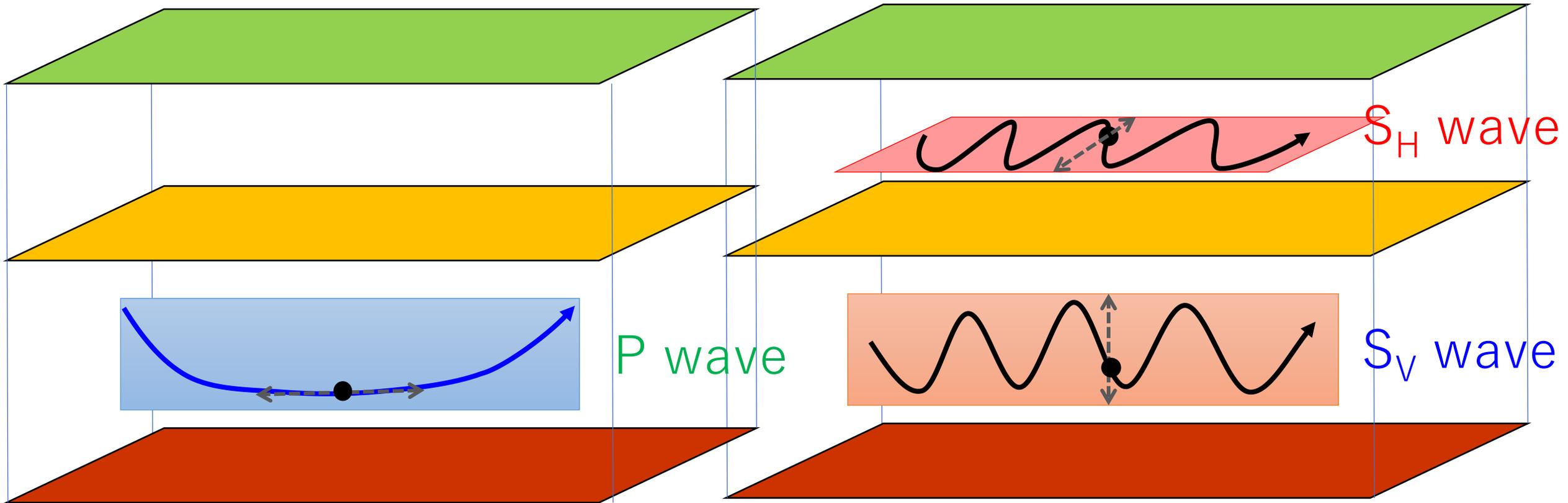
- Surface-waves

Rayleigh-wave

Love-wave

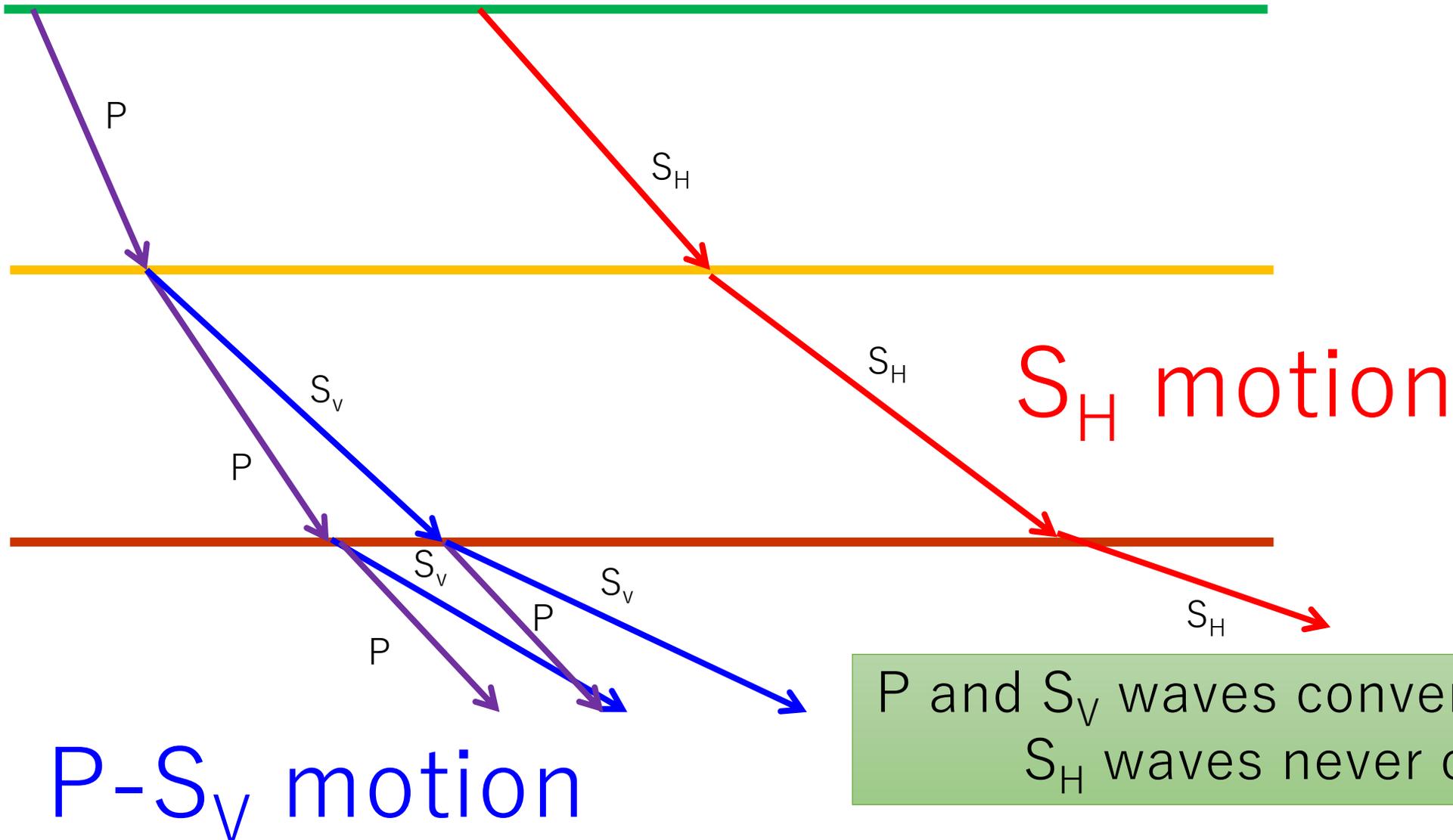


# P, $S_V$ and $S_H$ waves in two-dimensional model



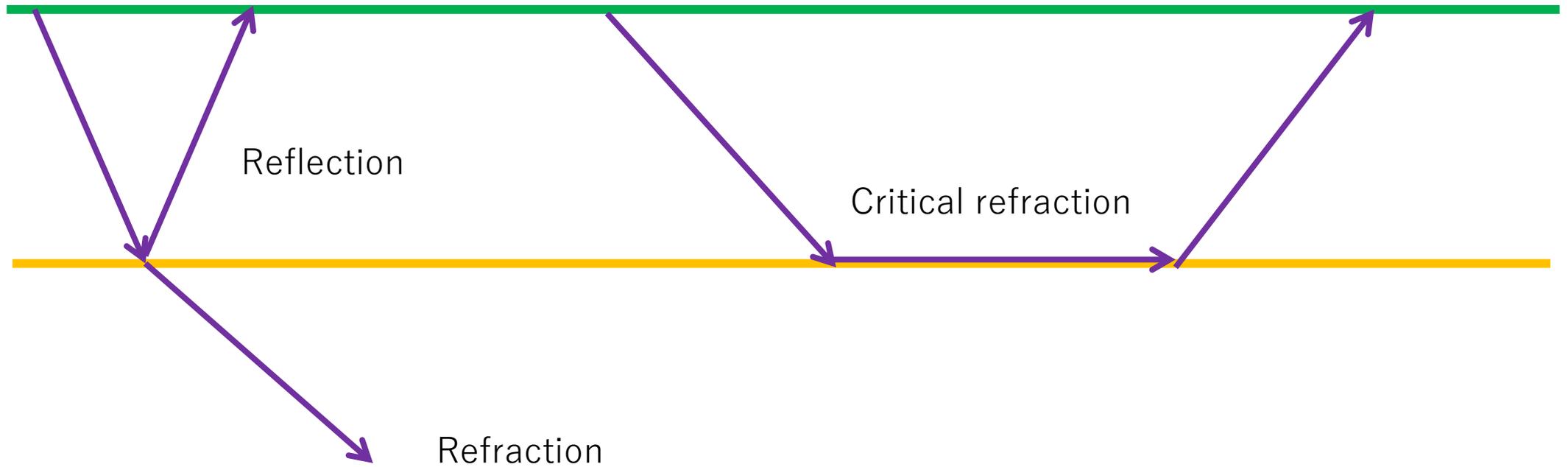
P and  $S_V$  waves vibrate in the same plane.  
 $S_H$  waves vibrate perpendicular to P and  $S_V$  waves.

# P- $S_V$ and $S_H$ waves



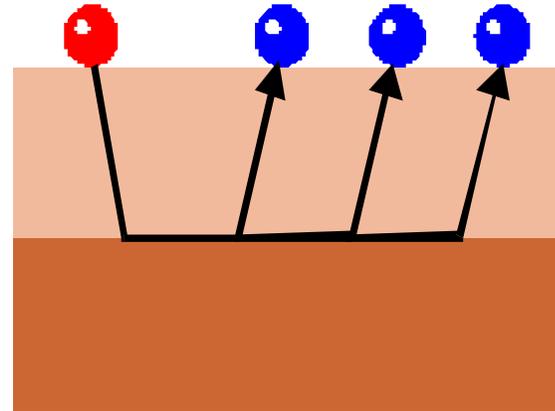
P and  $S_V$  waves convert each other.  
 $S_H$  waves never convert.

# Refraction and reflection

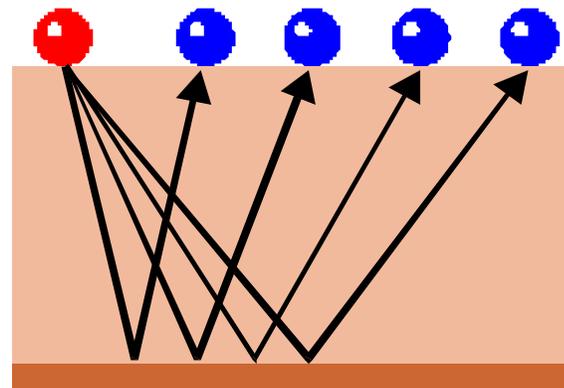


# Seismic methods using body waves

Refraction method

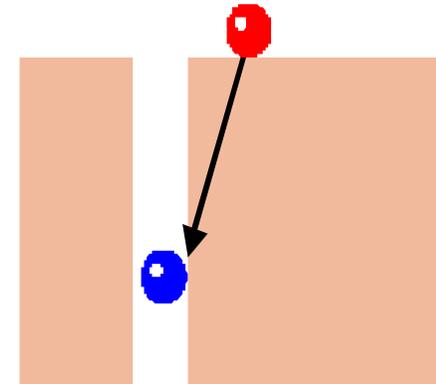


Reflection method

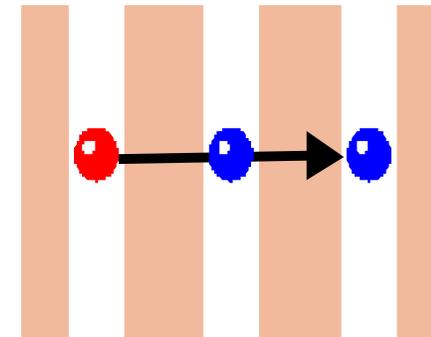


- Sources
- Receivers
- Ray-path

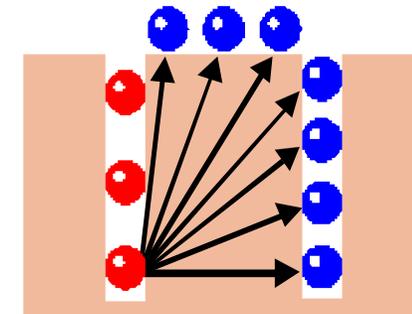
Downhole



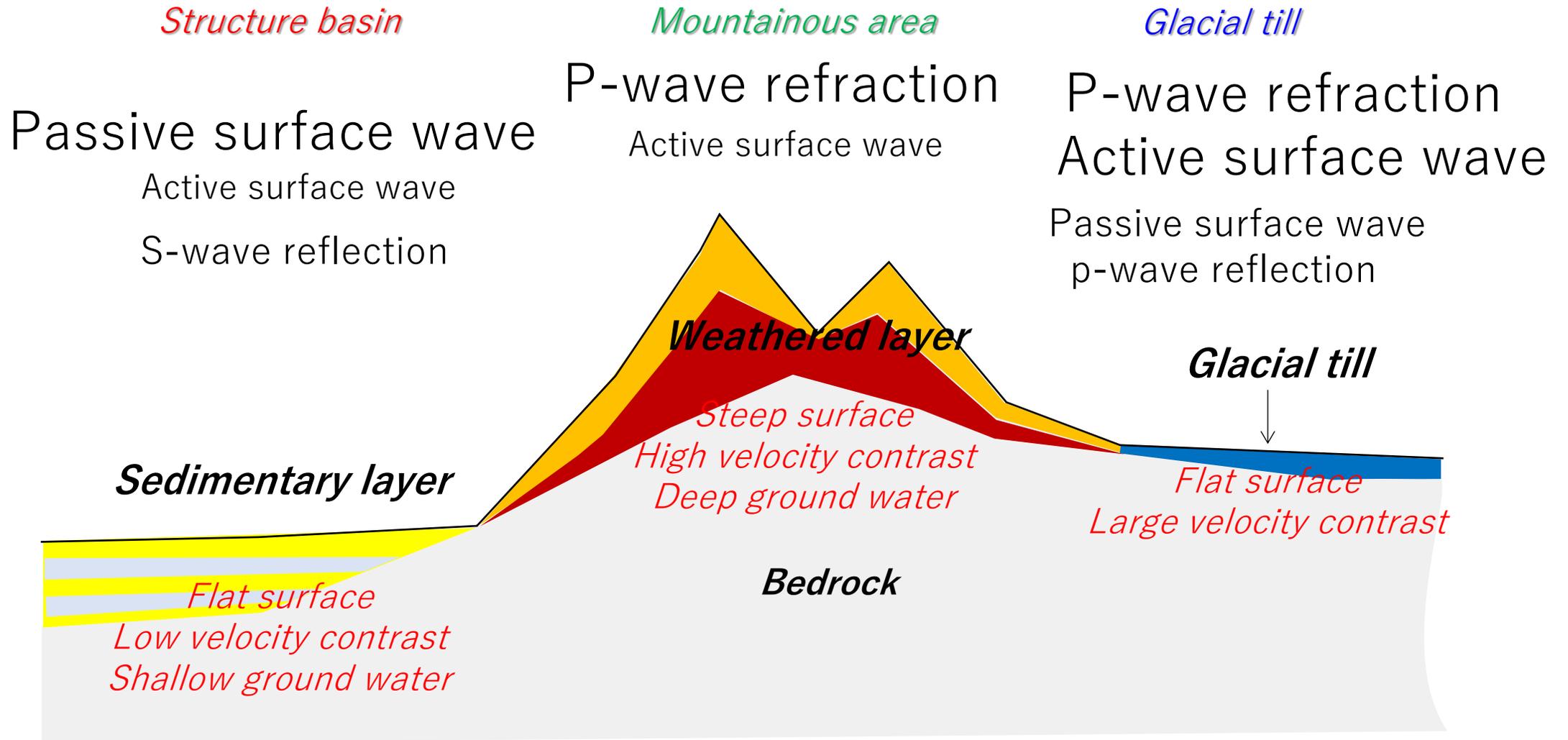
Cross-hole



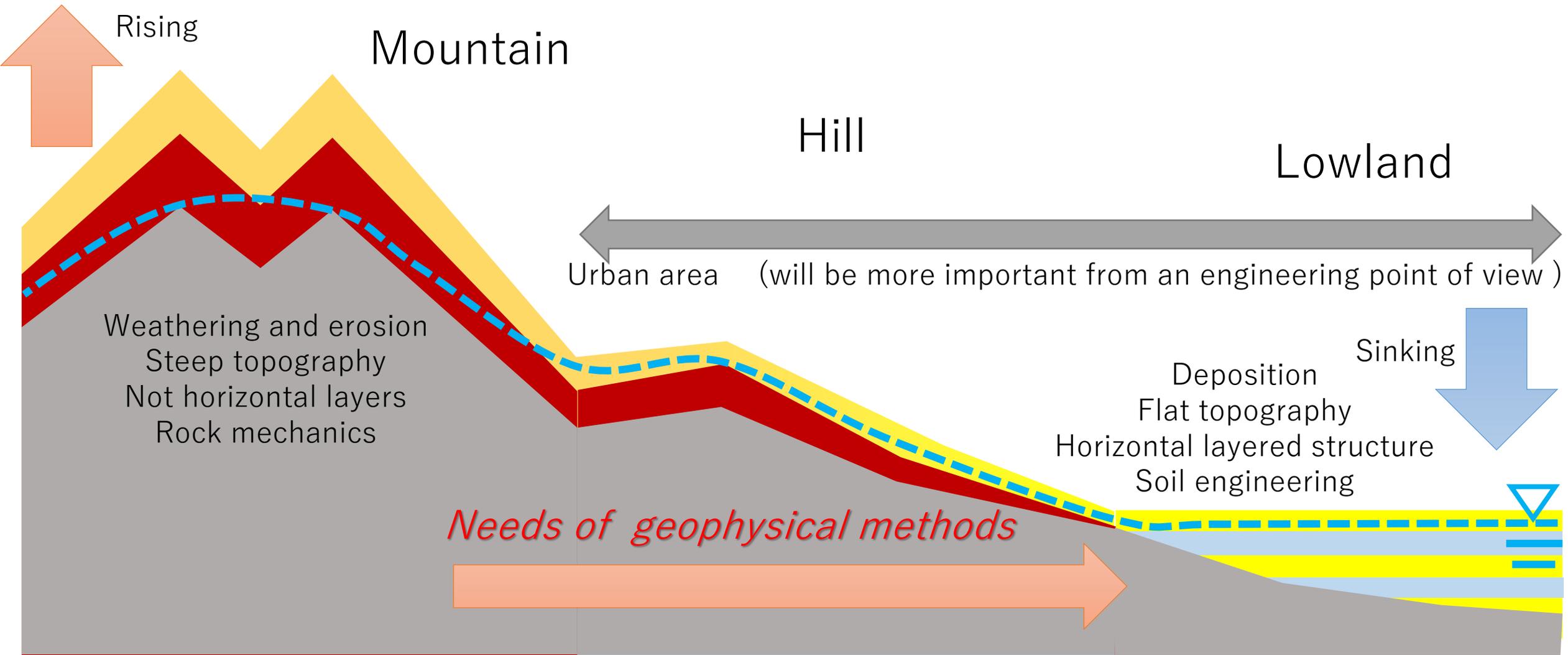
Cross-hole tomography



# General geology and applicability of seismic methods

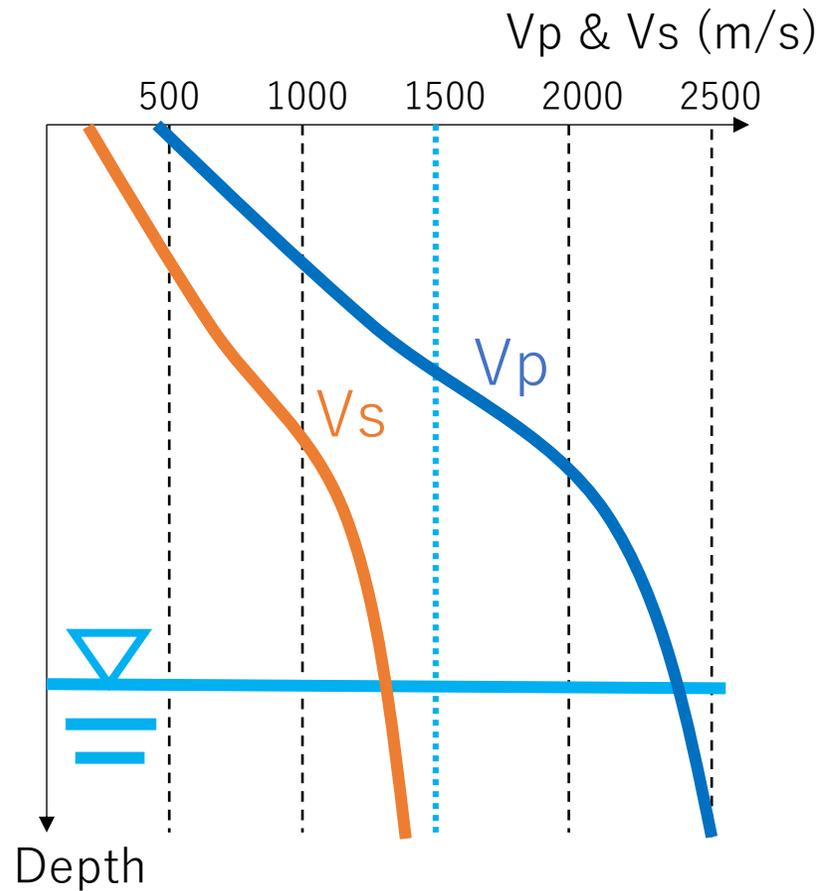


# Why S-wave velocity?

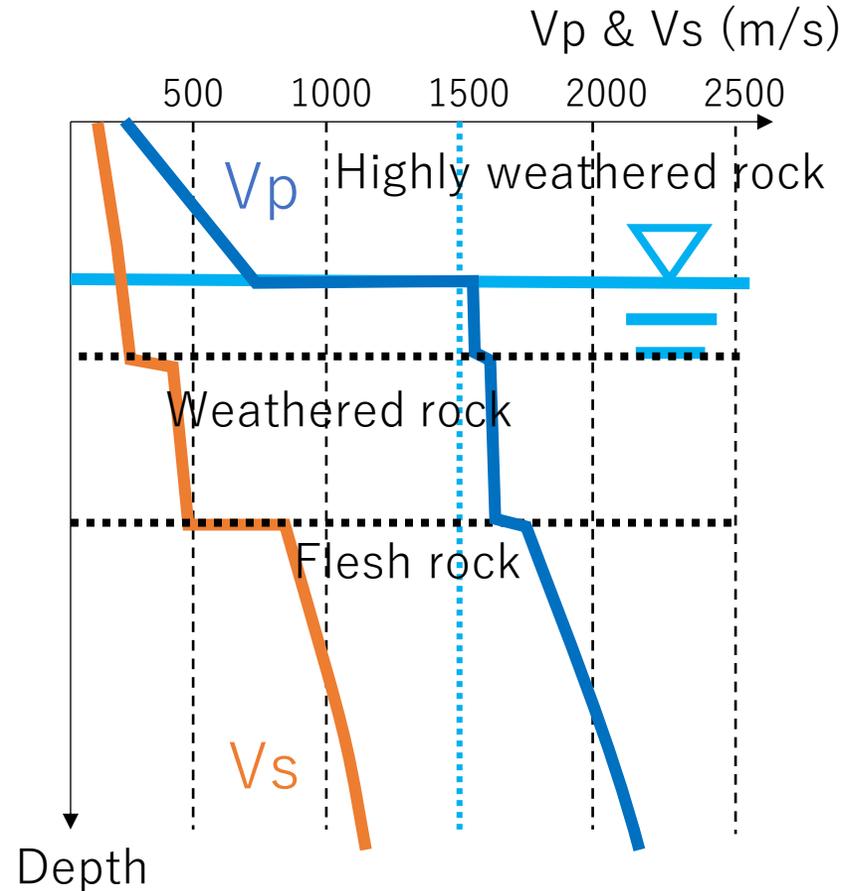


# Why S-wave velocity?

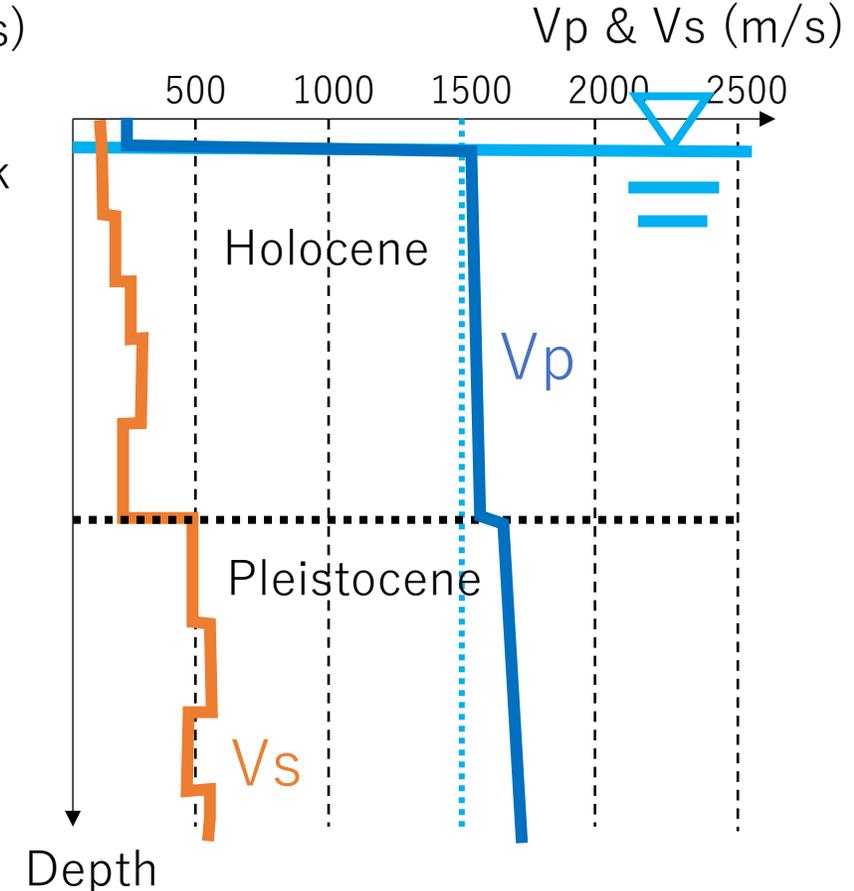
## Mountain



## Hill



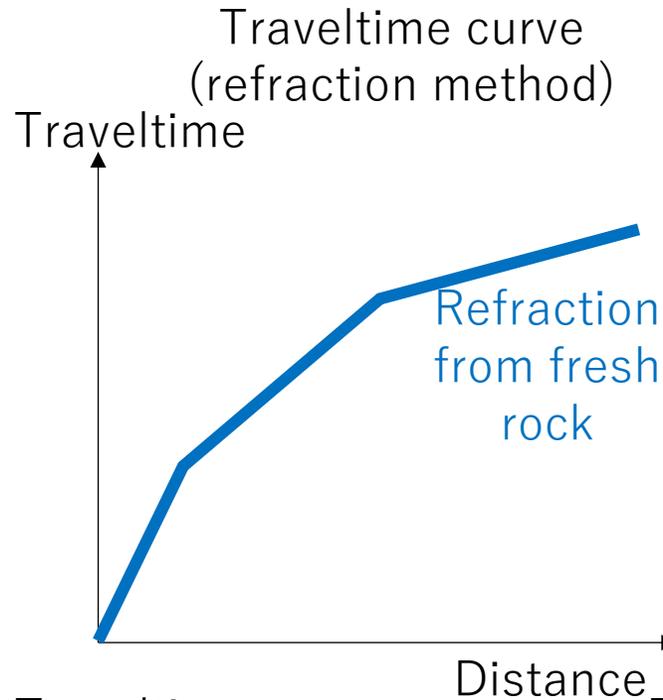
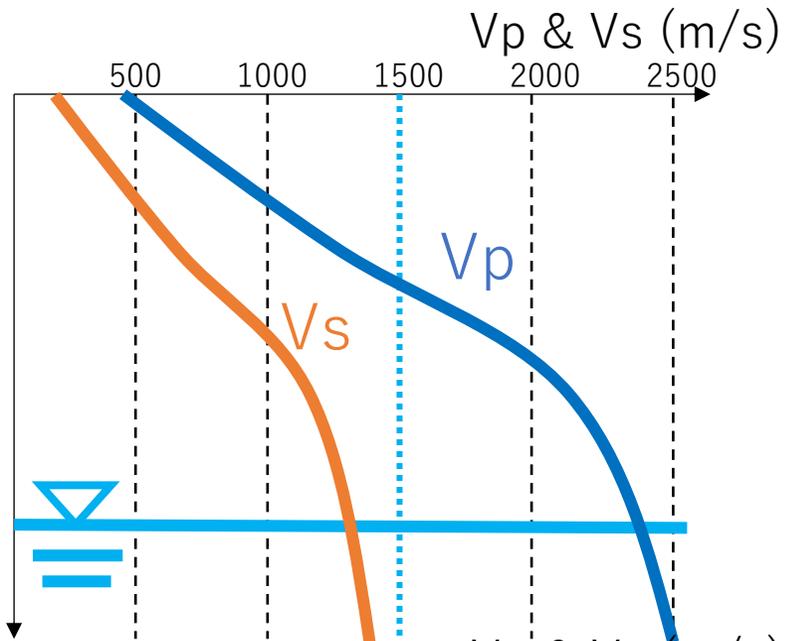
## Lowland



Vp cannot be used as a parameter of stiffness at unconsolidated saturated soil

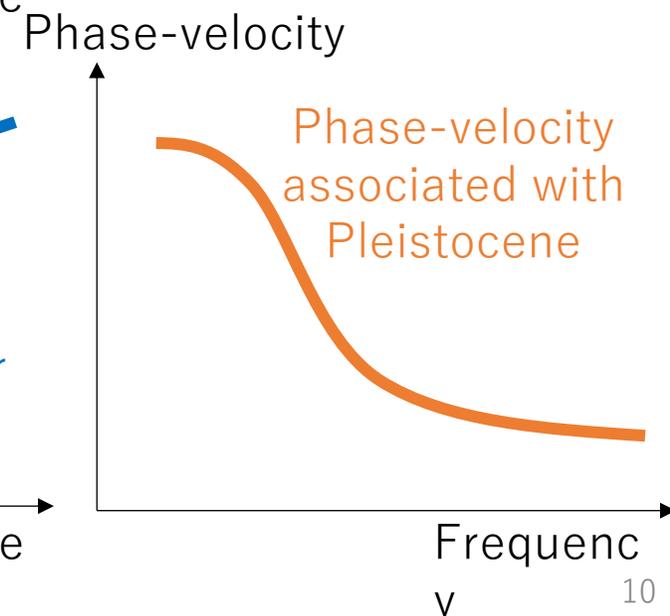
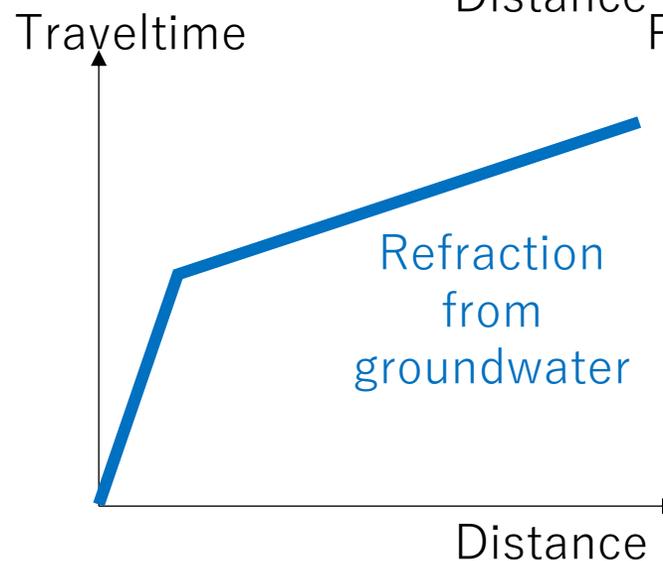
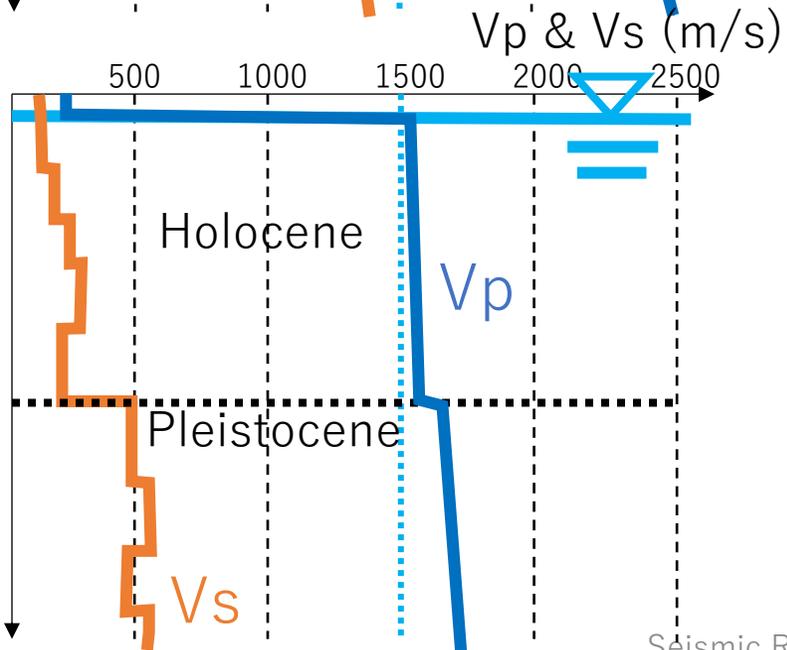
# Why surface wave methods?

Mountain

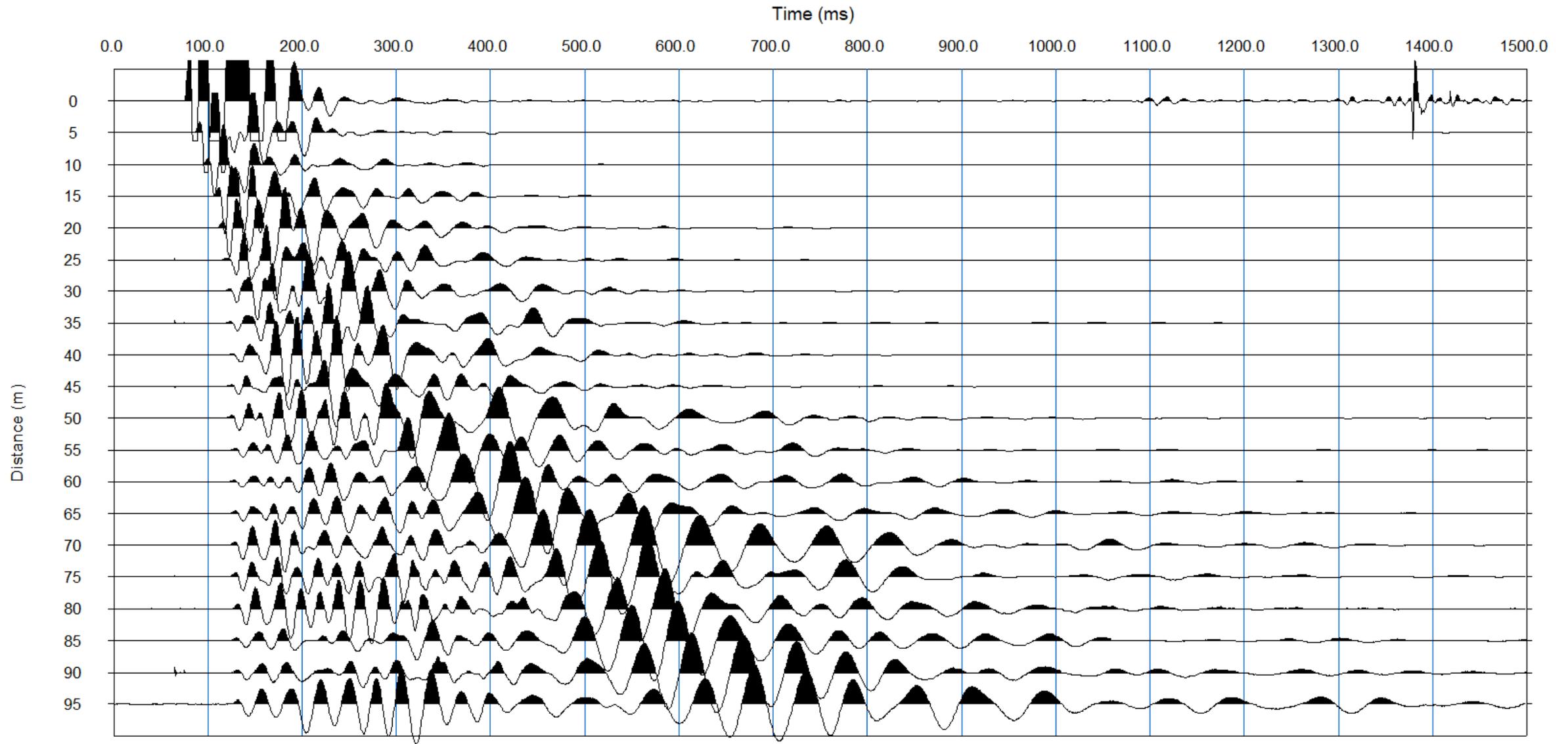


Dispersion curve (surface wave methods)

Lowland

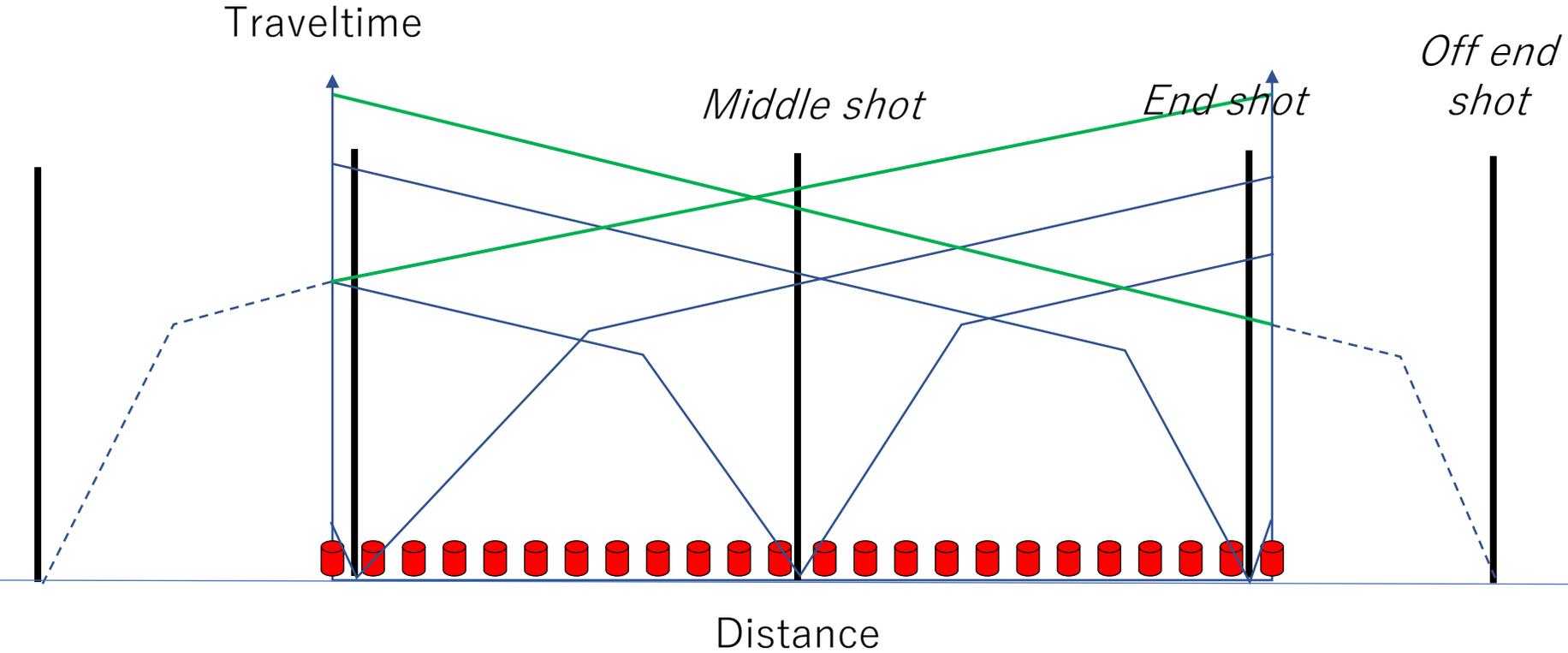


# Typical refraction record



# Refraction data acquisition for long survey line

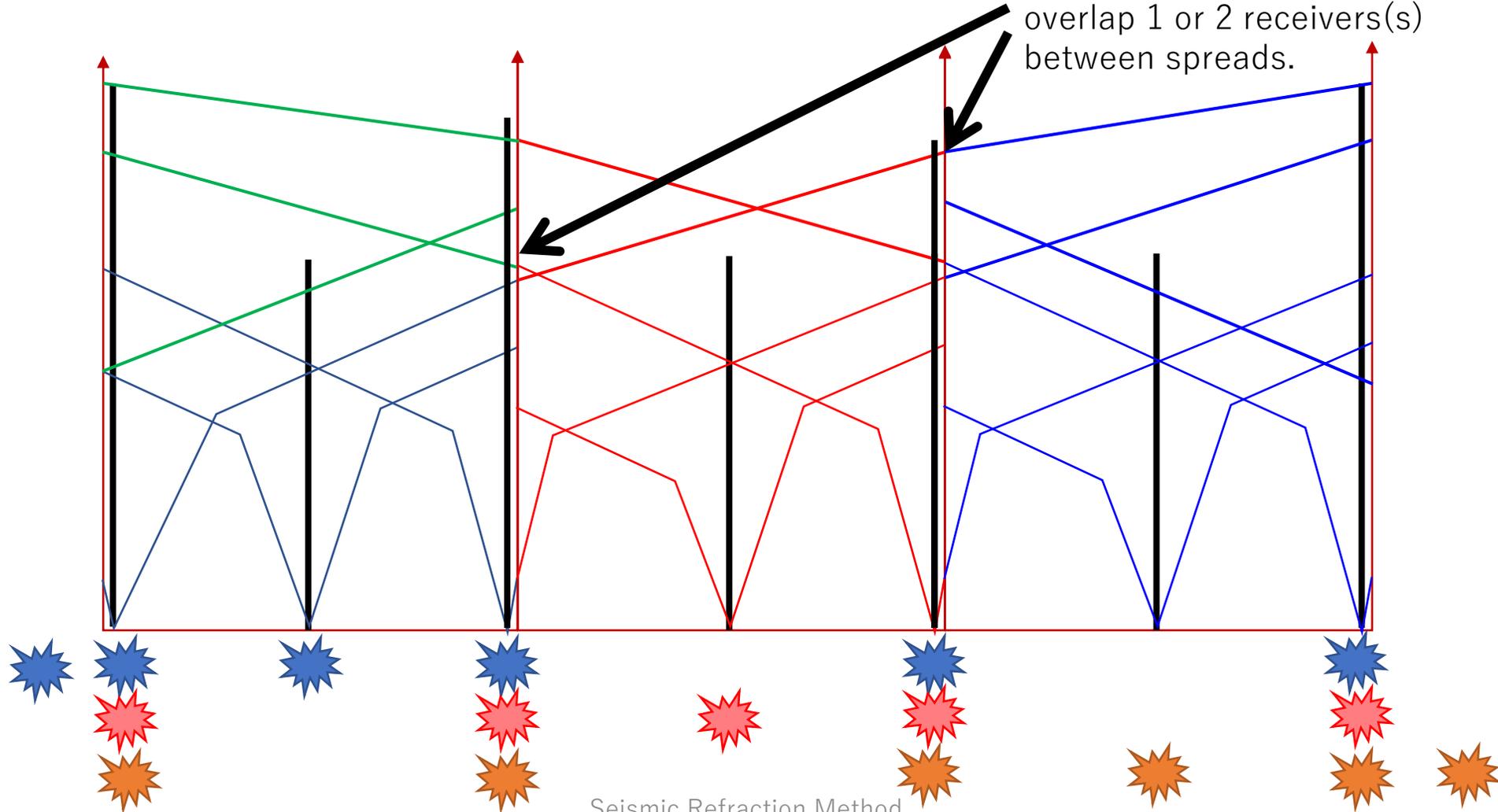
Traveltime curve for one spread (12 to 48 geophones)



# Refraction data acquisition for long survey line

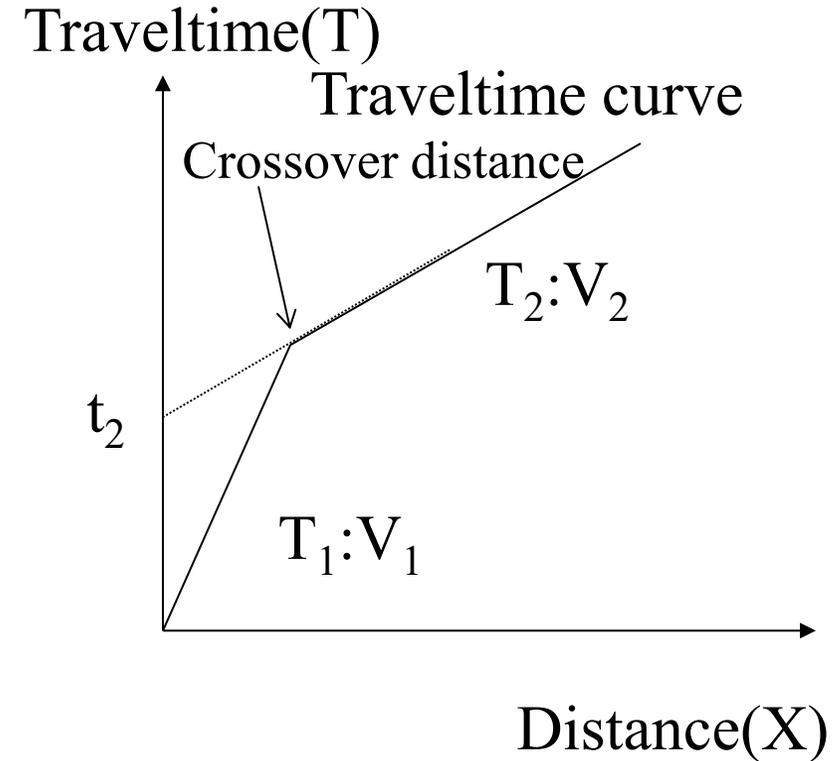
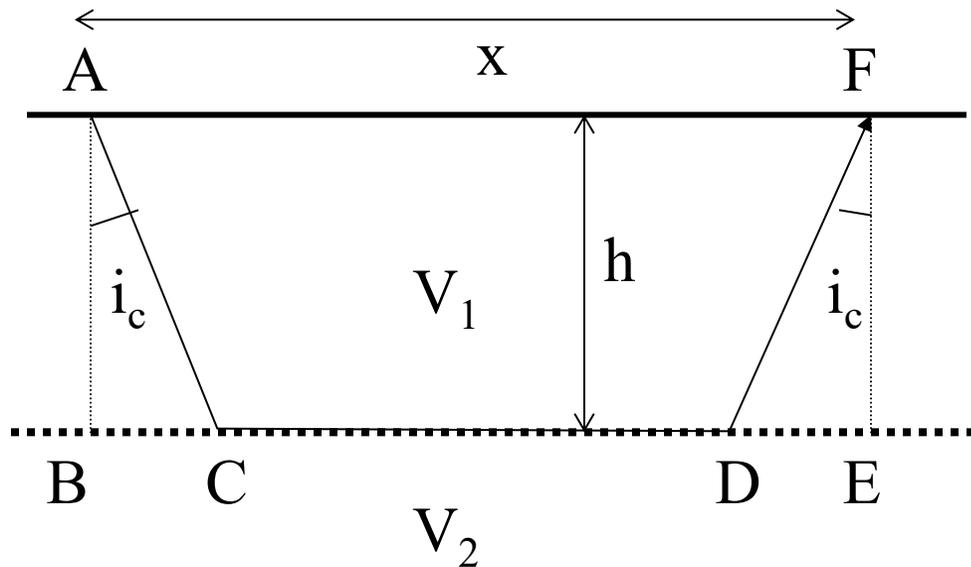
Example of a survey line consists of 3 spreads

It is highly recommended to overlap 1 or 2 receivers(s) between spreads.



# Fundamentals of seismic refraction

## Horizontal two-layer model

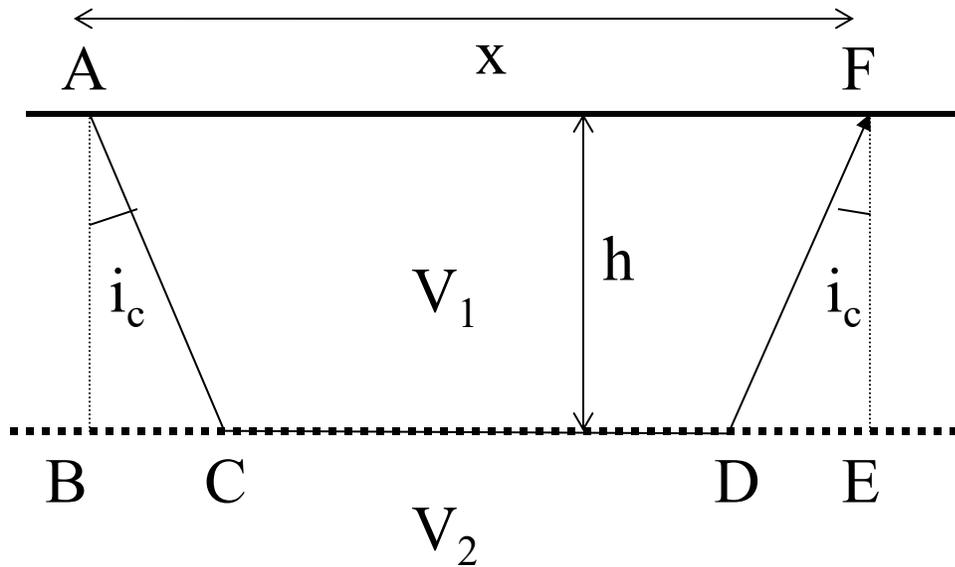


$t_2$  = Intercept time

$$T_1 = \frac{X}{V_1} \quad T_2 = ?$$

# Fundamentals of seismic refraction

Horizontal two-layer model



Snell's law

$$\sin i_c = \frac{V_1}{V_2}$$

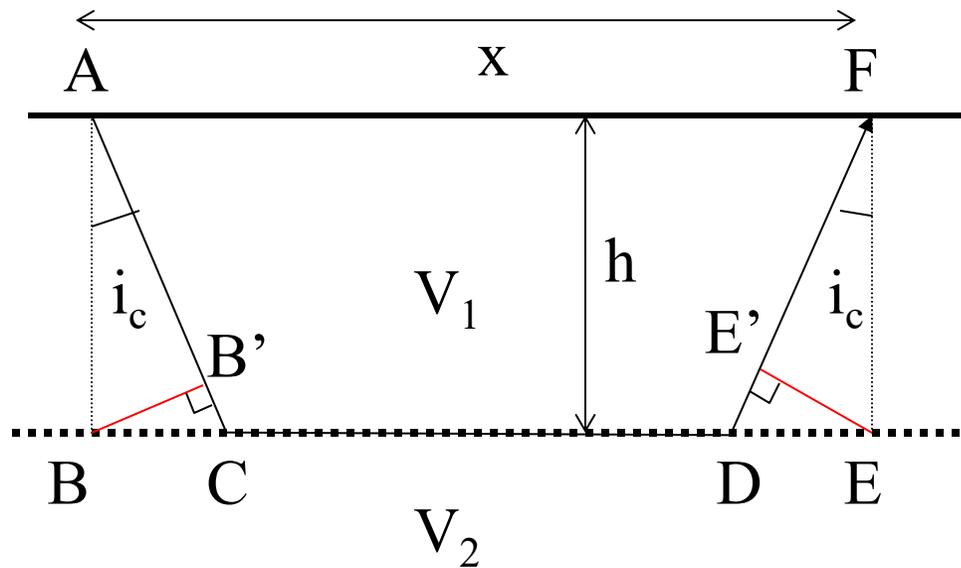
$$T_2 = \frac{\overline{AC}}{V_1} + \frac{\overline{CD}}{V_2} + \frac{\overline{DF}}{V_1}$$

$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x}{V_2}$$

Intercept time

# Fundamentals of seismic refraction

## Horizontal two-layer model



Snell's law

$$\sin i_c = \frac{V_1}{V_2}$$

$$T_2 = \frac{\overline{AC}}{V_1} + \frac{\overline{CD}}{V_2} + \frac{\overline{DF}}{V_1}$$

$$T_2 = \frac{\overline{AB'}}{V_1} + \frac{\overline{B'C}}{V_1} + \frac{\overline{CD}}{V_2} + \frac{\overline{DE'}}{V_1} + \frac{\overline{E'F}}{V_1}$$

$$\overline{AB'} = h \cos i_c$$

$$\overline{E'F} = h \cos i_c$$

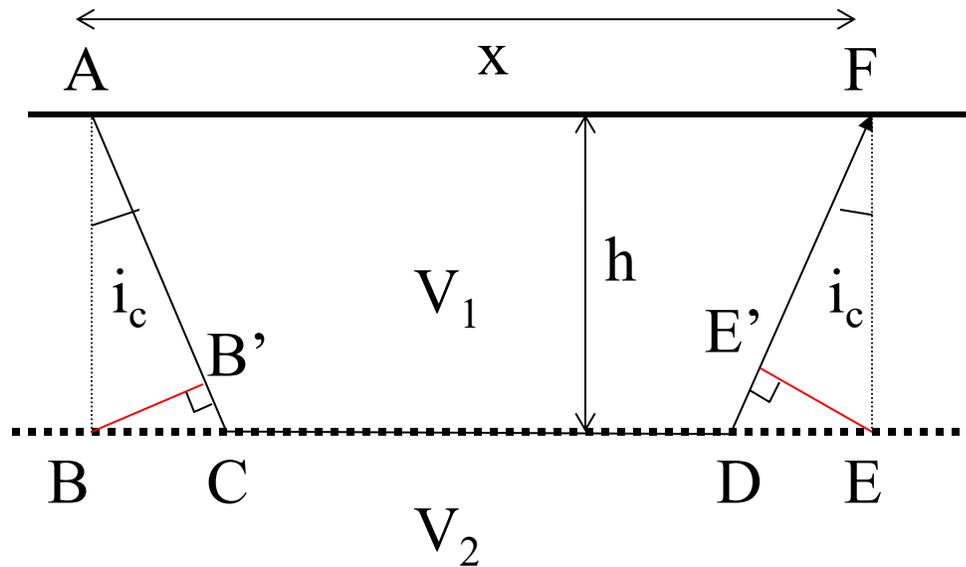
$$\overline{B'C} = \overline{BC} \sin i_c$$

$$\frac{\overline{B'C}}{V_1} = \frac{\overline{BC} \sin i_c}{V_1} = \frac{\overline{BC}}{V_2}$$

$$\frac{\overline{DE'}}{V_1} = \frac{\overline{DE} \sin i_c}{V_1} = \frac{\overline{DE}}{V_2}$$

# Fundamentals of seismic refraction

## Horizontal two-layer model



$$T_2 = \frac{\overline{AB'}}{V_1} + \frac{\overline{B'C}}{V_1} + \frac{\overline{CD}}{V_2} + \frac{\overline{DE'}}{V_1} + \frac{\overline{E'F}}{V_1}$$

$$\overline{AB'} = h \cos i_c$$

$$\overline{E'F} = h \cos i_c$$

$$\frac{\overline{B'C}}{V_1} = \frac{\overline{BC} \sin i_c}{V_1} = \frac{\overline{BC}}{V_2}$$

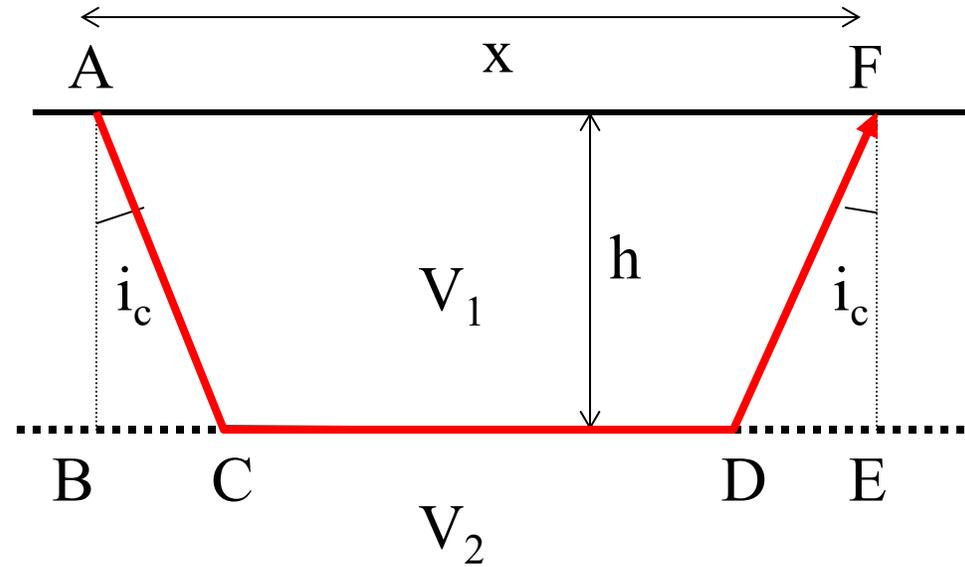
$$\frac{\overline{DE'}}{V_1} = \frac{\overline{DE} \sin i_c}{V_1} = \frac{\overline{DE}}{V_2}$$

$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x}{V_2}$$

$$T_2 = \frac{h \cos i_c}{V_1} + \frac{\overline{BC}}{V_2} + \frac{\overline{CD}}{V_2} + \frac{\overline{DE}}{V_2} + \frac{h \cos i_c}{V_1}$$

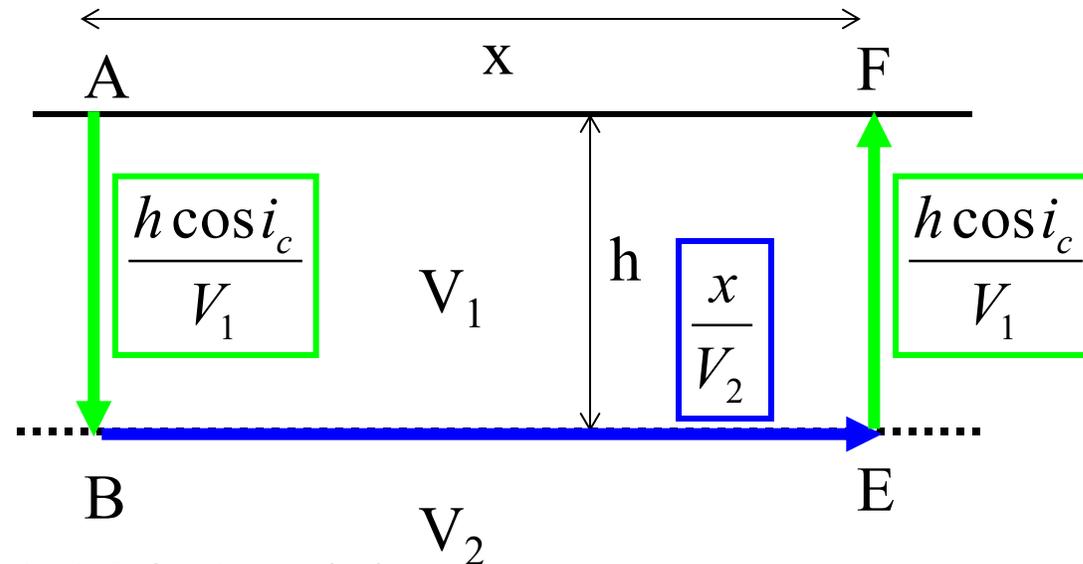
# refraction

Physical expression



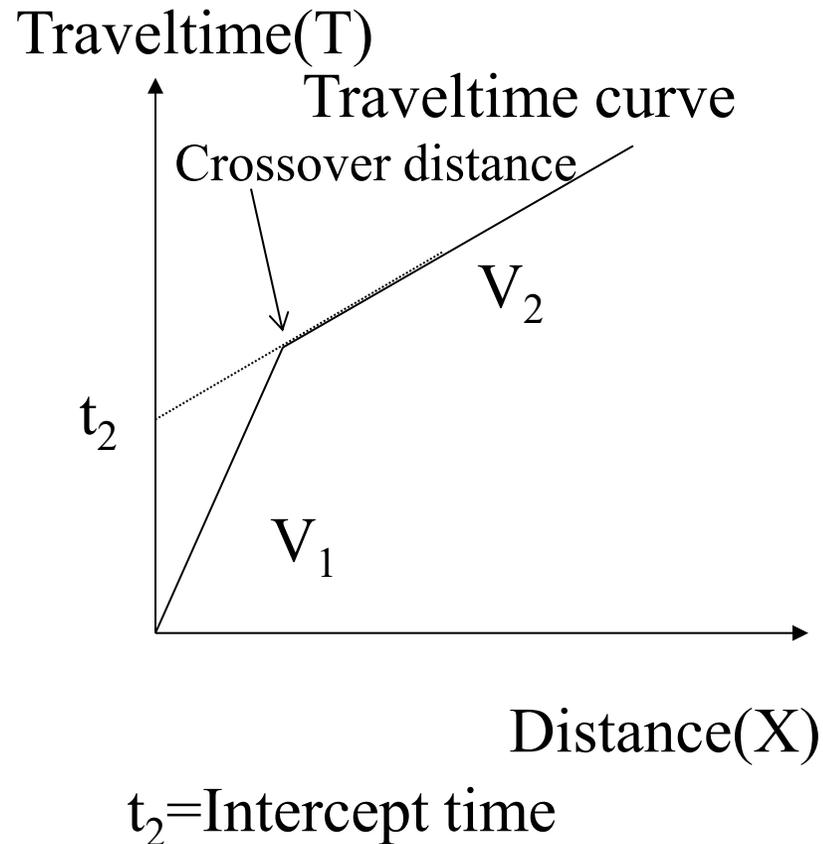
Mathematical expression

$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x}{V_2}$$



# Fundamentals of seismic refraction

## Horizontal two-layer model



$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x}{V_2}$$

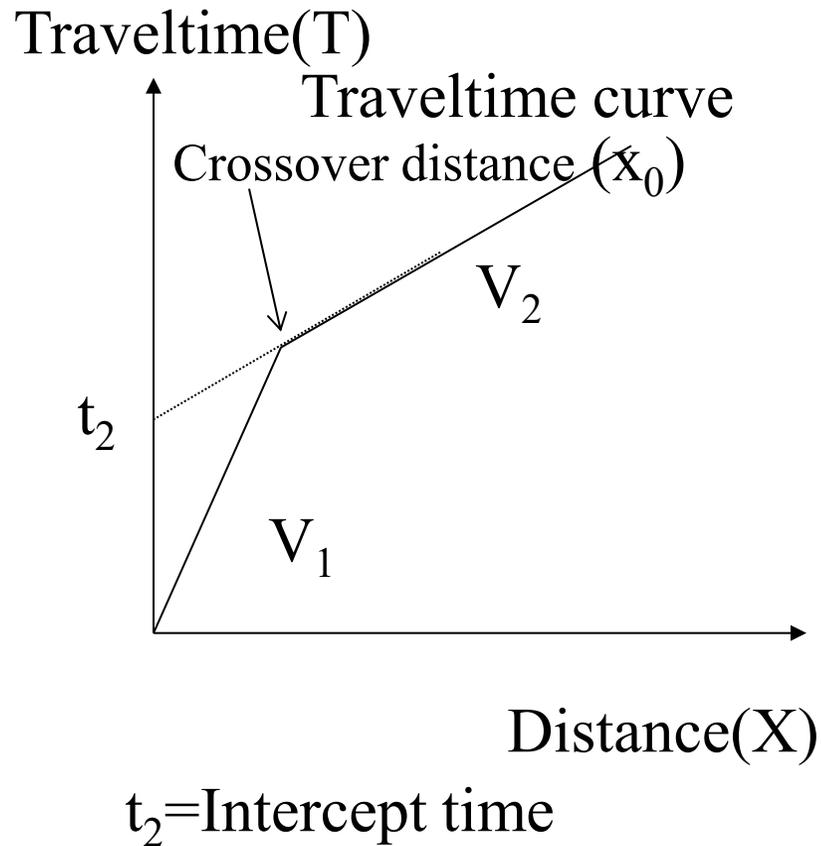
$$\tau_2 = \frac{t_2}{2} = \frac{h \cos i_c}{V_1}$$

$\tau_2$  = Delay term

$$h = \frac{V_1 t_2}{2 \cos i_c} = \frac{V_1 \tau_2}{\cos i_c} = \text{Depth}$$

# Fundamentals of seismic refraction

## Horizontal two-layer model



Crossover distance :  $x_0$

$$T_1 = T_2$$

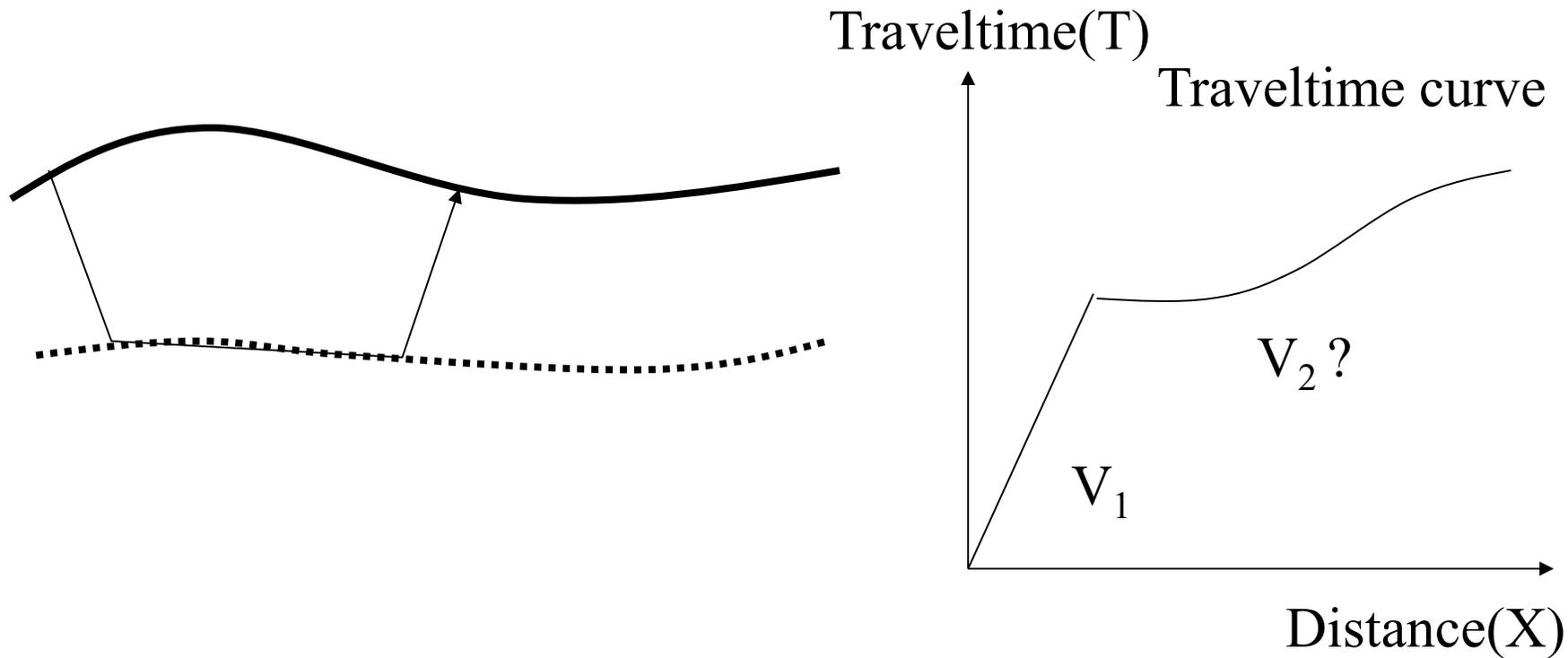
$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x_0}{V_2} = \frac{x_0}{V_1} = T_1$$

$$x_0 = 2h \sqrt{\frac{V_2 + V_1}{V_2 - V_1}} = \text{Crossover distance}$$

$$h = \frac{x_0}{2} \sqrt{\frac{V_2 - V_1}{V_2 + V_1}} = \text{Depth}$$

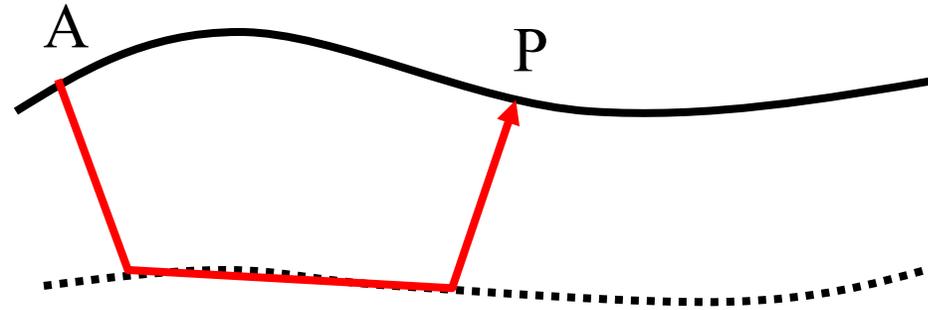
# Fundamentals of seismic refraction

## Irregular layer boundary

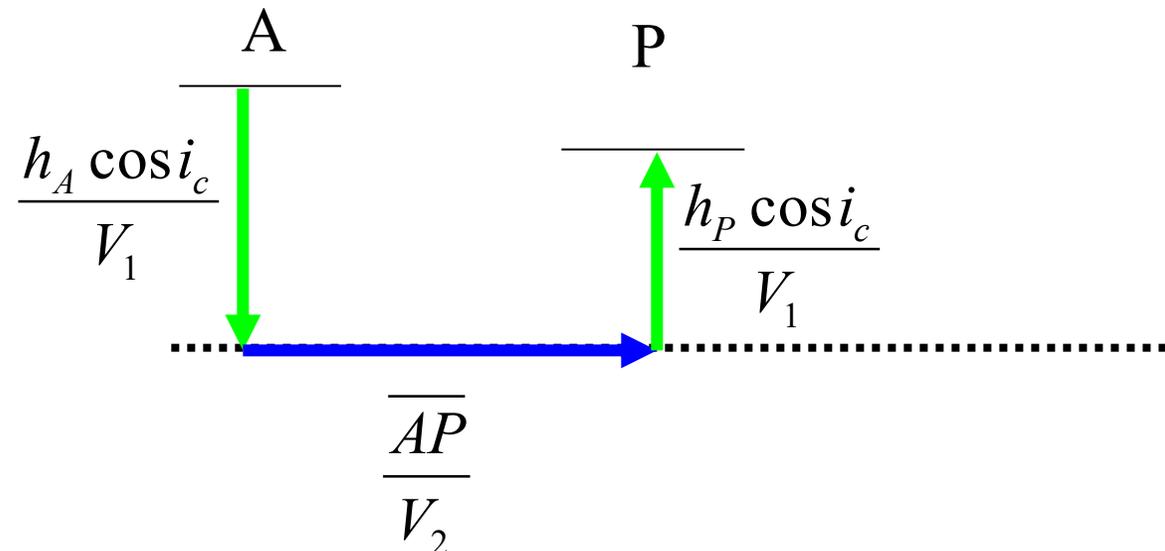


# Fundamentals of seismic refraction

Physical expression

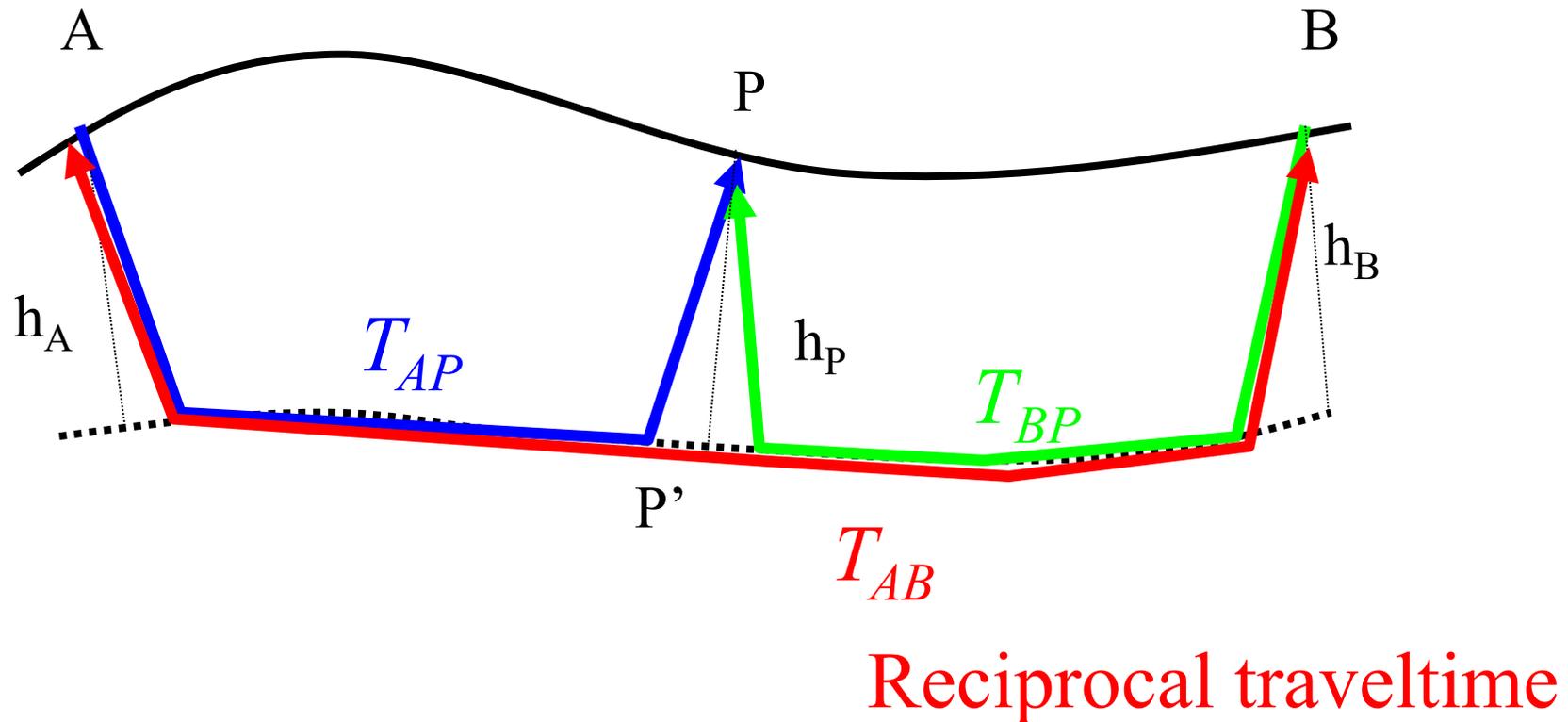


Mathematical expression



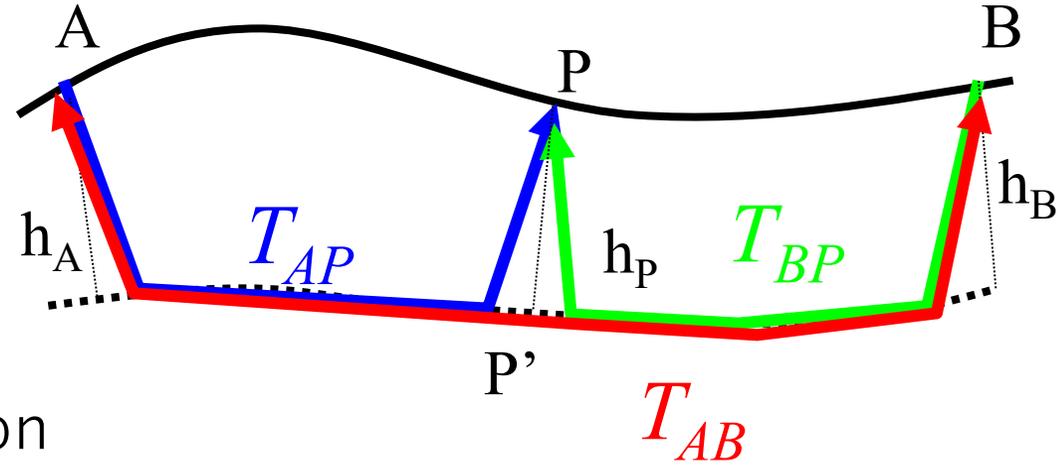
# Fundamentals of seismic refraction

Reciprocal method !  
Use three traveltimes!

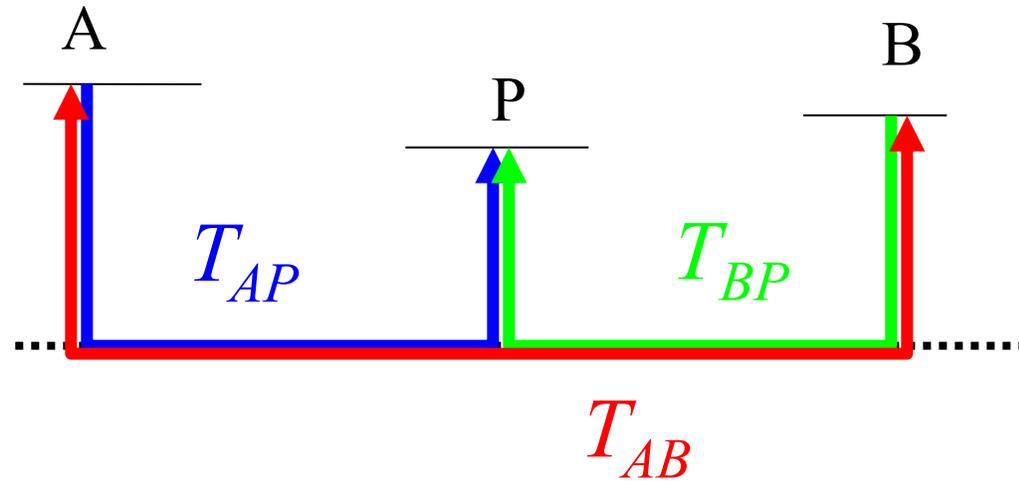


# Fundamentals of seismic refraction

Physical expression

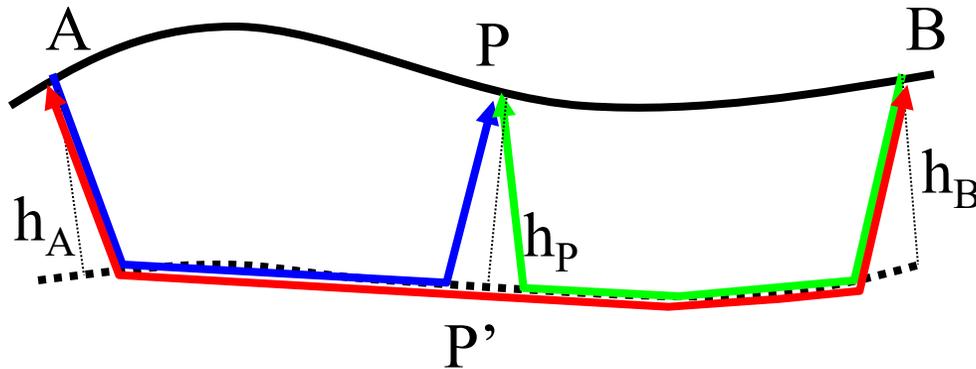


Mathematical expression



# Fundamentals of seismic refraction

Reciprocal method !  
Use three traveltimes!



$$T_{AP} \cong \frac{h_A \cos i_c}{V_1} + \frac{\overline{AP}}{V_2} + \frac{h_P \cos i_c}{V_1}$$

$$T_{BP} \cong \frac{h_B \cos i_c}{V_1} + \frac{\overline{BP}}{V_2} + \frac{h_P \cos i_c}{V_1}$$

$$T_{AB} \cong \frac{h_A \cos i_c}{V_1} + \frac{\overline{AB}}{V_2} + \frac{h_B \cos i_c}{V_1}$$

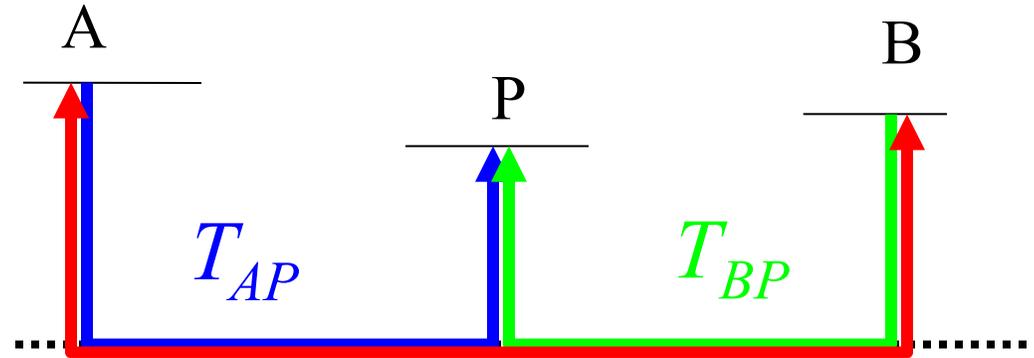
$$\downarrow$$

$$t_0 = T_{AP} + T_{BP} - T_{AB} = \frac{2h_P \cos i_c}{V_1}$$

$t_0$  is the time related to the 1st layer thickness at the point of P.  
( $t_0/2$  is called as “Delay time(time-term)”)

# Fundamentals of seismic refraction

Three ray paths in mathematical expression

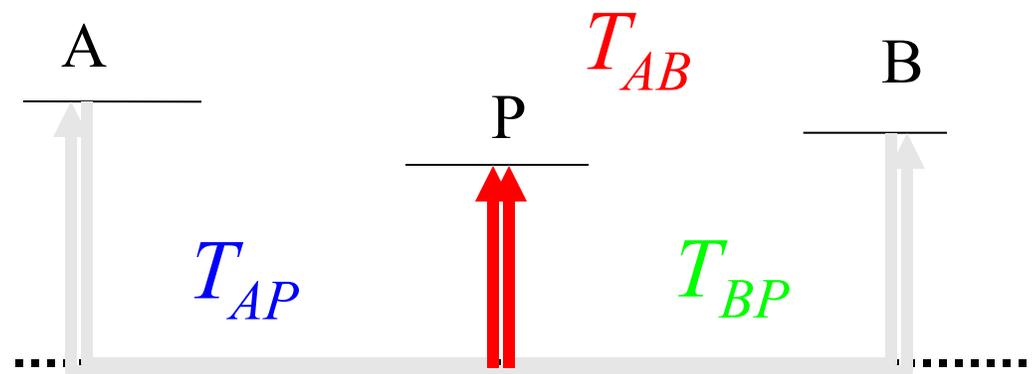
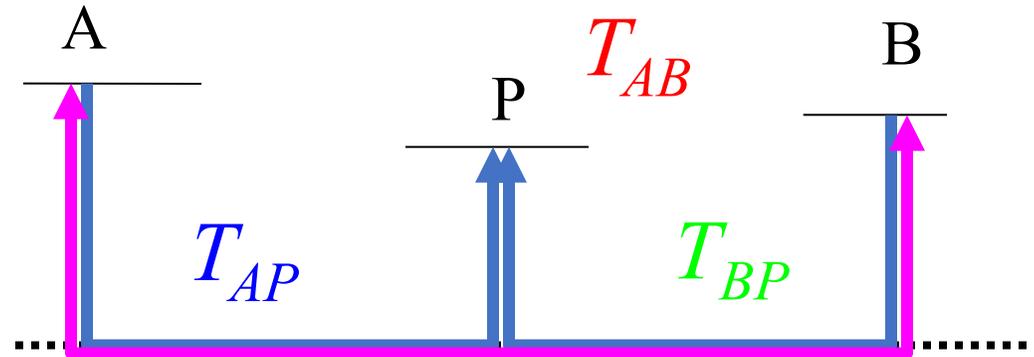


Calculating  $t_0$

$$t_0 = T_{AP} + T_{BP} - T_{AB} = \frac{2h_p \cos i_c}{V_1}$$



$$t_0 = T_{AP} + T_{BP} - T_{AB} = \frac{2h_p \cos i_c}{V_1}$$

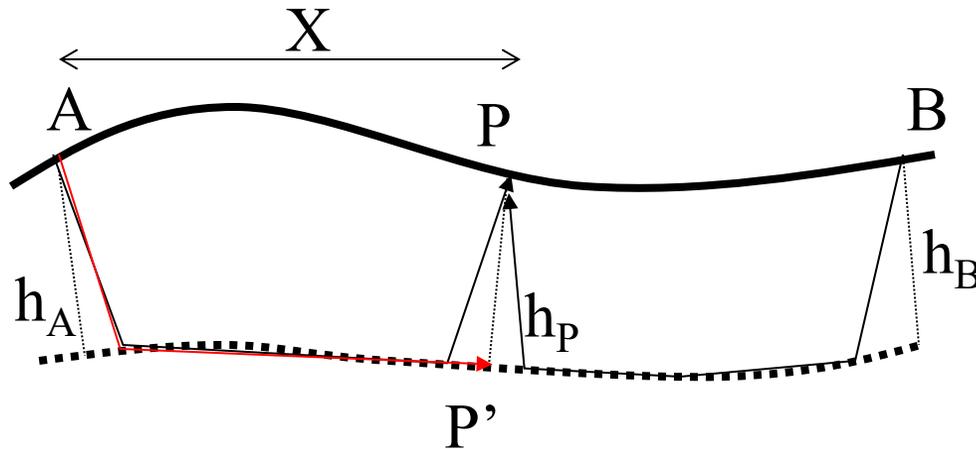


# Fundamentals of seismic refraction

Irregular boundary



Introduction of  $T'$  (Reduced traveltime)



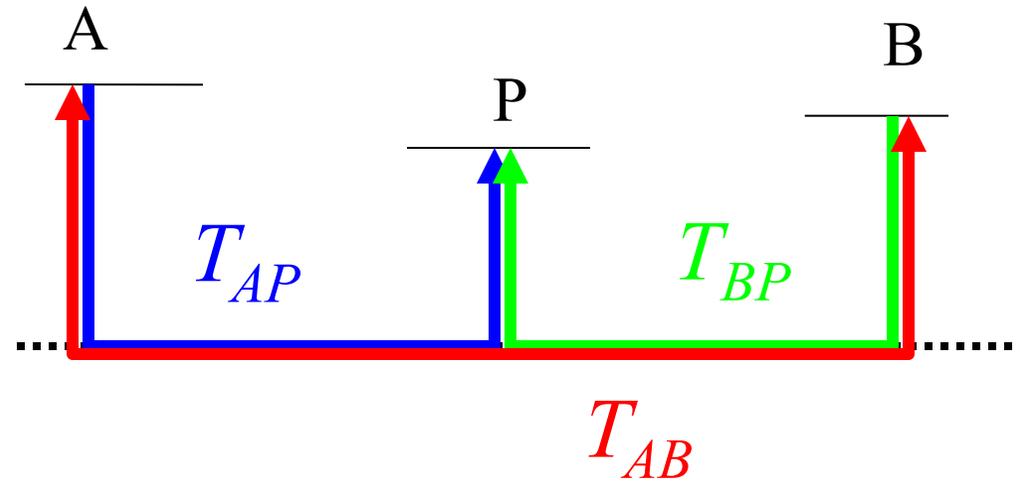
Delay time at A

$$T'_{AP} = T_{AP'} = T_{AP} - \frac{t_0}{2} = T_{AP} - \frac{(T_{AP} + T_{BP} - T_{AB})}{2} \cong \frac{h_A \cos i_c}{V_1} + \frac{x}{V_2}$$

The slope of  $T'_{AP}$  is equal to the velocity of  $V_2$  in spite of 1st layer thickness.

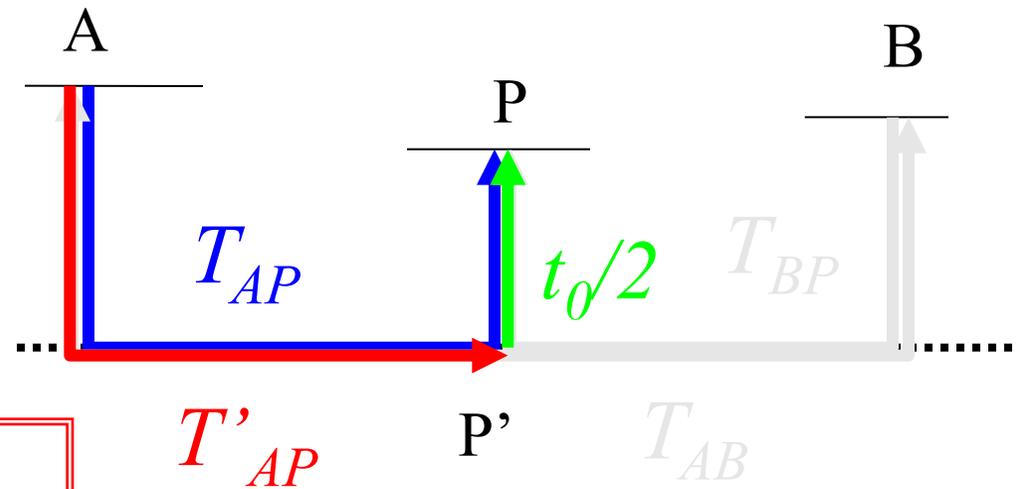
# Fundamentals of seismic refraction

Reciprocal traveltimes



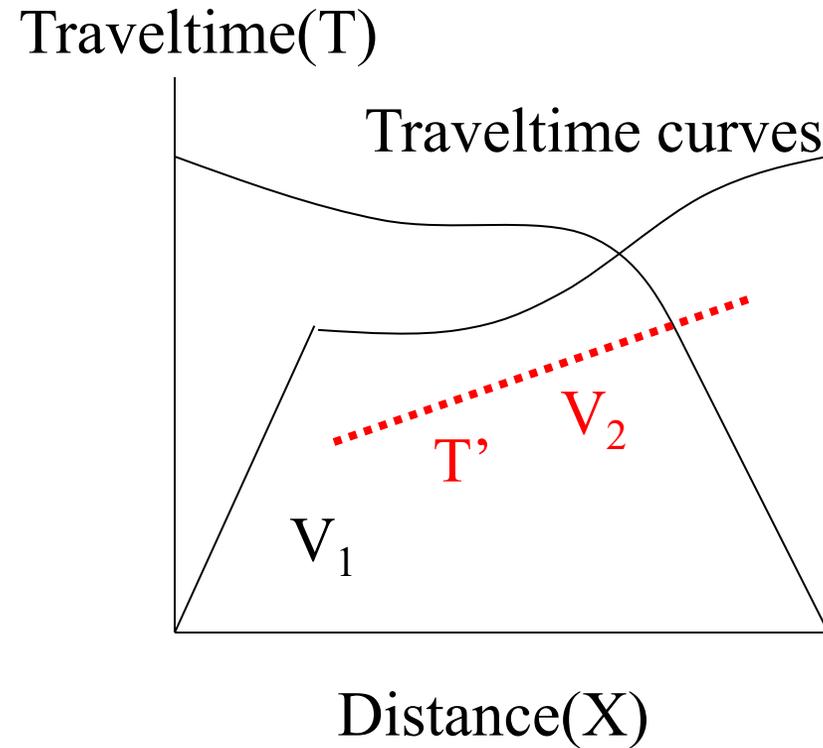
$$T'_{AP} = T_{AP} - \frac{t_0}{2}$$

Delay time :  $d_p$



# Fundamentals of seismic refraction

$T'$  (reduced traveltime) on traveltime curves



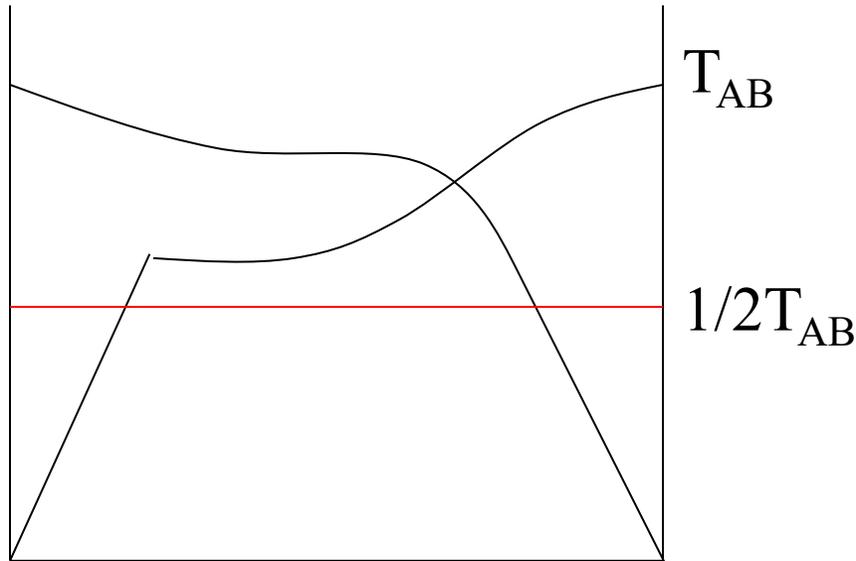
# Fundamentals of seismic refraction

## The calculation of $T'$ by hand

$$T'_{AP} = T_{AP} - \frac{(T_{AP} + T_{BP} - T_{AB})}{2} = \frac{T_{AB}}{2} + \frac{(T_{AP} - T_{BP})}{2}$$

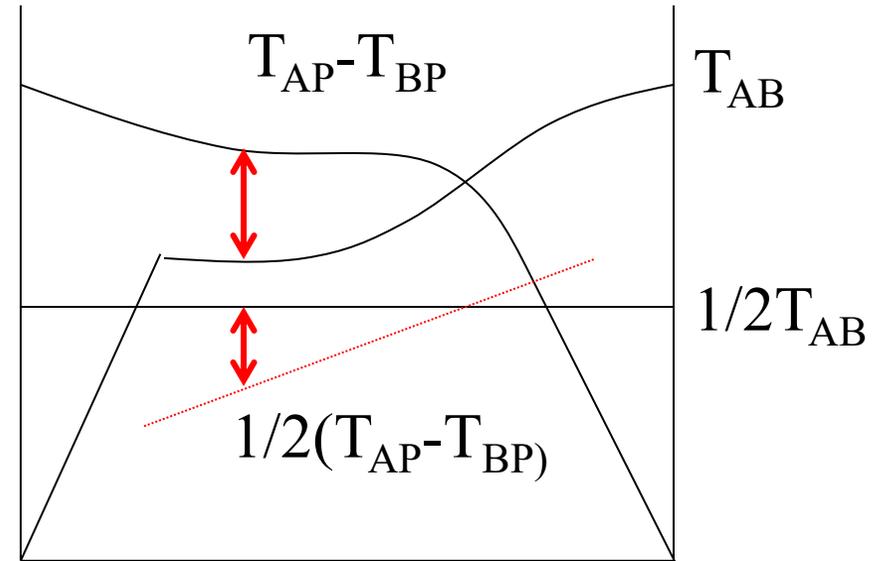
- 1 : Measure  $1/2T_{AB}$  by a dividers and draw a line.
- 2 : Measure  $T_{AP}-T_{BP}$  by a dividers and divide it into halves,
- 3 : dot  $T'_{AP}$  below (or above)  $1/2T_{AB}$ .
- 4 : Fit a straight line on  $T'_{AP}$  dots. The slope of the straight line means a 2nd layer velocity.

Traveltime(T)



Distance(X)

Traveltime(T)

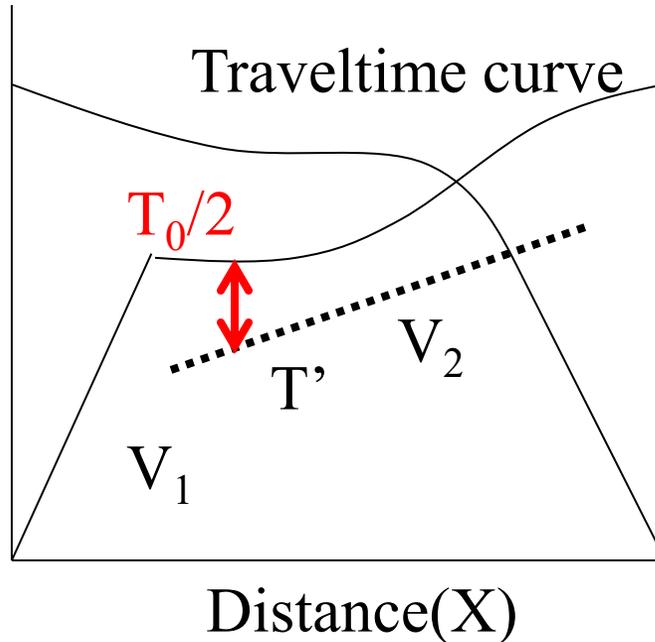


Distance(X)

# Fundamentals of seismic refraction

## Calculation of $d_p$ (Delay time)

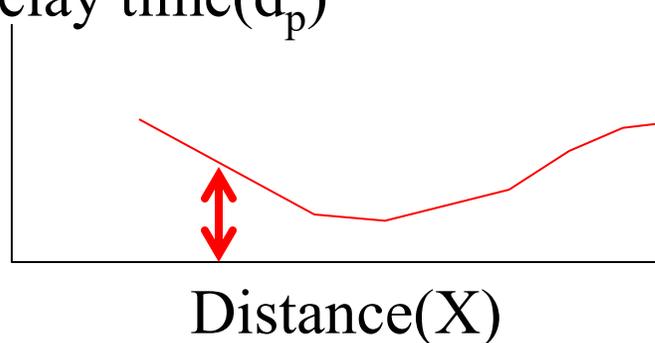
Traveltime(T)



$$d_p = \frac{t_0}{2} = T_{AP} - T'_{AP} = \frac{h_P \cos i_c}{V_1}$$

$$h_P = \frac{d_P V_1}{\cos i_c}$$

Delay time( $d_p$ )



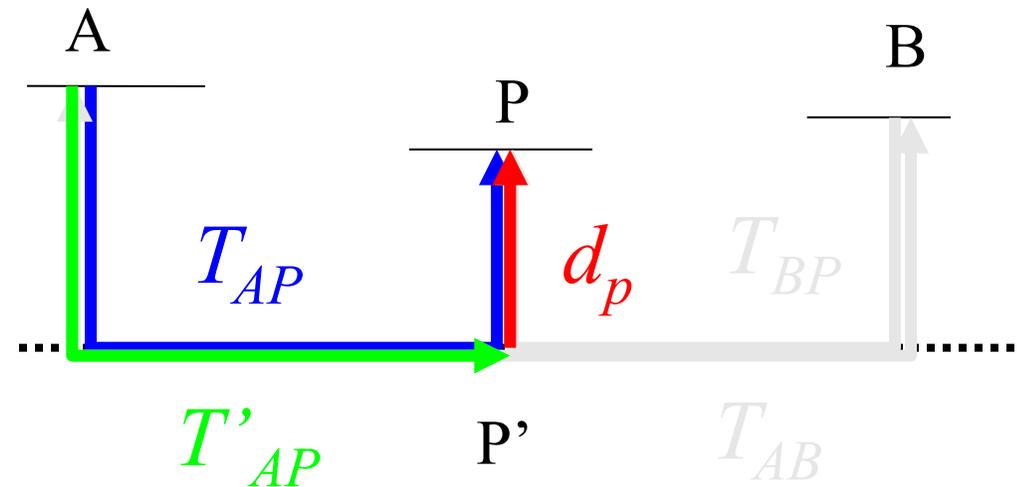
**hp : thickness of 1st layer**

- 1 : Measure a time from the straight line fitted on  $T'$  dots to each traveltimes.
- 2 : Plot it as delay time.

# Fundamentals of seismic refraction

Mathematical meaning of delay time :  $d_p$

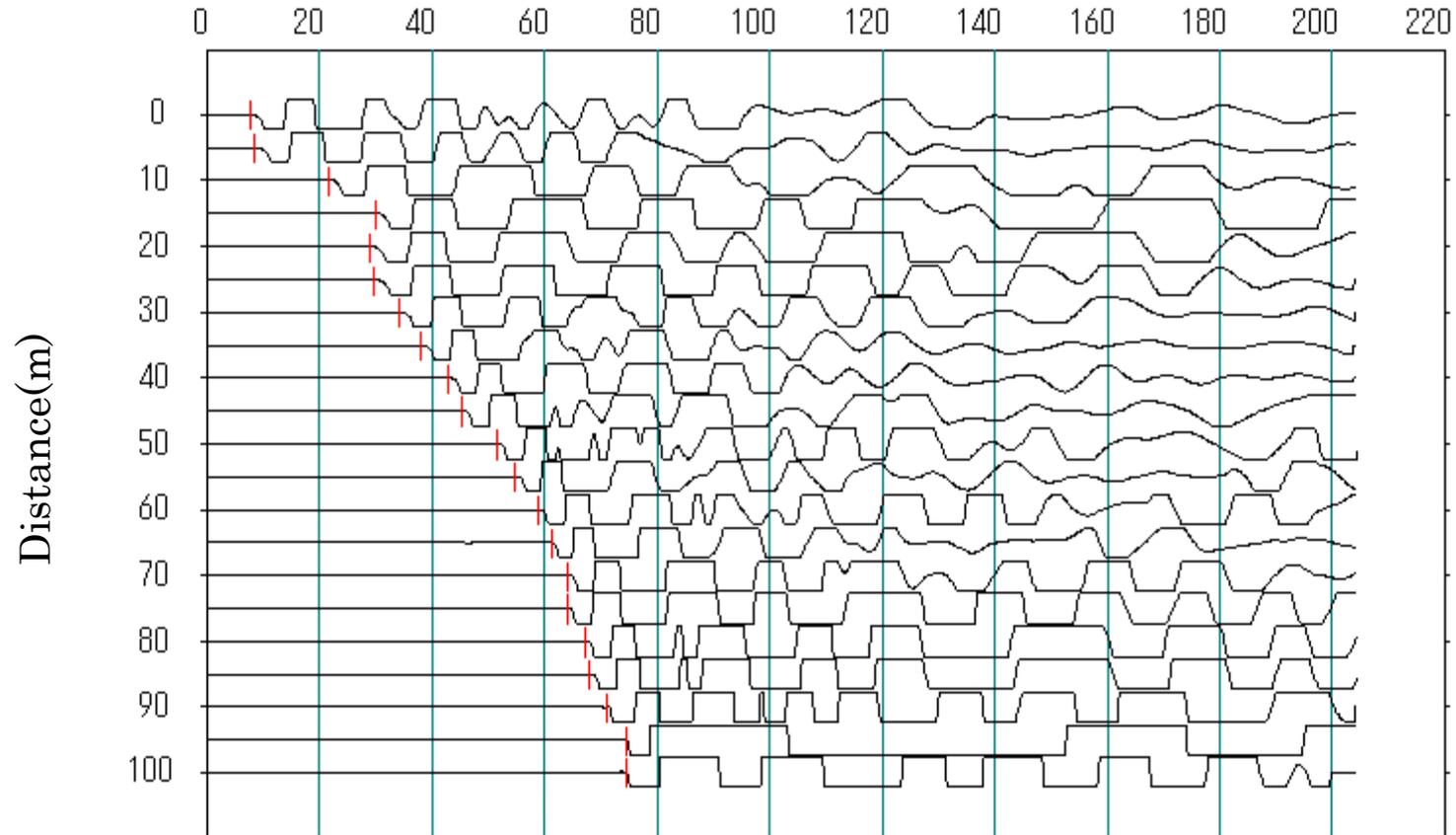
$$d_p = T_{AP} - T'_{AP}$$



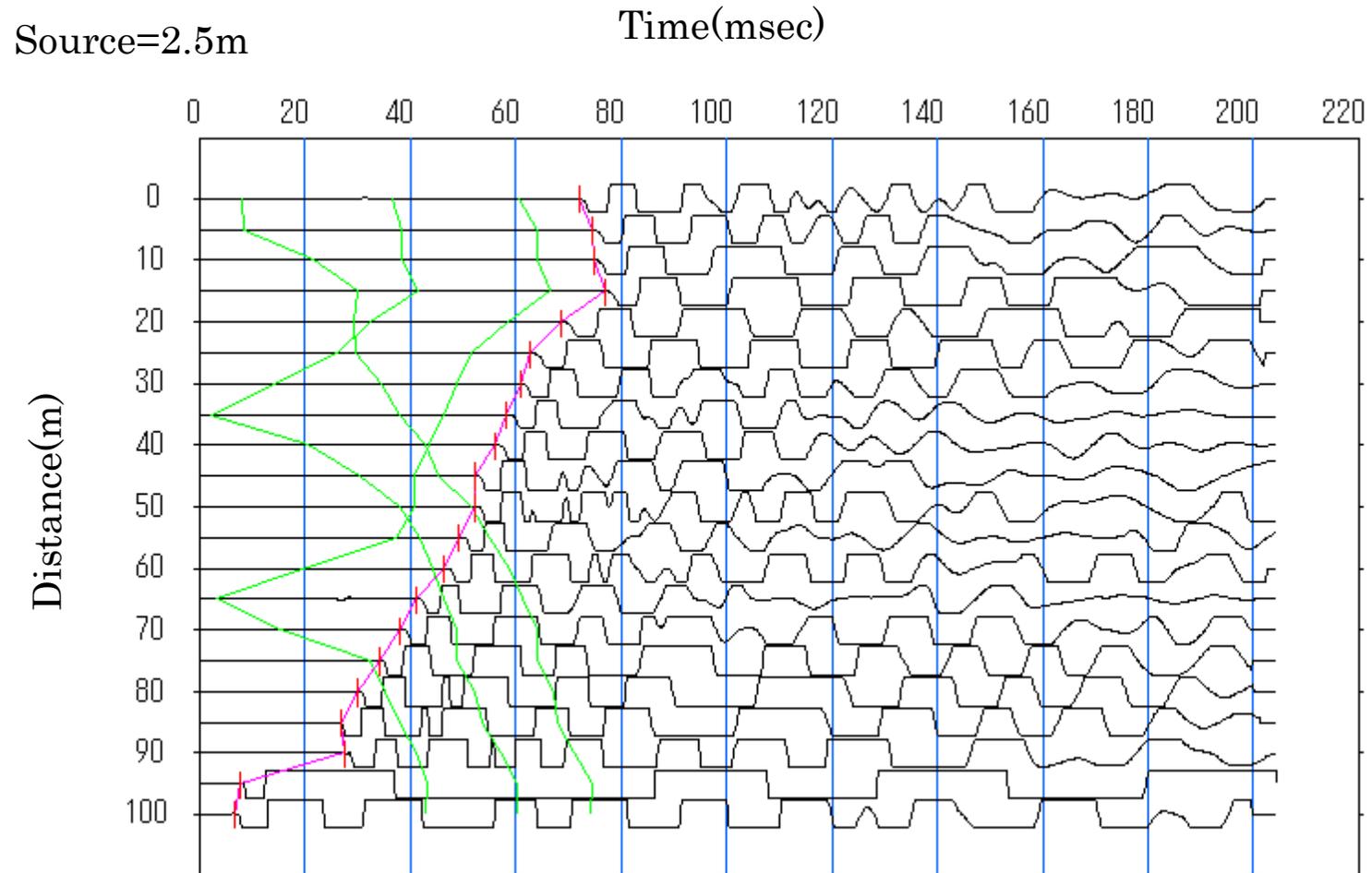
# Reciprocal method analysis procedure

## Picking first arrival

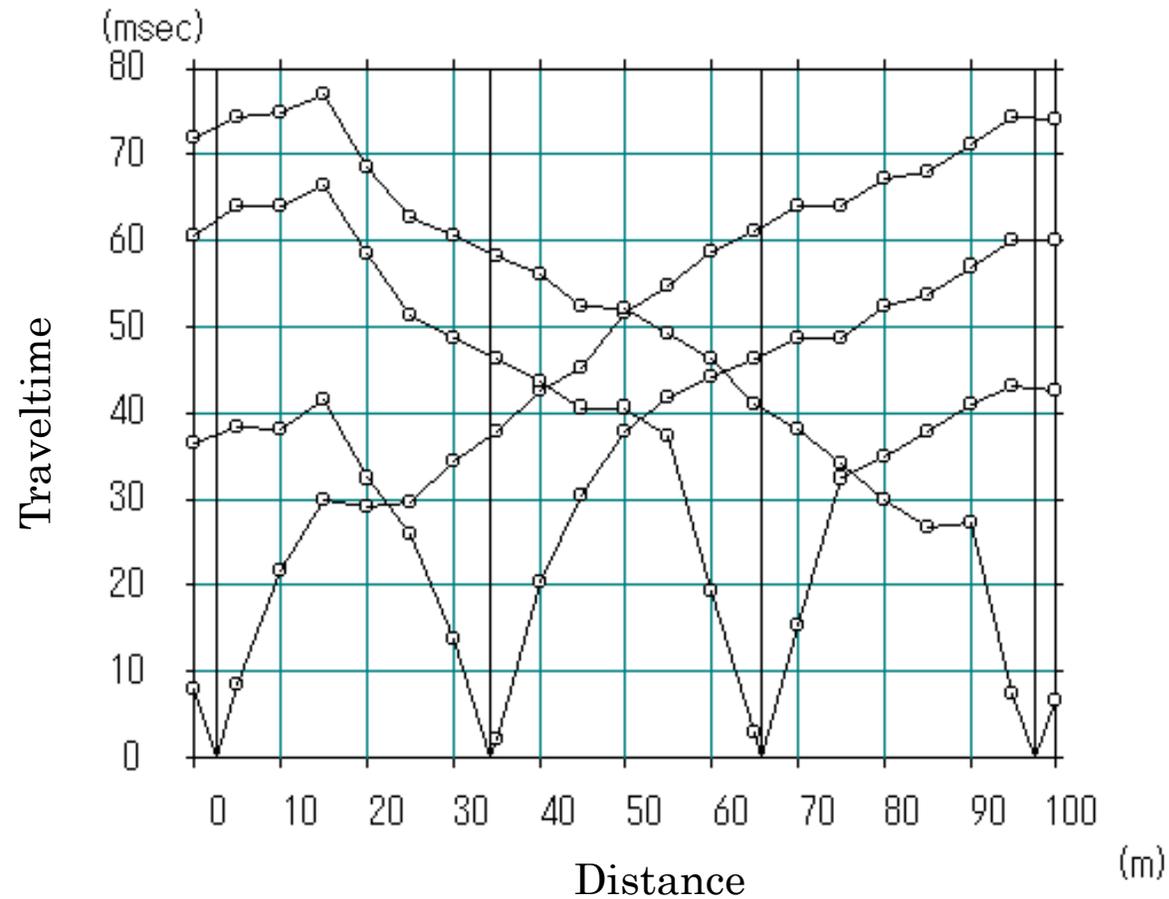
Source=2.5m



# Picking first arrival



# Traveltime curve (Time-distance curve)



# Reciprocal method analysis procedure

## Checking traveltimes curves

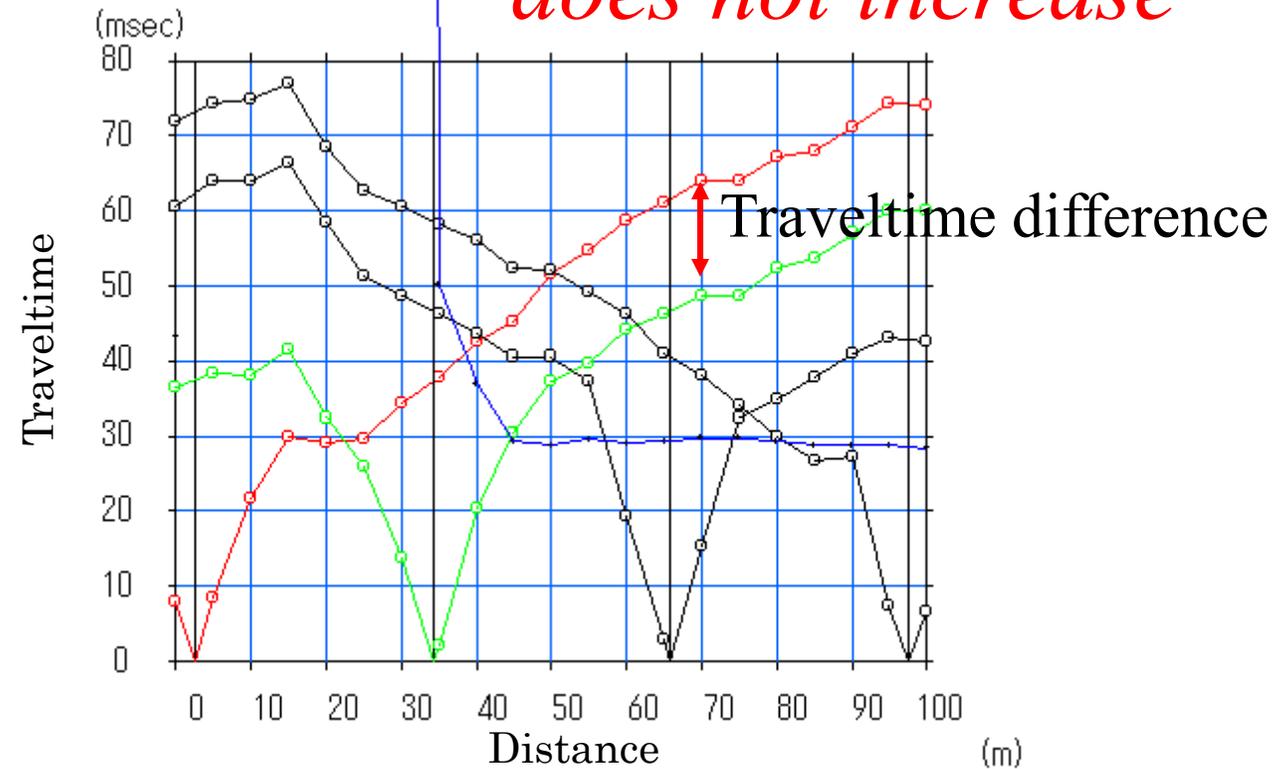
- Parallelism
- Reciprocal traveltimes
- Crossover distance
- Intercept time

 Completed traveltimes curves

# Checking traveltime curves

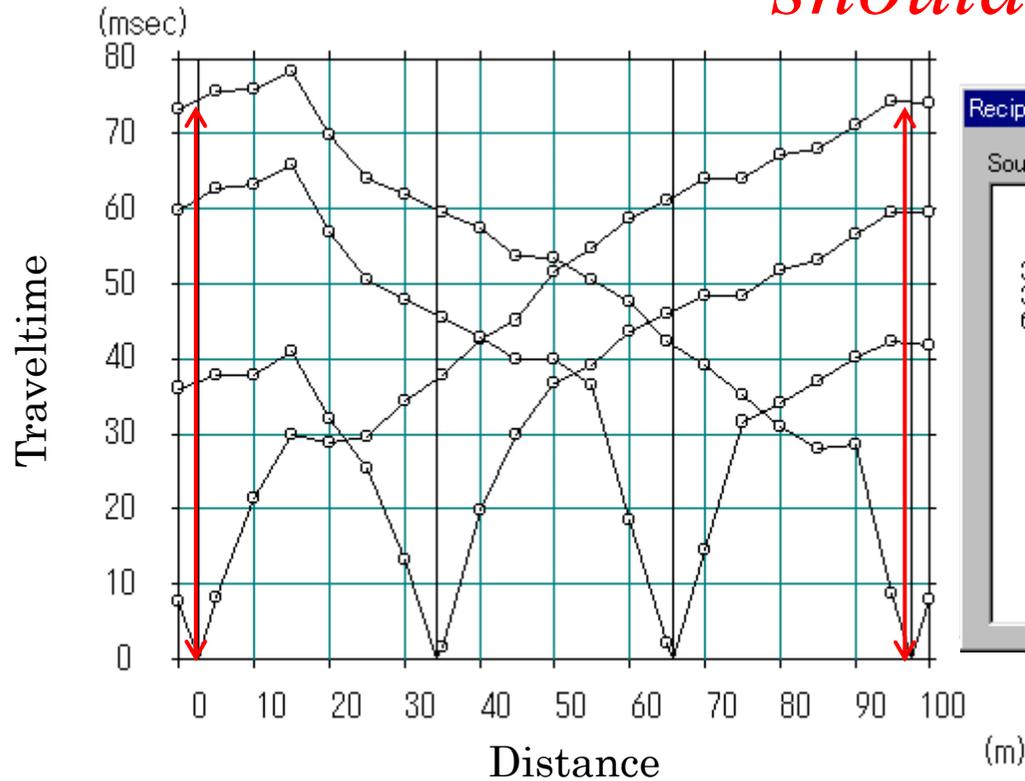
Parallelism

*Traveltime difference  
does not increase*



# Checking traveltimes curves

Reciprocal traveltimes *Reciprocal traveltimes should be same*



Reciprocal time error

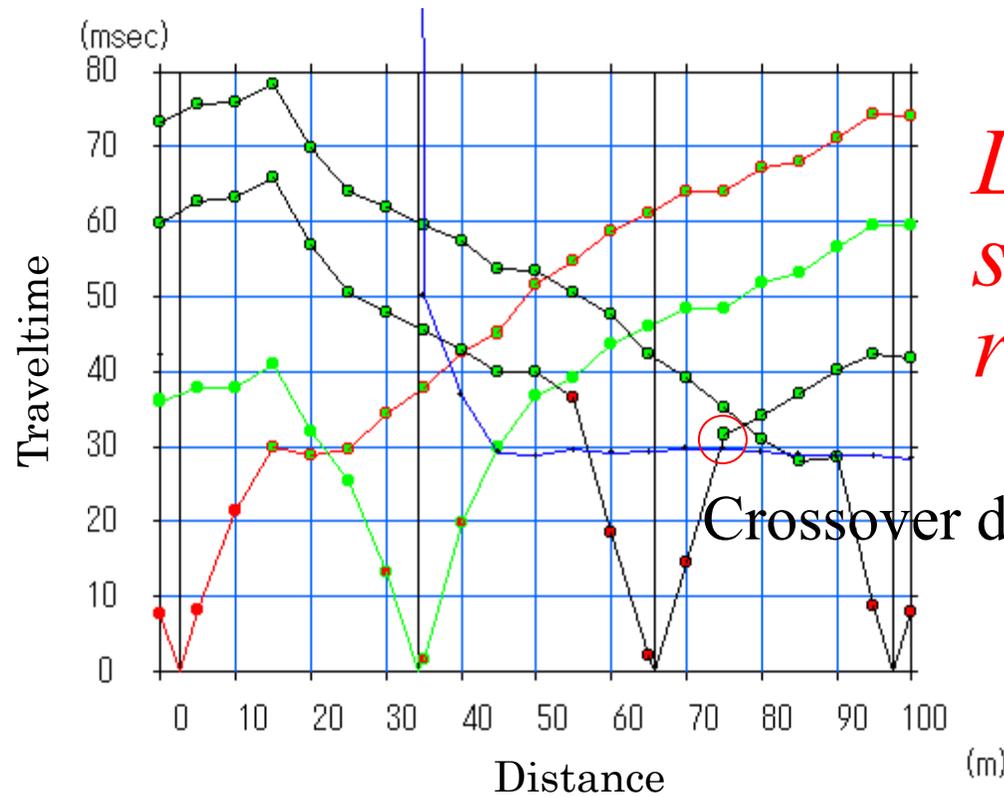
Source 1	Source 2	Error(msec)
2.50	34.20	0.188
2.50	65.80	-1.406
2.50	97.50	0.800
34.20	65.80	0.136
34.20	97.50	0.809
65.80	97.50	2.027

OK

Sort from large to

# Checking traveltimes curves

## Crossover distance (layer assignment)

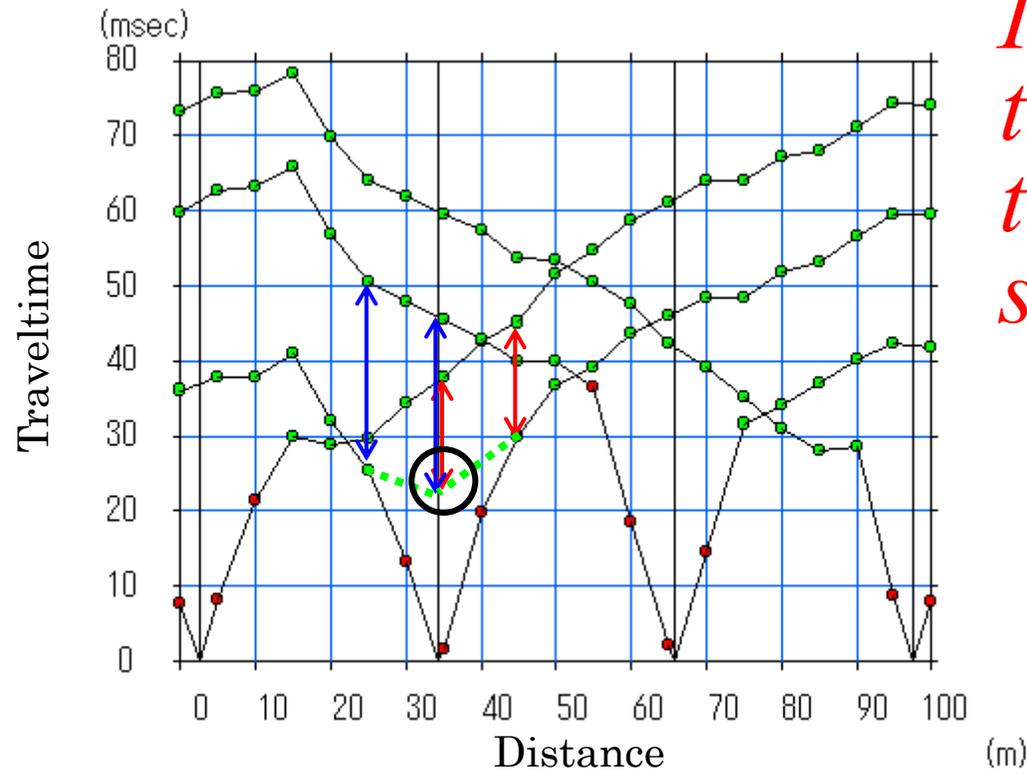


*Layer assignment should be same in reciprocal traveltimes*

Crossover distance

# Checking traveltime curves

## Intercept time

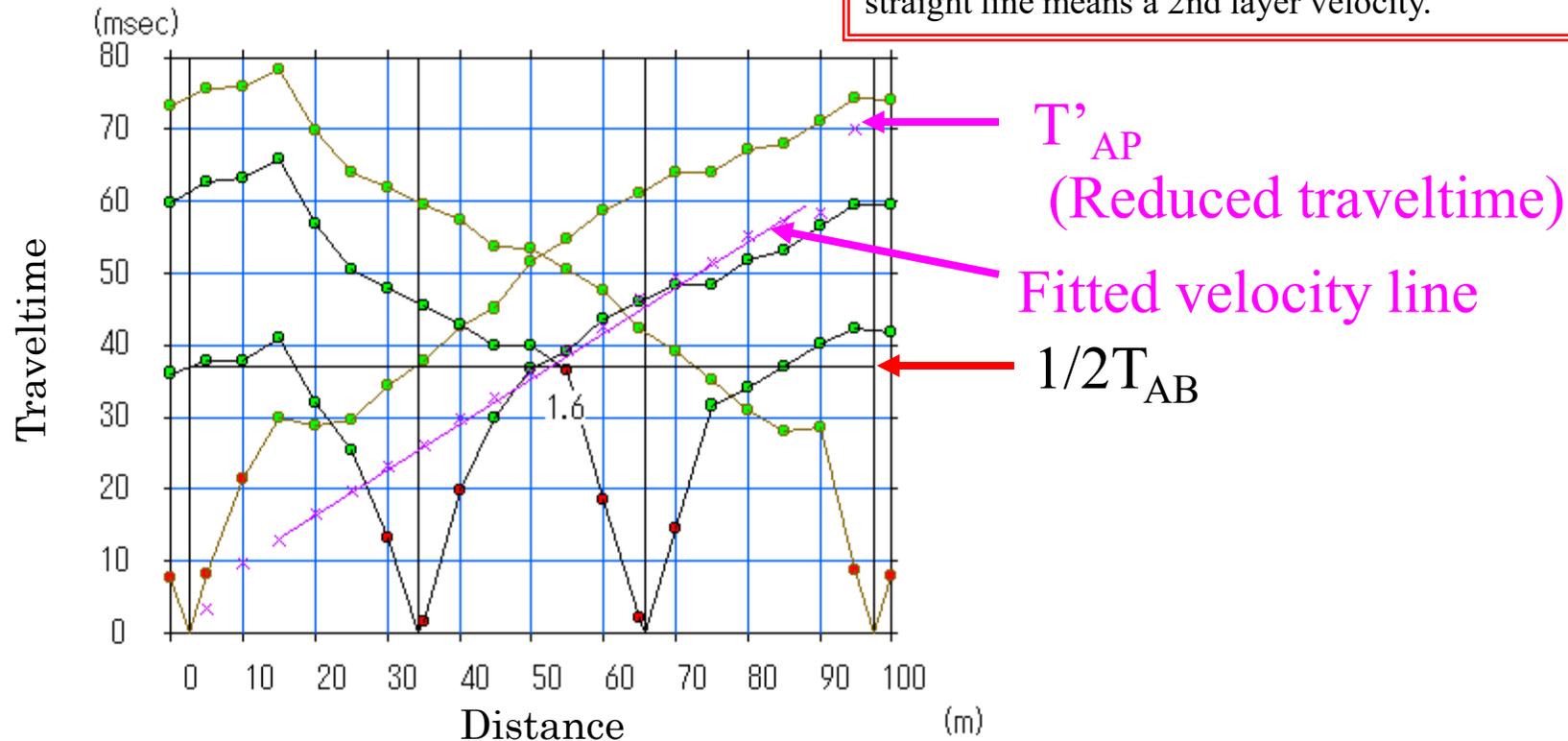


*Intercept time from the both sides of traveltime curves should be same*

# Reciprocal method analysis procedure

## Calculating reduced traveltime ( $T'$ )

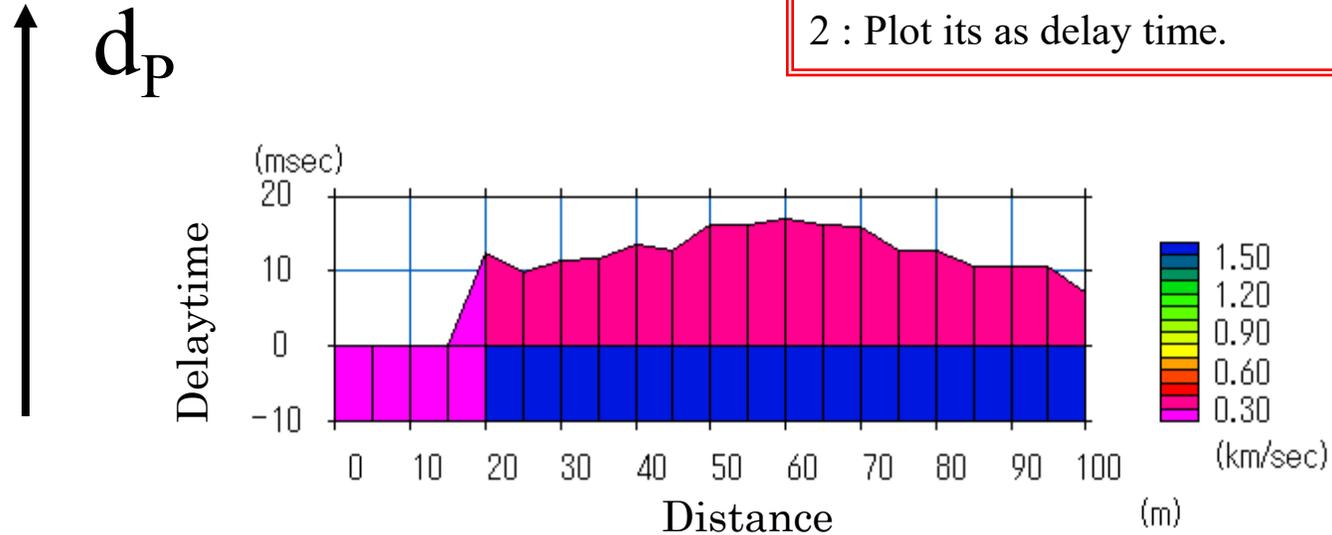
- 1 : Measure  $1/2T_{AB}$  by a dividers and draw a line.
- 2 : Measure  $T_{AP}-T_{BP}$  by a dividers and divide it into halves,
- 3 : dot  $T'_{AP}$  below (or above)  $1/2T_{AB}$ .
- 4 : Fit a straight line on  $T'_{AP}$  dots. The slope of the straight line means a 2nd layer velocity.



# Reciprocal method analysis procedure

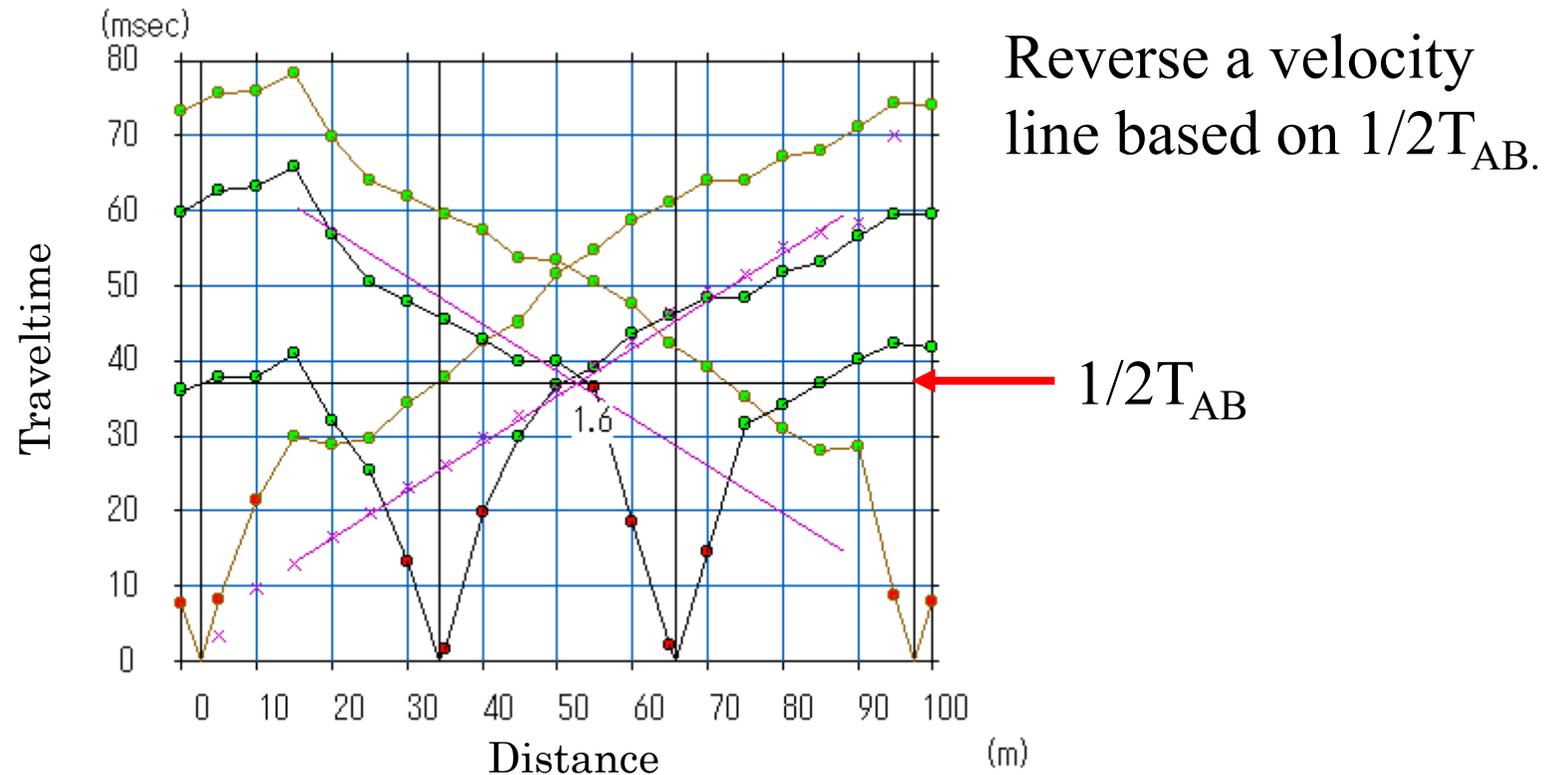
## Calculating delay time

- 1 : Measure a time from the straight line fitted on T' dots to each traveltimes.
- 2 : Plot its as delay time.



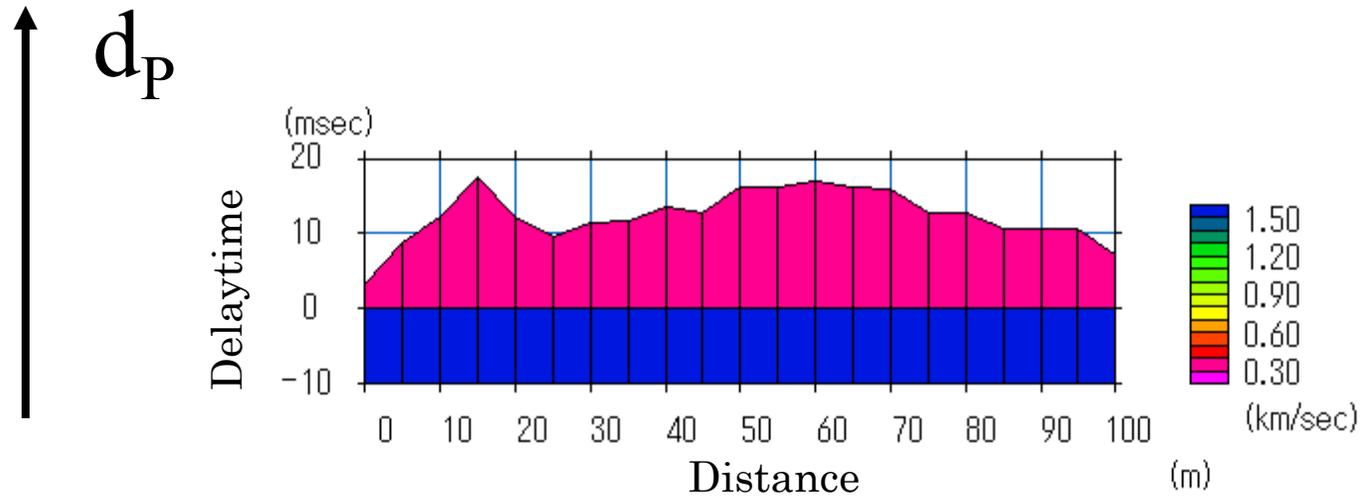
# Reciprocal method analysis procedure

## Calculating $T'$ (Reverse velocity line)



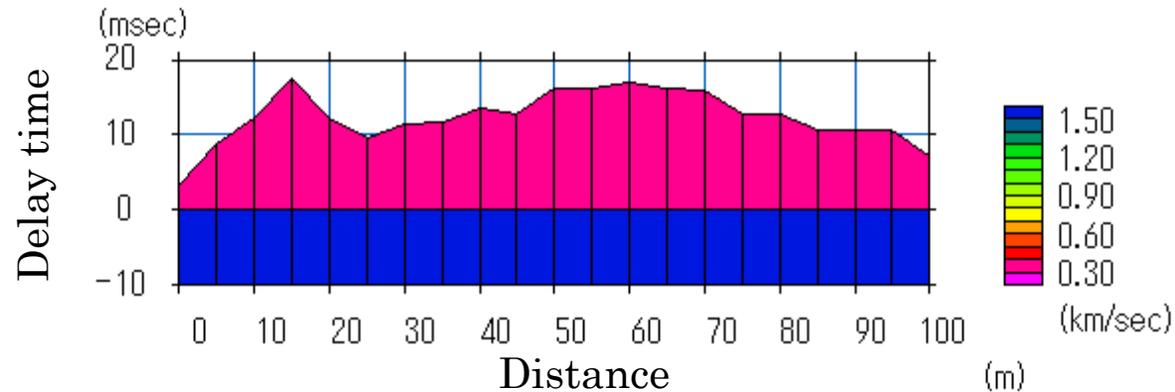
# Reciprocal method analysis procedure

## Calculating delay time

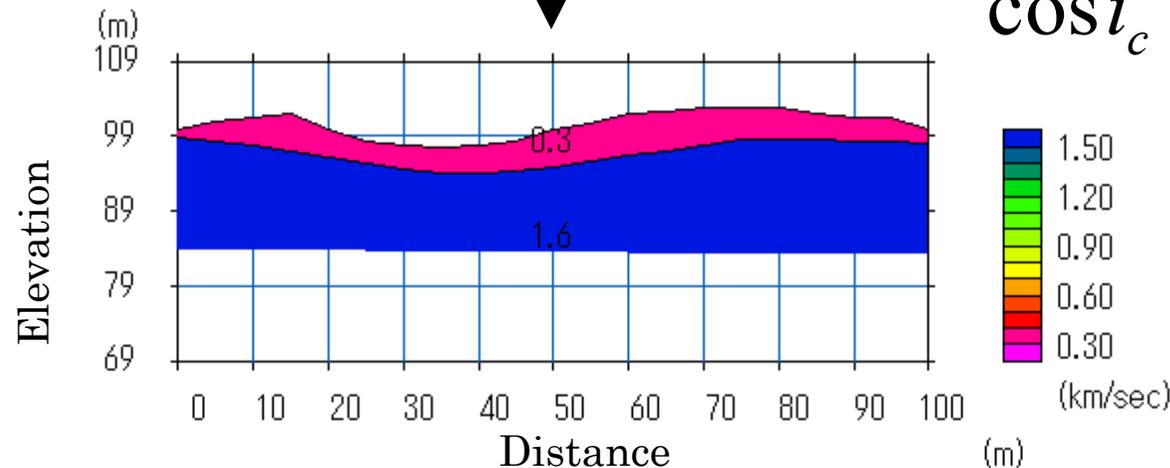


# Reciprocal method analysis procedure

## Calculating velocity model

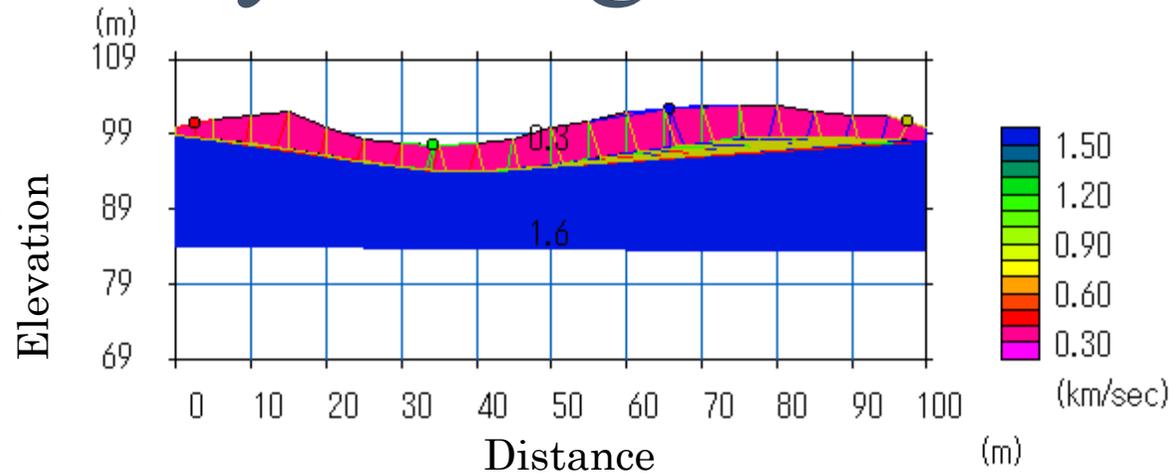


$$h_P = \frac{d_P V_1}{\cos i_c}$$

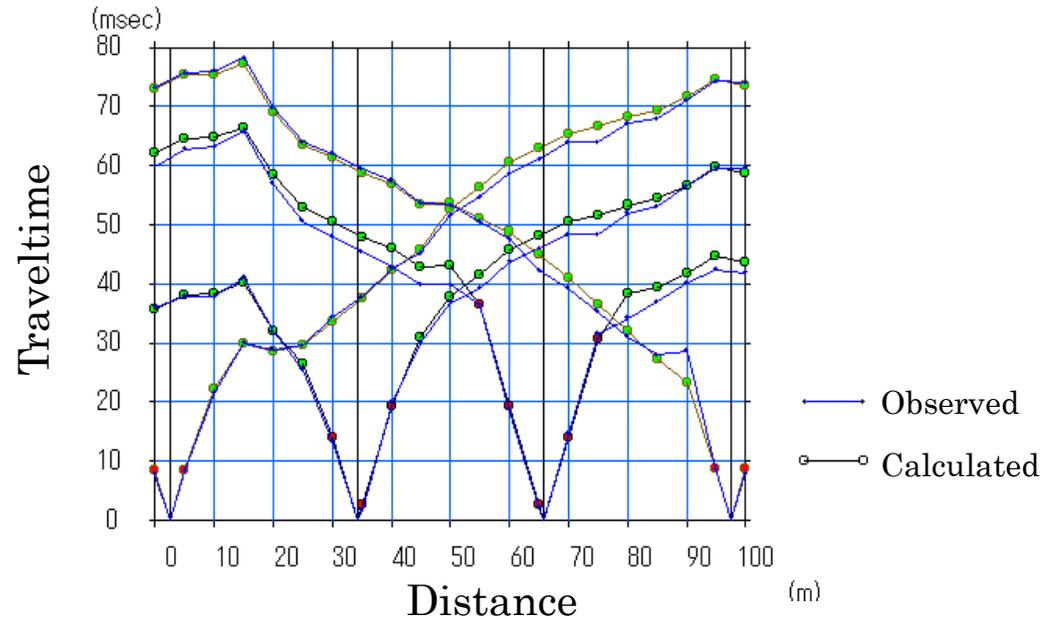


# Raytracing

Raytracing

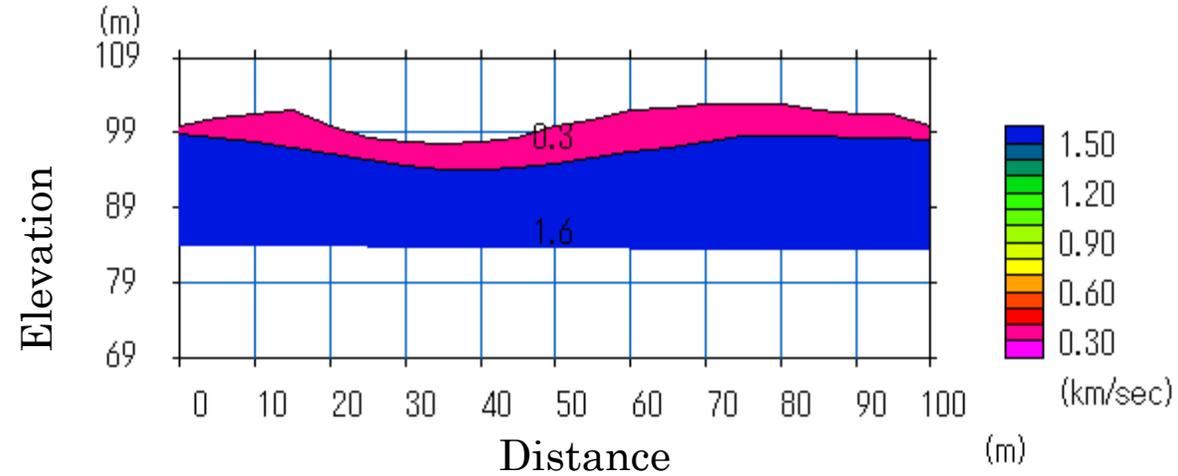


Comparison of  
calculated and  
observed traveltimes

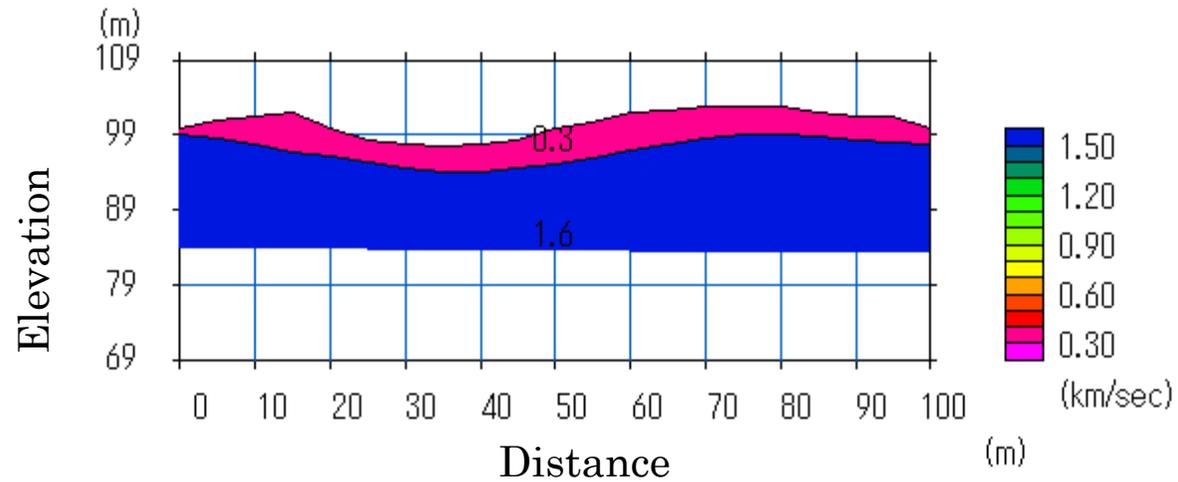


# Correcting velocity model

Velocity model  
obtained from  
reciprocal method

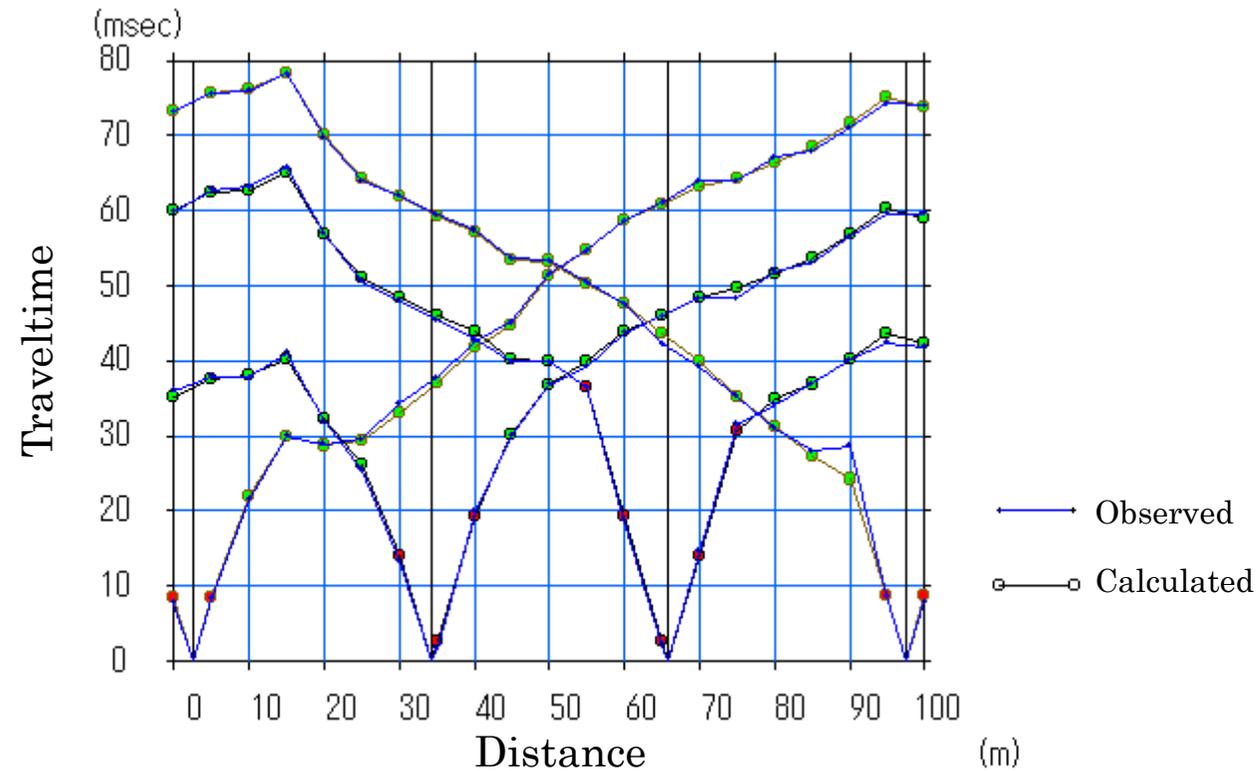


After correction

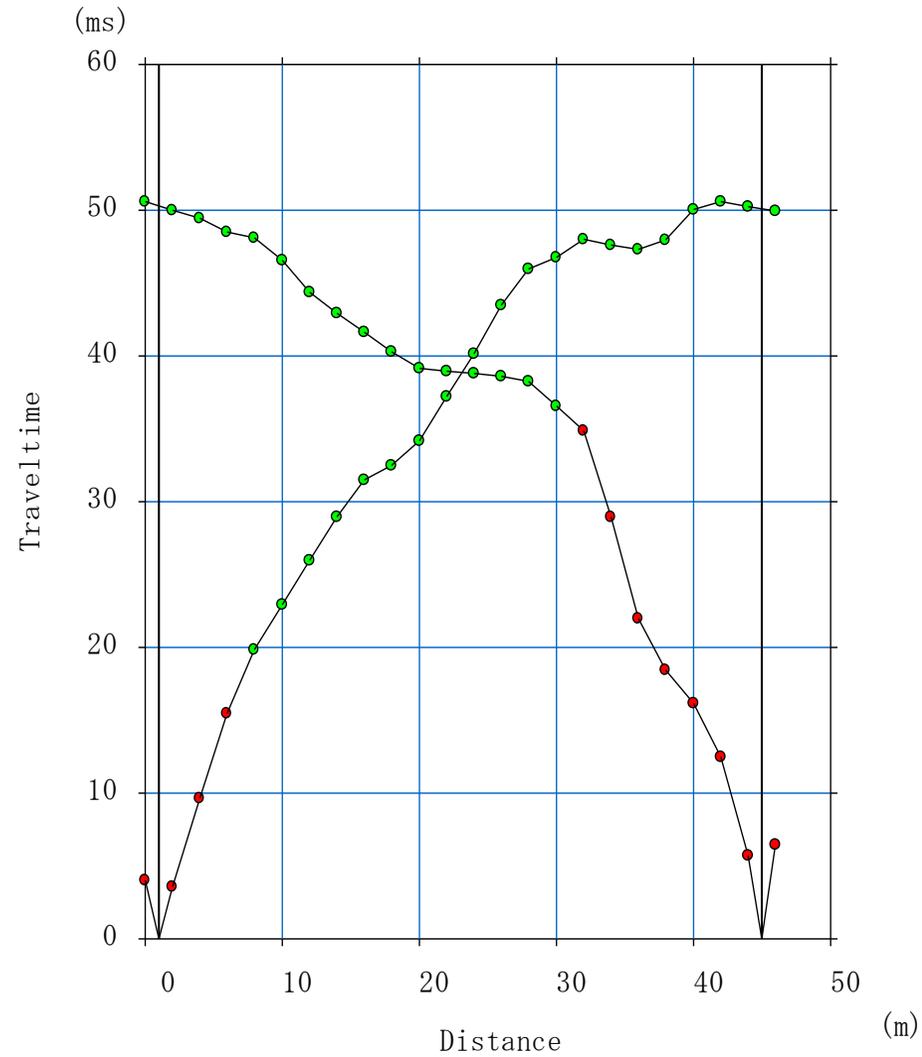


# Correcting velocity model

## Comparison of calculated and observed traveltimes (After correction)



# Simple example of reciprocal method

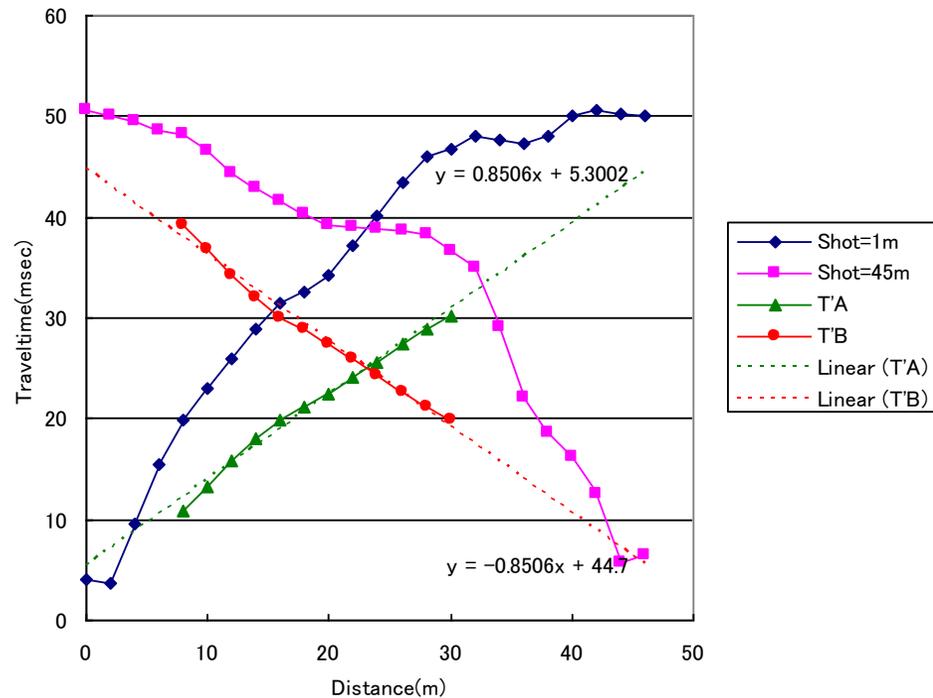


# Simple example of reciprocal method Analysis using spread sheet

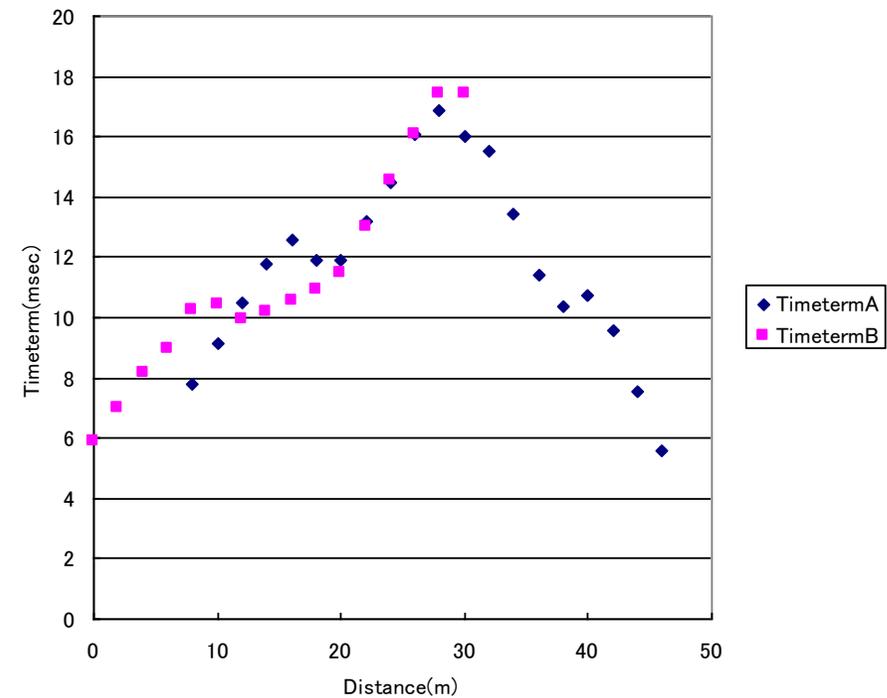
						V1=	0.3	V2=	1.1756		sin(ic)=	0.25518	cos(ic)=	0.966893566	
	Shot=1m	Shot=45m	TAB	1/2TAB	1/2TAB+(A-B)/2	T'A	T''A	1/2TAB+(B-A)/2	T'B	T''B	TimetermA	TimetermB	Timeterm	cos(ic)*v1	h
0	4.049999	50.609409	50	25	1.720295			48.279705		44.7		5.909409	5.909409	0.29006807	1.7141
2	3.599999	50.021172	50	25	1.7894135			48.2105865		42.999		7.022372	7.022372	0.29006807	2.037
4	9.652247	49.464176	50	25	5.0940355			44.9059645		41.298		8.166576	8.166576	0.29006807	2.3689
6	15.517414	48.552567	50	25	8.4824235			41.5175765		39.596		8.956167	8.956167	0.29006807	2.5979
8	19.885326	48.151424	50	25	10.866951	10.867	12.105	39.133049	39.133	37.895	7.780326	10.256224	9.018275	0.29006807	2.6159
10	22.939219	46.600403	50	25	13.169408	13.169	13.806	36.830592	36.831	36.194	9.133019	10.406403	9.769711	0.29006807	2.8339
12	25.993113	44.413956	50	25	15.7895785	15.79	15.507	34.2104215	34.21	34.493	10.485713	9.921156	10.203435	0.29006807	2.9597
14	28.963123	42.972939	50	25	17.995092	17.995	17.209	32.004908	32.005	32.792	11.754523	10.181339	10.967931	0.29006807	3.1814
16	31.494371	41.646736	50	25	19.9238175	19.924	18.91	30.0761825	30.076	31.09	12.584571	10.556336	11.570454	0.29006807	3.3562
18	32.532303	40.32053	50	25	21.1058865	21.106	20.611	28.8941135	28.894	29.389	11.921303	10.93133	11.426317	0.29006807	3.3144
20	34.224609	39.168789	50	25	22.52791	22.528	22.312	27.47209	27.472	27.688	11.912409	11.480789	11.696599	0.29006807	3.3928
22	37.218212	38.996376	50	25	24.110918	24.111	24.013	25.889082	25.889	25.987	13.204812	13.009576	13.107194	0.29006807	3.802
24	40.164642	38.823963	50	25	25.6703395	25.67	25.715	24.3296605	24.33	24.286	14.450042	14.538363	14.494203	0.29006807	4.2043
26	43.500004	38.65155	50	25	27.424227	27.424	27.416	22.575773	22.576	22.584	16.084204	16.06715	16.075677	0.29006807	4.663
28	46.000004	38.299145	50	25	28.8504295	28.85	29.117	21.1495705	21.15	20.883	16.883004	17.415945	17.149475	0.29006807	4.9745
30	46.80582	36.597015	50	25	30.1044025	30.104	30.818	19.8955975	19.896	19.182	15.98762	17.415015	16.701318	0.29006807	4.8445
32	48.014225	34.89489	50	25	31.5596675		32.519	18.4403325			15.494825		15.494825	0.29006807	4.4946
34	47.629608	29.000004	50	25	34.314802		34.221	15.685198			13.409008		13.409008	0.29006807	3.8895
36	47.347656	22.000002	50	25	37.673827		35.922	12.326173			11.425856		11.425856	0.29006807	3.3143
38	48.003109	18.500002	50	25	39.7515535		37.623	10.2484465			10.380109		10.380109	0.29006807	3.0109
40	50.078133	16.207413	50	25	41.93536		39.324	8.06464			10.753933		10.753933	0.29006807	3.1194
42	50.60651	12.522017	50	25	44.0422465		41.025	5.9577535			9.58111		9.58111	0.29006807	2.7792
44	50.296833	5.759991	50	25	47.268421		42.727	2.731579			7.570233		7.570233	0.29006807	2.1959
46	49.987156	6.500001	50	25	46.7435775		44.428	3.2564225			5.559356		5.559356	0.29006807	1.6126

# Simple example of reciprocal method Analysis using spread sheet

Traveltime curve and  
reduced traveltime (T')

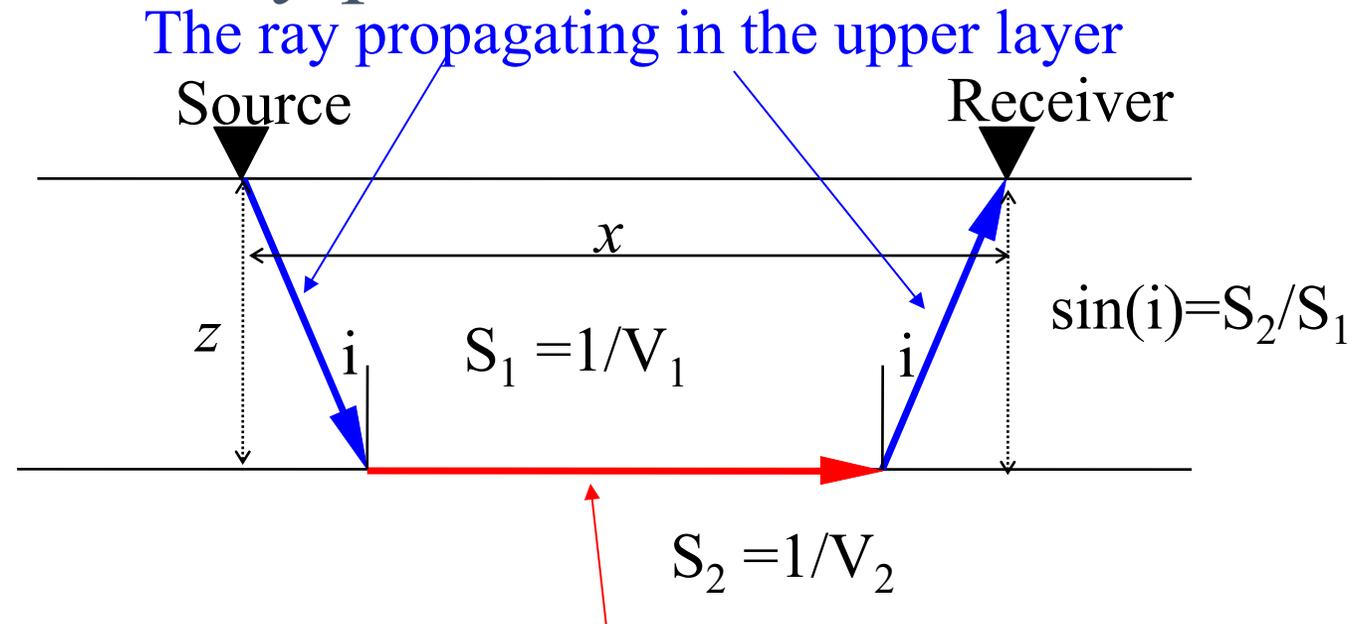


Delay time (time-term)



# Time-term inversion (Automatic 2 layer analysis)

## Refraction ray path



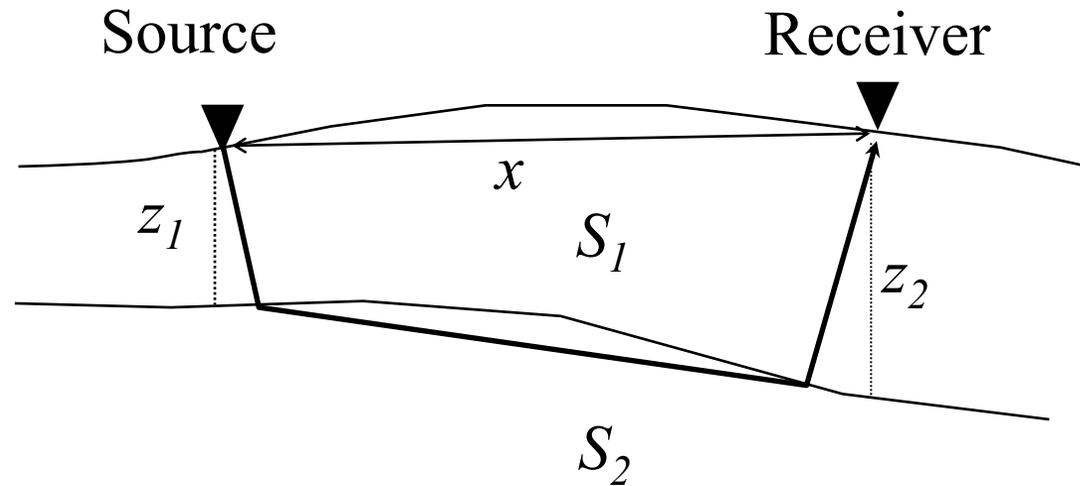
The ray propagating along the layer boundary

$$t = 2s_1 \cos(i)z + xs_2 \longrightarrow t = 2cz + xs_2$$

$$c = s_1 \cos(i) \quad z \text{ and } s_2 : \text{unknown}$$

# Time-term inversion (Automatic 2 layer analysis)

Irregular layer boundary



$$t_i = c_1 z_1 + c_2 z_2 + x_i S_2$$

$$c_1 = c_2 = s_1 \cos(i) \quad z_1, z_2 \text{ and } s_2 : \text{unknown}$$

# Time-term inversion (Automatic 2 layer analysis)

Irregular layer boundary

$$t_i = \sum_{j=1}^n c_{ij} z_j + x_i s \quad c_{ij} = s_1 \cos(i)$$

$$\begin{pmatrix} c_{11} & c_{12} & c_{13} & \cdot & c_{1n} & x_1 \\ c_{21} & c_{22} & c_{23} & \cdot & c_{2n} & x_2 \\ c_{31} & c_{32} & c_{33} & \cdot & c_{3n} & x_3 \\ c_{41} & c_{42} & c_{43} & \cdot & c_{4n} & x_4 \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ c_{m1} & c_{m2} & c_{m3} & \cdot & c_{mn} & x_m \end{pmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \\ \cdot \\ z_n \\ s_2 \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ \cdot \\ t_m \end{pmatrix}$$

**Linear least square method**

m : Number of traveltimes

n : Number of receivers  
(depth to be inverted)

# Time-term inversion (Automatic 2 layer analysis)

However,

$$t_i = \sum_{j=1}^n c_{ij} z_j + x_i s$$

$$c_{ij} = s_1 \cos(i)$$

$$i = \arcsin \frac{s_2}{s_1}$$

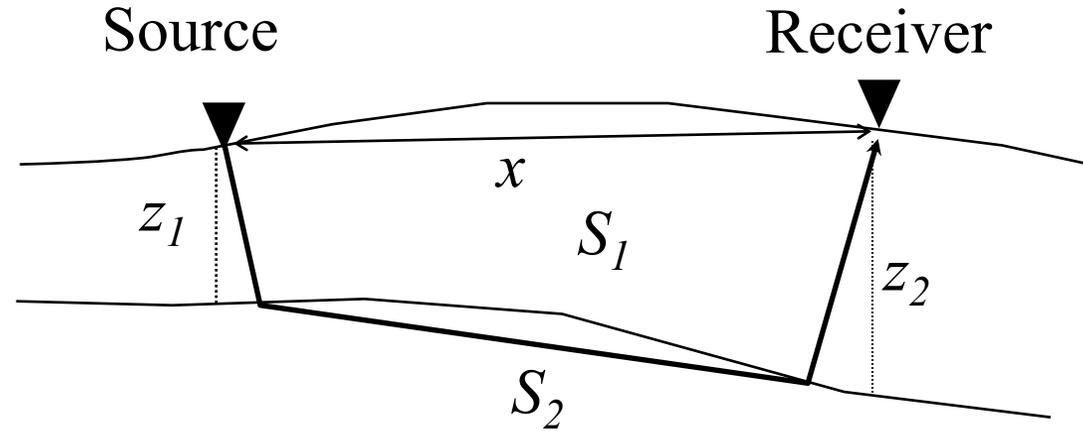
$$\begin{pmatrix} c_{11} & c_{12} & c_{13} & \cdot & c_{1n} & x_1 \\ c_{21} & c_{22} & c_{23} & \cdot & c_{2n} & x_2 \\ c_{31} & c_{32} & c_{33} & \cdot & c_{3n} & x_3 \\ c_{41} & c_{42} & c_{43} & \cdot & c_{4n} & x_4 \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ c_{m1} & c_{m2} & c_{m3} & \cdot & c_{mn} & x_m \end{pmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \\ \cdot \\ z_n \\ s_2 \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ \cdot \\ t_m \end{pmatrix}$$

$s_2$  cannot be calculated !

**This problem is non-linear!**

# Time-term inversion (Automatic 2 layer analysis)

Introduce time-term!



$$t_i = c_1 z_1 + c_2 z_2 + x_i s_2$$

$$\tau_1 = c_1 z_1 = s_1 \cos(i) \cdot z_1 \longrightarrow$$

$$\tau_2 = c_2 z_2 = s_1 \cos(i) \cdot z_2 \longrightarrow$$

Time-term

$$t_i = \tau_1 + \tau_2 + x_i s_2$$

# Time-term inversion (Automatic 2 layer analysis)

Introduce time-term!

$$t_i = \sum_{j=1}^n \tau_j + x_i s$$

$$c_{ij} = 0 \text{ or } 1 !$$

$$\begin{pmatrix} c_{11} & c_{12} & c_{13} & \cdot & c_{1n} & x_1 \\ c_{21} & c_{22} & c_{23} & \cdot & c_{2n} & x_2 \\ c_{31} & c_{32} & c_{33} & \cdot & c_{3n} & x_3 \\ c_{41} & c_{42} & c_{43} & \cdot & c_{4n} & x_4 \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ c_{m1} & c_{m2} & c_{m3} & \cdot & c_{mn} & x_m \end{pmatrix} \begin{pmatrix} \tau_1 \\ \tau_2 \\ \tau_3 \\ \cdot \\ \tau_n \\ s_2 \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ \cdot \\ t_m \end{pmatrix}$$

Linear least square method

m : Number of traveltimes

n : Number of receivers  
(depth to be inverted)

# Time-term inversion (Automatic 2 layer analysis)

## Simple case

2 sources :  $\tau_{s1}$  and  $\tau_{s2}$

24 receivers :  $\tau_{r1}$  and  $\tau_{r24}$

48 traveltimes

27 unknowns

(2sources, 24 receivers,  $S_2$ )

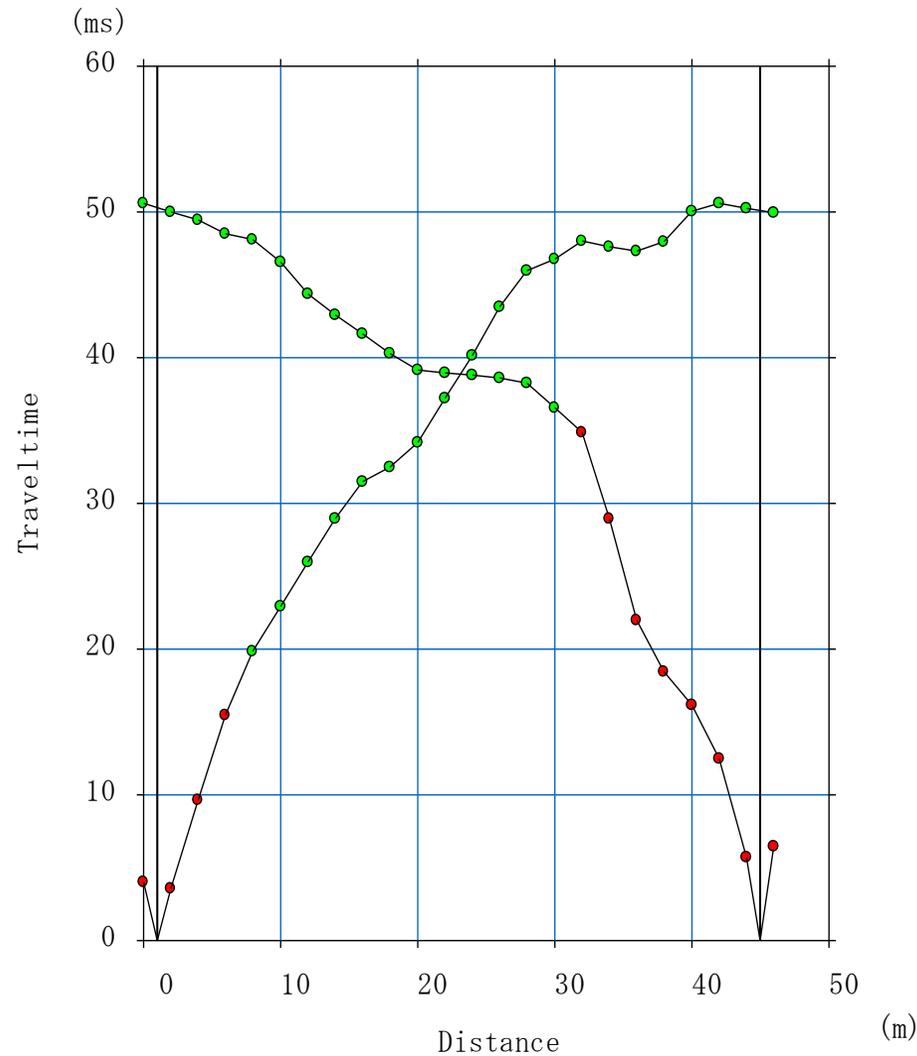
48 data

$$\begin{pmatrix} 1 & 0 & 1 & \cdot & 0 & x_1 \\ 1 & 0 & 0 & \cdot & 0 & x_2 \\ 1 & 0 & 0 & \cdot & 0 & x_3 \\ 1 & 0 & 0 & \cdot & 0 & x_4 \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ 0 & 1 & 0 & \cdot & 1 & x_m \end{pmatrix} \begin{pmatrix} \tau_{s1} \\ \tau_{s2} \\ \tau_{r1} \\ \cdot \\ \tau_{r24} \\ S_2 \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ \cdot \\ t_{48} \end{pmatrix}$$

Linear least square method !

$$Z_j = \frac{\tau_j}{S_1 \cos(i)}$$

# Simple example of time-term inversion



$$\begin{pmatrix} 1 & 0 & 1 & \cdot & 0 & x_1 \\ 1 & 0 & 0 & \cdot & 0 & x_2 \\ 1 & 0 & 0 & \cdot & 0 & x_3 \\ 1 & 0 & 0 & \cdot & 0 & x_4 \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ 0 & 1 & 0 & \cdot & 1 & x_m \end{pmatrix} \begin{pmatrix} \tau_{s1} \\ \tau_{s2} \\ \tau_{r1} \\ \cdot \\ \tau_{r24} \\ s_2 \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ \cdot \\ t_{48} \end{pmatrix}$$

↓

$$AX = Y$$



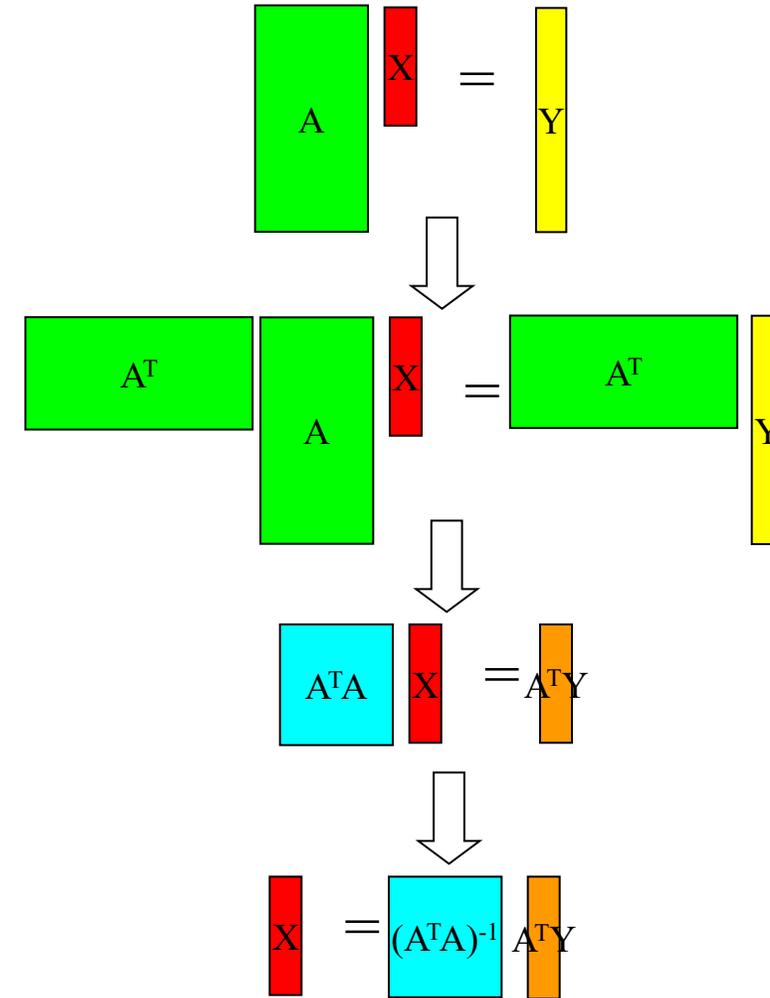
# Simple example of time-term inversion

## Linear least square method

$$AX = Y$$

$$A^T AX = A^T Y$$

$$X = (A^T A)^{-1} A^T Y$$



# Simple example of time-term inversion

## Linear least square method

$$A^T A X = A^T Y$$

$A^T A$																									$A^T Y$
22	0	-1	-1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	520	
0	16	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	480	
-1	1	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	45	
-1	1	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	43	
0	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	41	
0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	39	
1	1	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	0	44	
1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0	0	44	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	31	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	33	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	35	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	37	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	39	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	41	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	43	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	45	
520	480	45	43	41	39	44	44	44	44	44	44	44	44	44	44	31	33	35	37	39	41	43	45	31940	

**X =**

801.683976
693.29015
50.609409
50.021172
49.464176
48.552567
68.03675
69.539622
70.407069
71.936062
73.141107
72.852833
73.393398
76.214588
78.988605
82.151554
84.299149
83.402835
48.014225
47.629608
47.347656
48.003109
50.078133
50.60651
50.296833
49.987156
44492.2895

# Simple example of time-term inversion

## Linear least square method

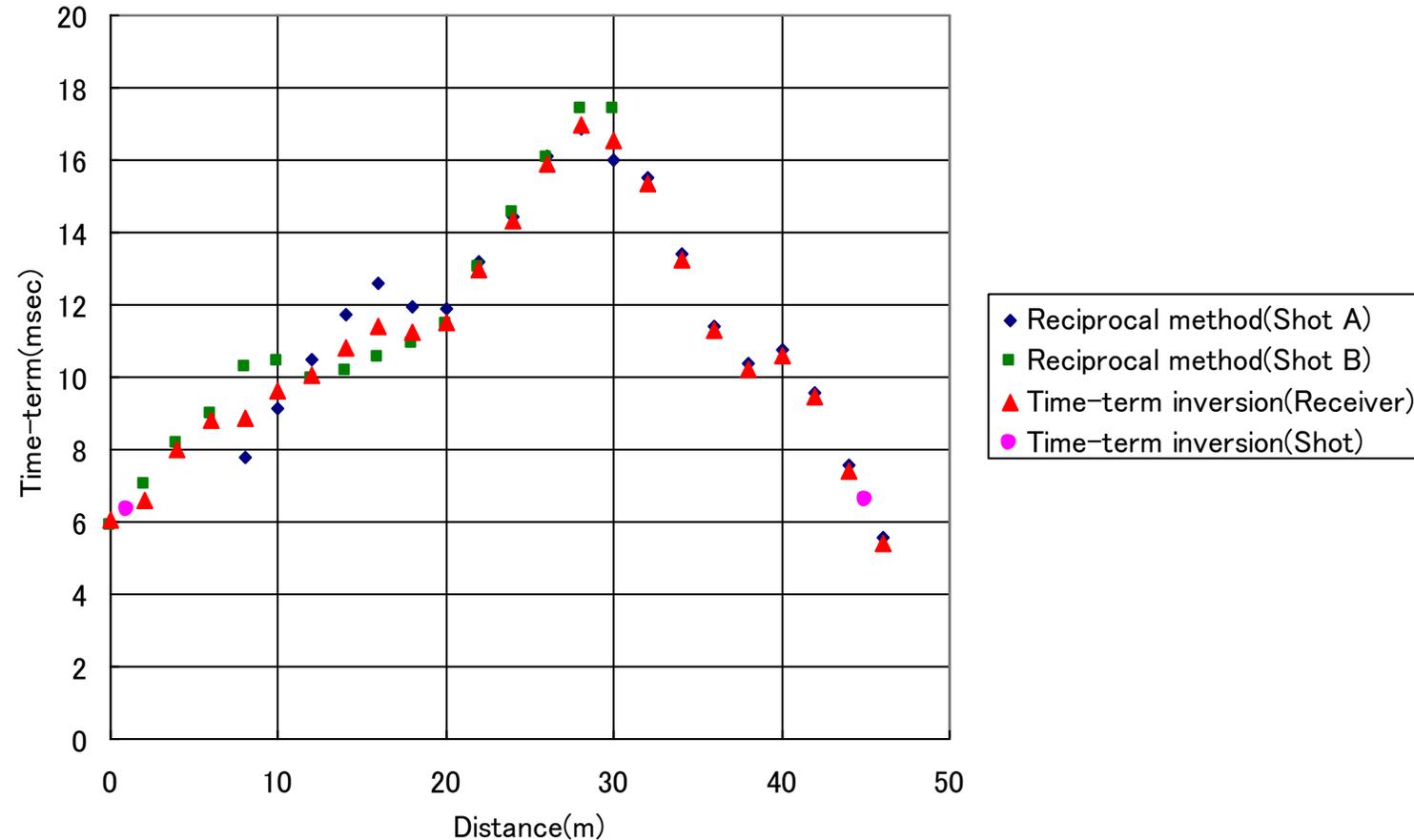
$$X = (A^T A)^{-1} A^T Y$$

$X$	$(A^T A)^{-1}$	$A^T Y$
6.31717148	0.6 0.6 0.3 0.3 0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 0 0 0.1 0.1 0.1 -0.02	801.683976
6.5930987	0.6 0.9 0.4 0.4 0 0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 0.1 0.1 0.2 0.2 0.3 0.3 0.4 0.4 -0.02	693.29015
6.03917368	0.3 0.4 0.8 0.3 0.3 0.3 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 0.2 0.2 0.2 0.3 0.3 0.3 0.4 0.4 -0.02	50.609409
6.59516928	0.3 0.4 0.3 0.8 0.3 0.2 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 -0 0.2 0.2 0.2 0.2 0.3 0.3 0.3 0.4 -0.02	50.021172
8.01639928	0 0 0.3 0.3 1.5 0.5 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.4 0.4 0.4 0.5 0.5 0.5 0.6 -0.01	49.464176
8.80501847	-0 0 0.3 0.2 0.5 1.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.4 0.4 0.4 0.4 0.5 0.5 0.5 -0.01	48.552567
8.86072975	-0 -0 -0 -0 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	68.03675
9.61216575	-0 -0 -0 -0 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	69.539622
10.0458893	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	70.407069
10.8103858	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	71.936062
11.4129083	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	73.141107
11.2687713	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	72.852833
11.5390537	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	73.393398
12.9496488	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	76.214588
14.3366572	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	78.988605
15.9181317	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	82.151554
16.9919292	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	84.299149
16.5437723	-0 -0 -0 -0 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.8 0.3 0.3 0.3 0.3 0.3 0.3 0.2 2E-17	83.402835
15.3435165	-0 0.1 0.2 0.2 0.4 0.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 1.4 0.5 0.5 0.5 0.6 0.6 0.6 -0.01	48.014225
13.2586713	-0 0.1 0.2 0.2 0.4 0.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.5 1.5 0.5 0.5 0.6 0.6 0.6 -0.01	47.629608
11.2764911	-0 0.2 0.2 0.2 0.4 0.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.5 0.5 1.5 0.6 0.6 0.6 0.7 0.7 -0.01	47.347656
10.2317159	0 0.2 0.3 0.2 0.5 0.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.5 0.5 0.6 1.6 0.6 0.7 0.7 0.7 -0.02	48.003109
10.6065117	0 0.3 0.3 0.3 0.5 0.4 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.5 0.6 0.6 0.6 1.7 0.7 0.8 0.8 -0.02	50.078133
9.43466049	0.1 0.3 0.3 0.3 0.5 0.5 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.6 0.6 0.6 0.7 0.7 1.8 0.8 0.8 -0.02	50.60651
7.42475529	0.1 0.4 0.4 0.3 0.5 0.5 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.6 0.6 0.7 0.7 0.8 0.8 1.8 0.9 -0.02	50.296833
5.4148501	0.1 0.4 0.4 0.4 0.6 0.5 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.3 0.6 0.6 0.7 0.7 0.8 0.8 0.9 1.9 -0.02	49.987156
0.8501141	-0 -0 -0 -0 -0 -0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 -0 -0 -0 -0 -0 -0 -0 9E-04	44492.2895

Slowness of 2<sup>nd</sup> layer

# Simple example of time-term inversion

## Comparison with reciprocal method



# Spectrum Inversion for Site Amplification

Time-term method

$$t_i = \tau_1 + \tau_2 + x_i S_2$$

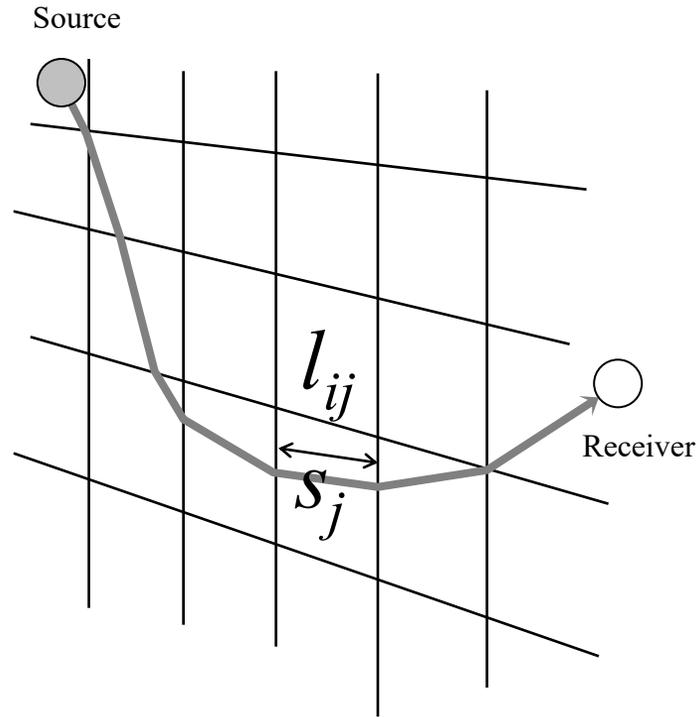
Convolution model

$$O_{ij}(f) = S_i(f) * \frac{1}{x_{ij}} P_{ij}(f) * G_j(f)$$

$$\log O_{ij}(f) = \log S_i(f) - x_{ij} \log P_{ij}(f) + \log G_j(f)$$

# Traveltime tomography

(Raypath and traveltime discretization)



$$s = \frac{1}{v}$$

$v$ : velocity  
 $s$ : slowness

$$t_i = \int_X \frac{dX}{v(X)} = \int_X s(X) dX$$

discretization

$$t_i = s_1 l_{i1} + s_2 l_{i2} + s_3 l_{i3} + s_4 l_{i4} + \dots + s_N l_{iN}$$

$$t_i = \sum_{j=1}^N s_j l_{ij}$$

# Traveltime tomography

M simultaneous equations(M traveltimes, N unknown)

$$t_1 = l_{11}s_1 + l_{12}s_2 + \cdots + l_{1N}s_N$$

$$t_2 = l_{21}s_1 + l_{22}s_2 + \cdots + l_{2N}s_N$$

$$t_3 = l_{31}s_1 + l_{32}s_2 + \cdots + l_{3N}s_N$$

•  
•

$$t_M = l_{M1}s_1 + l_{M2}s_2 + \cdots + l_{MN}s_N$$

Matrix notation

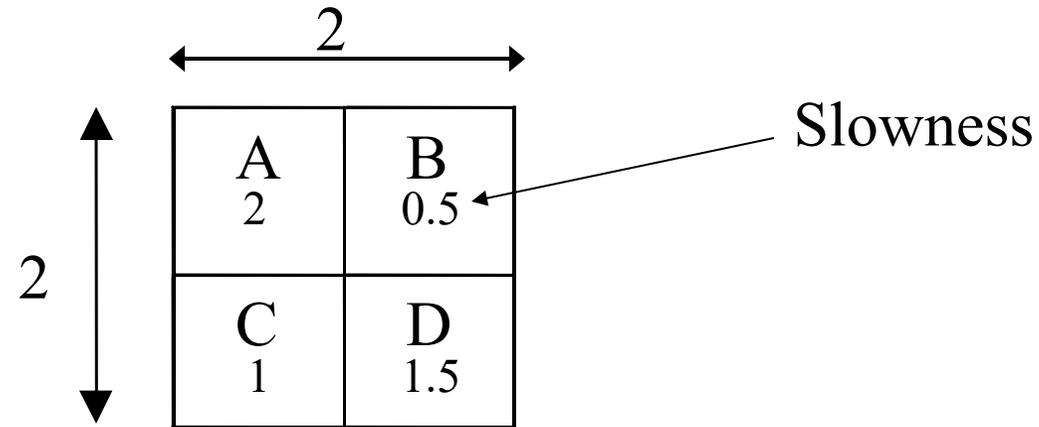
$$LS = \begin{pmatrix} l_{11} & l_{12} & \cdot & l_{1N} \\ l_{21} & l_{22} & \cdot & l_{2N} \\ l_{31} & l_{32} & \cdot & l_{3N} \\ \cdot & \cdot & \cdot & \cdot \\ l_{M1} & l_{M2} & \cdot & l_{MN} \end{pmatrix} \begin{pmatrix} s_1 \\ s_2 \\ \cdot \\ s_N \end{pmatrix} = \begin{pmatrix} t_1 \\ t_2 \\ \cdot \\ t_M \end{pmatrix} = T \longrightarrow \text{Least Square Method}$$

Generally  $M > N$

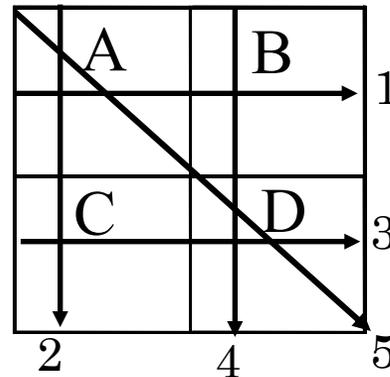
Raypaths      model      Traveltimes

# Traveltime tomography example

4 cells (unknown)



5 ray-path (data)



Observed  
traveltime

$$T = \begin{pmatrix} t_1 \\ t_2 \\ t_3 \\ t_4 \\ t_5 \end{pmatrix} = \begin{pmatrix} 2+0.5 \\ 2+1 \\ 1+1.5 \\ 0.5+1.5 \\ 2\sqrt{2}+1.5\sqrt{2} \end{pmatrix} = \begin{pmatrix} 2.5 \\ 3 \\ 2.5 \\ 2 \\ 4.949747 \end{pmatrix}$$

Jacobian matrix A (Ray length passing through each cell)

$$L = \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ \sqrt{2} & 0 & 0 & \sqrt{2} \end{pmatrix}$$

$$t_i = s_1 l_{i1} + s_2 l_{i2} + s_3 l_{i3} + s_4 l_{i4} + \dots + s_N l_{iN}$$

$$\frac{\partial t_i}{\partial s_j} = l_{ij}$$

Equation to be solved

$$LS = \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ \sqrt{2} & 0 & 0 & \sqrt{2} \end{pmatrix} \begin{pmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{pmatrix} = \begin{pmatrix} 2.5 \\ 3 \\ 2.5 \\ 2 \\ 4.949747 \end{pmatrix} = T$$

Normal equation

$$L^T L S = \begin{pmatrix} 4 & 1 & 1 & 2 \\ 1 & 2 & 0 & 1 \\ 1 & 0 & 2 & 1 \\ 2 & 1 & 1 & 4 \end{pmatrix} \begin{pmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{pmatrix} = \begin{pmatrix} 12.5 \\ 4.5 \\ 5.5 \\ 11.5 \end{pmatrix} = L^T T$$

Solve it !

$$S^T = (s_1 \quad s_2 \quad s_3 \quad s_4) = (2 \quad 0.5 \quad 1 \quad 1.5)$$

# Traveltime tomography

Simultaneous equations  $LS = T$

L is the function of S  $L(S)S = T \longrightarrow$  Non-linear problem

Initial model  $S_0$   $\xrightarrow{\text{Raytracing}}$   $L_0$  **Jacobian matrix L is ray-paths!**  
 $\searrow$   $T_0^c$  Theoretical traveltimes

then

$$\Delta T_0 = T^O - T_0^c = T^O - L_0 S_0$$

Calculate correction  $L_0 \Delta S_0 = \Delta T_0$

Correct model  $S_1 = S_0 + \Delta S_0$

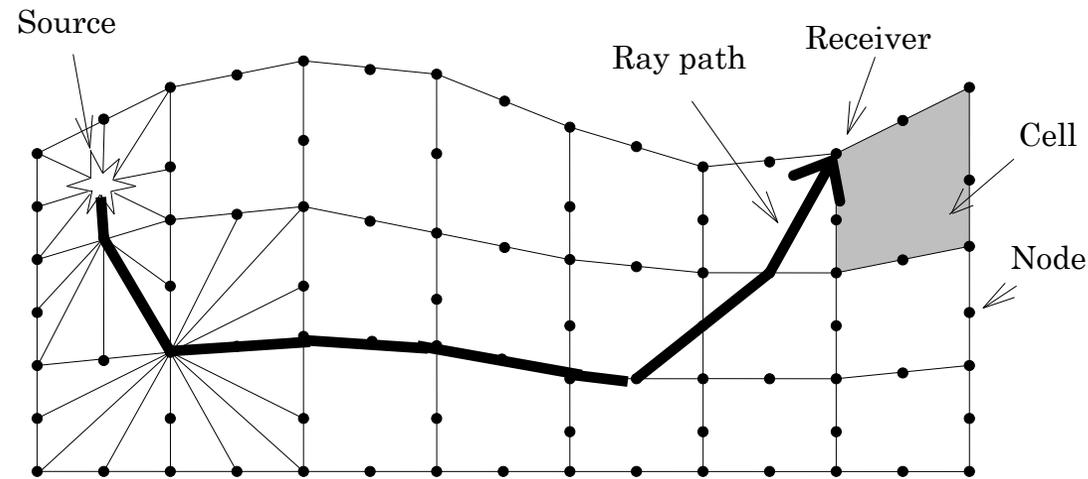
In the  $K_{\text{th}}$  iteration

$$\Delta T_k = T^O - T_k^C = T^O - L_k S_k$$

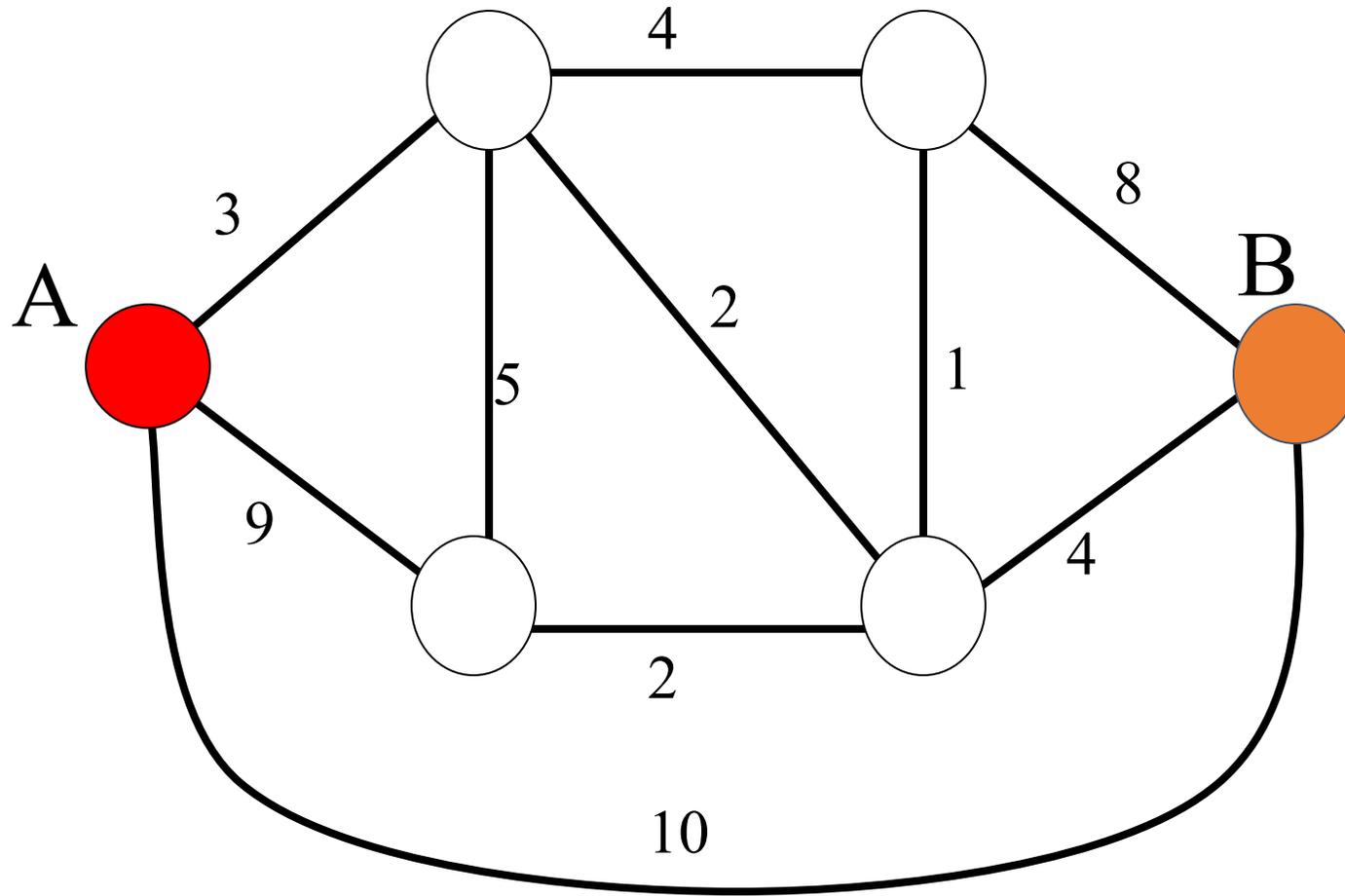
$$L_k \Delta S_k = \Delta T_k$$

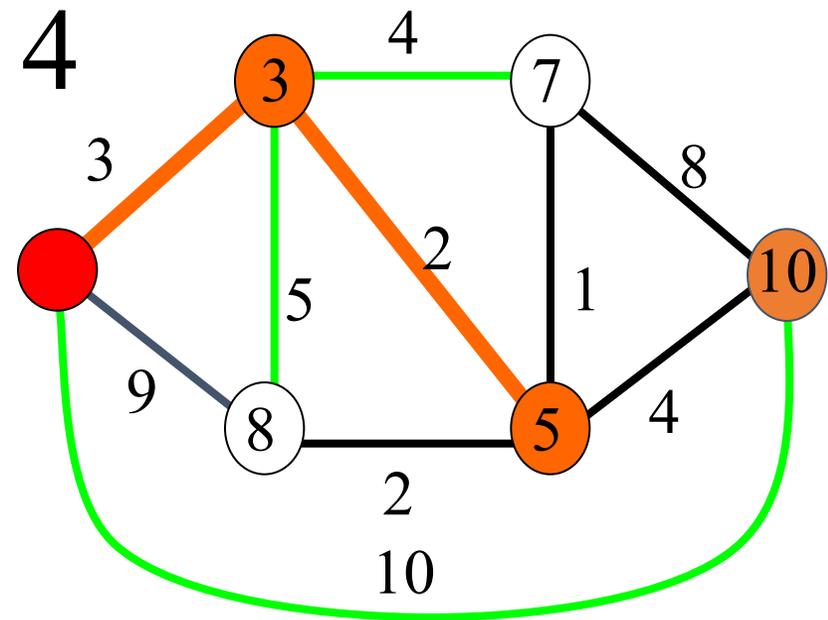
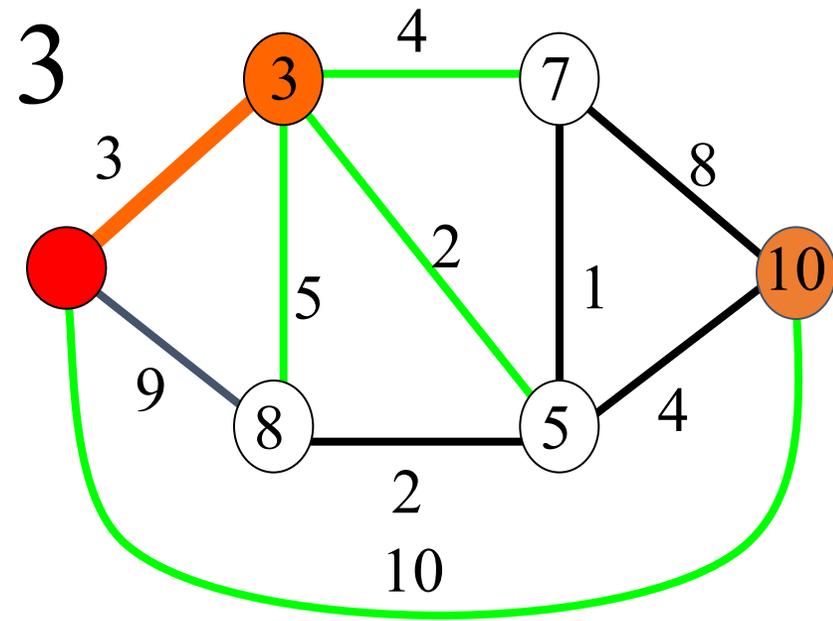
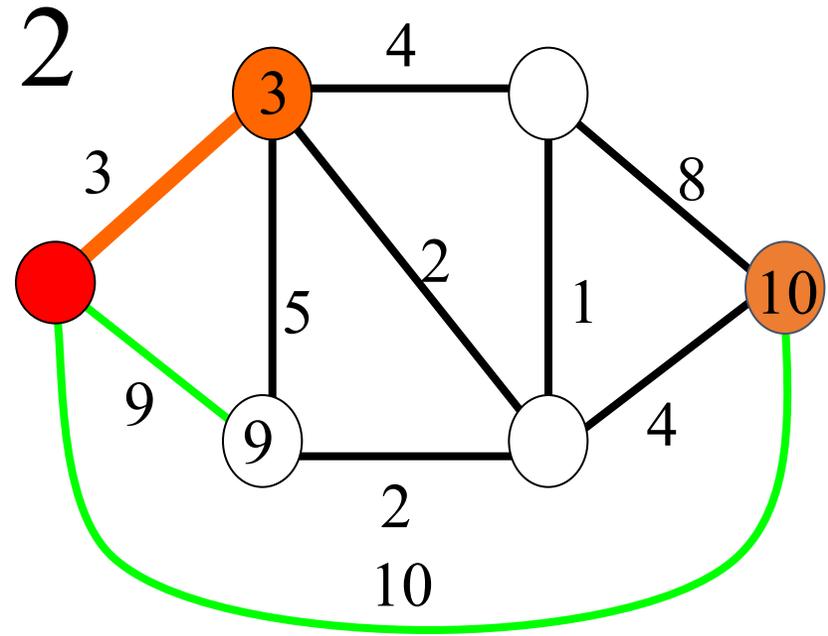
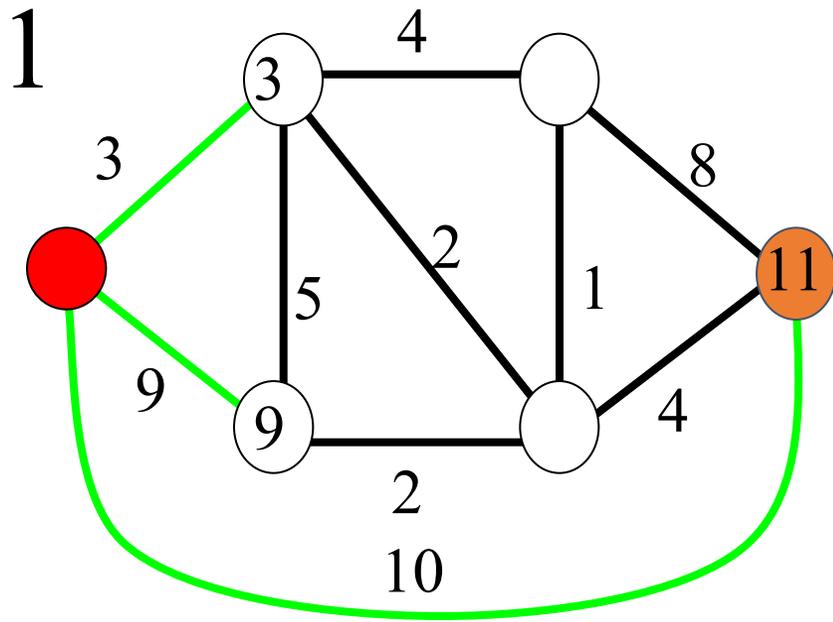
$$S_{k+1} = S_k + \Delta S_k$$

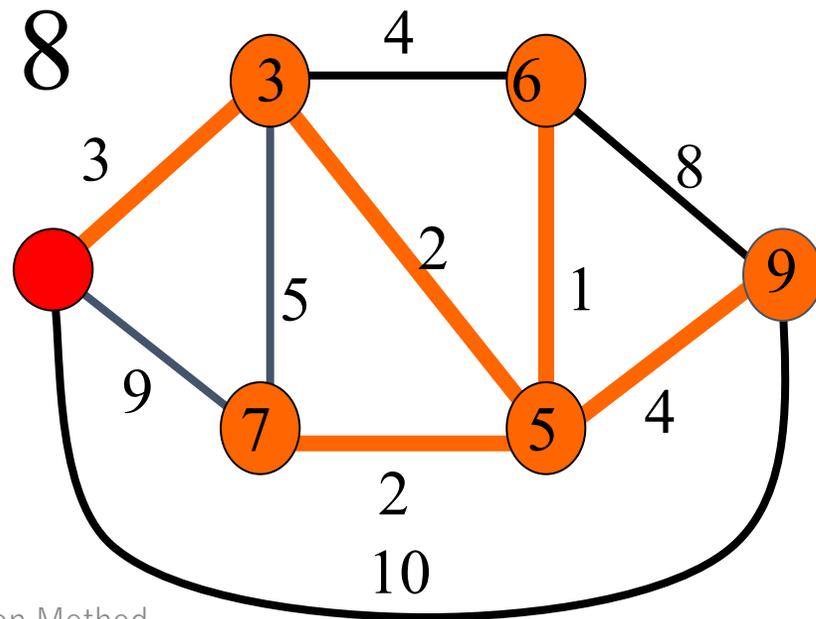
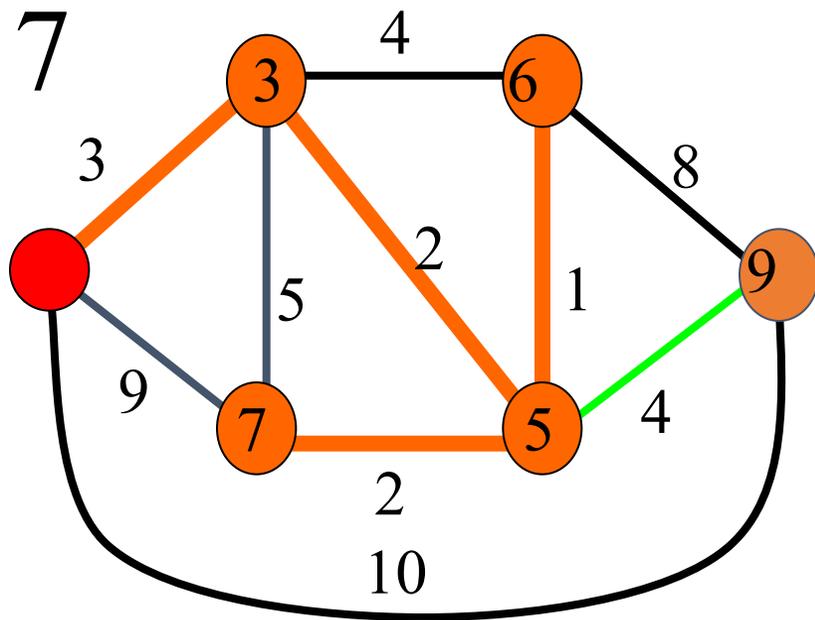
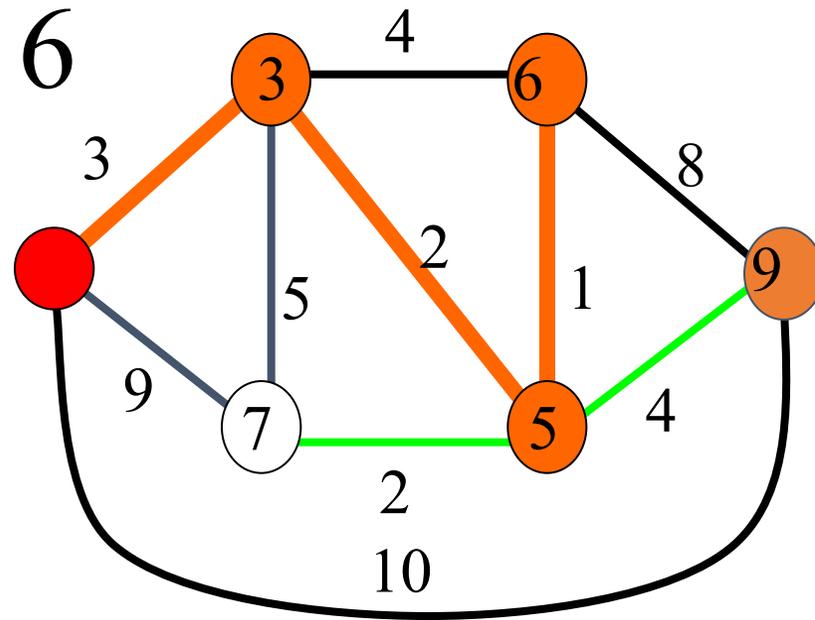
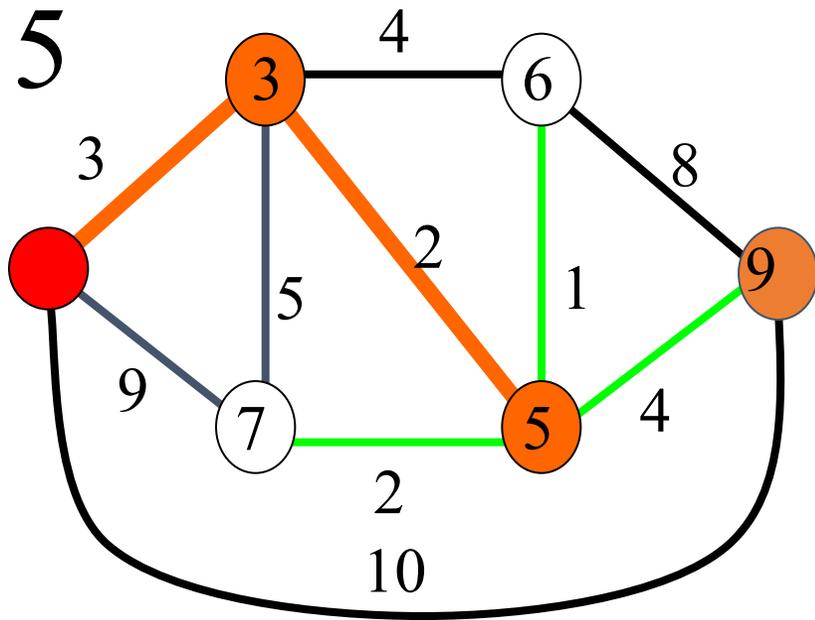
# Calculating traveltimes by computer (Raytracing)



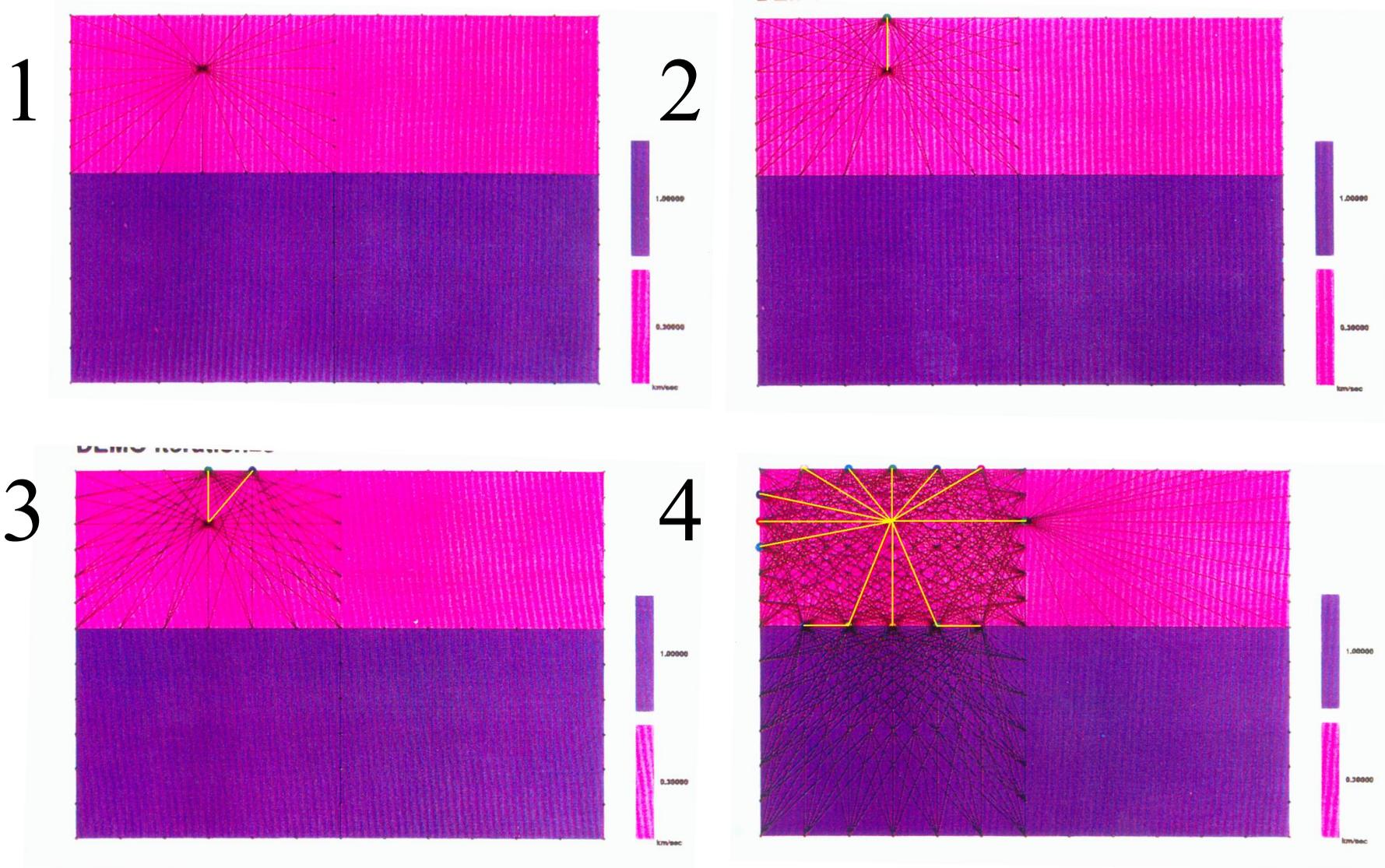
# Find the shortest path from A to B





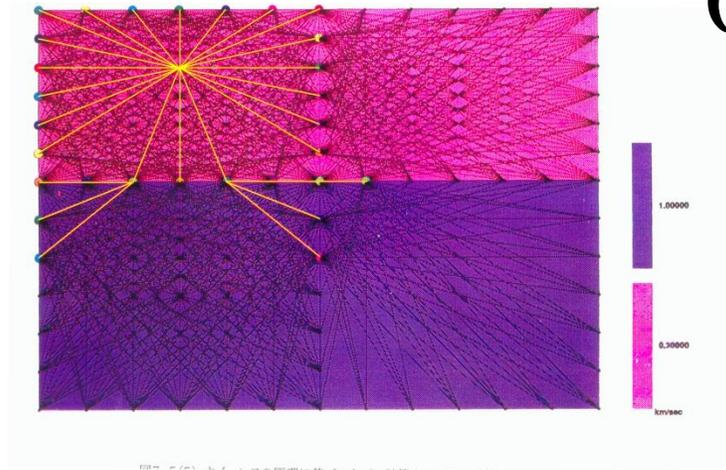


# Example of raytracing (1)

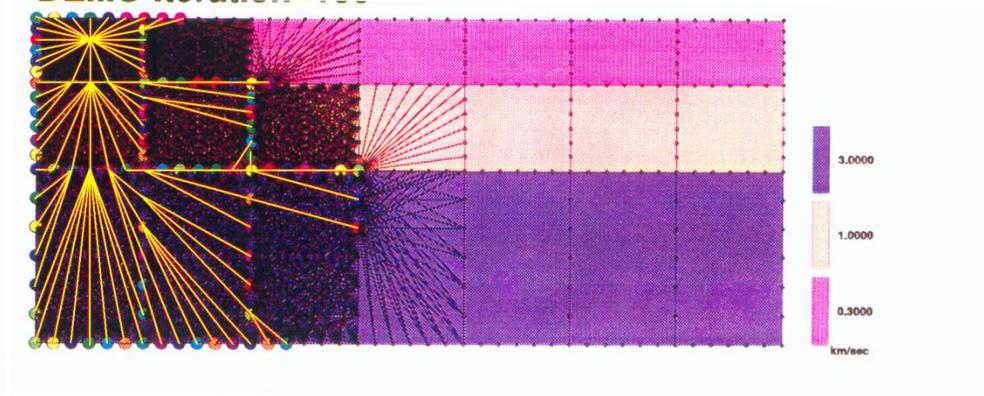


# Example of raytracing(2)

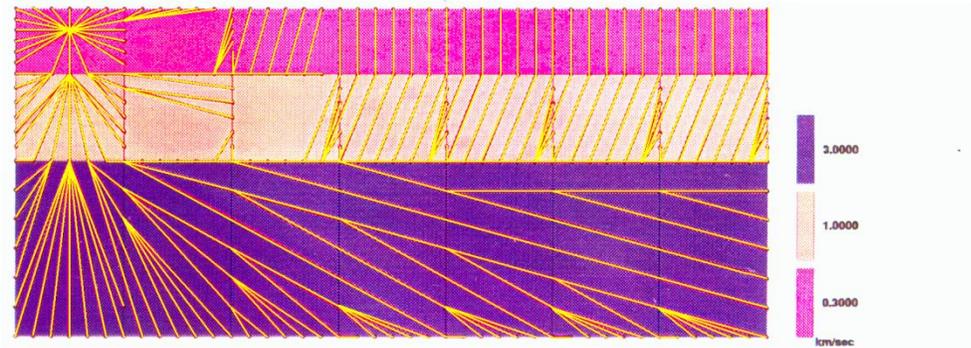
5



6



7

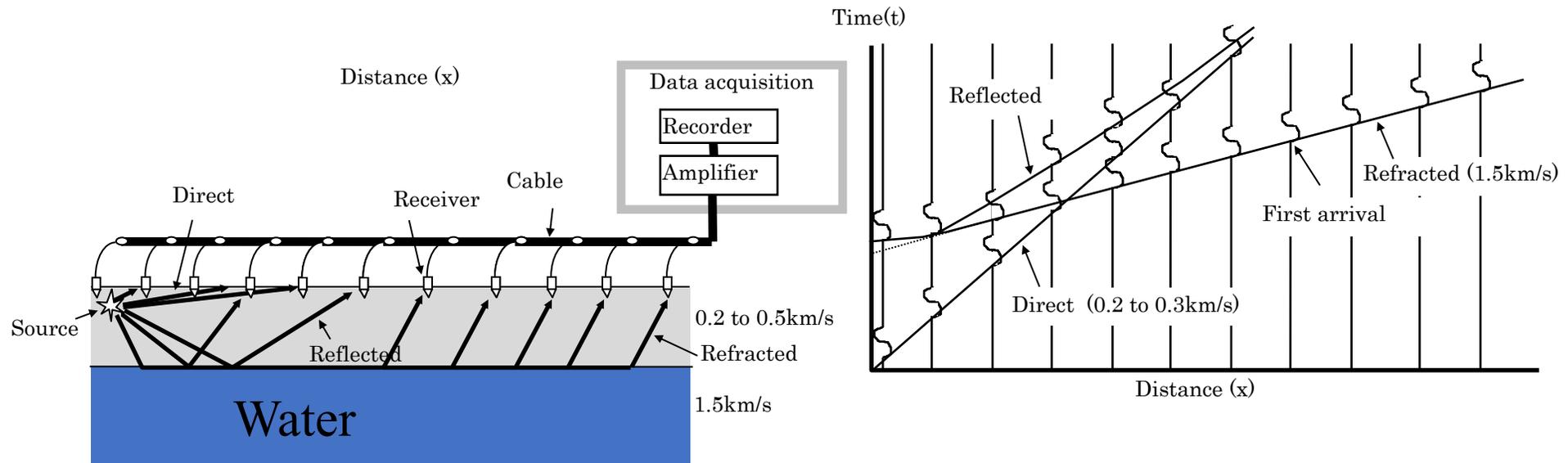


# Application of Seismic Refraction Method to Engineering Problems

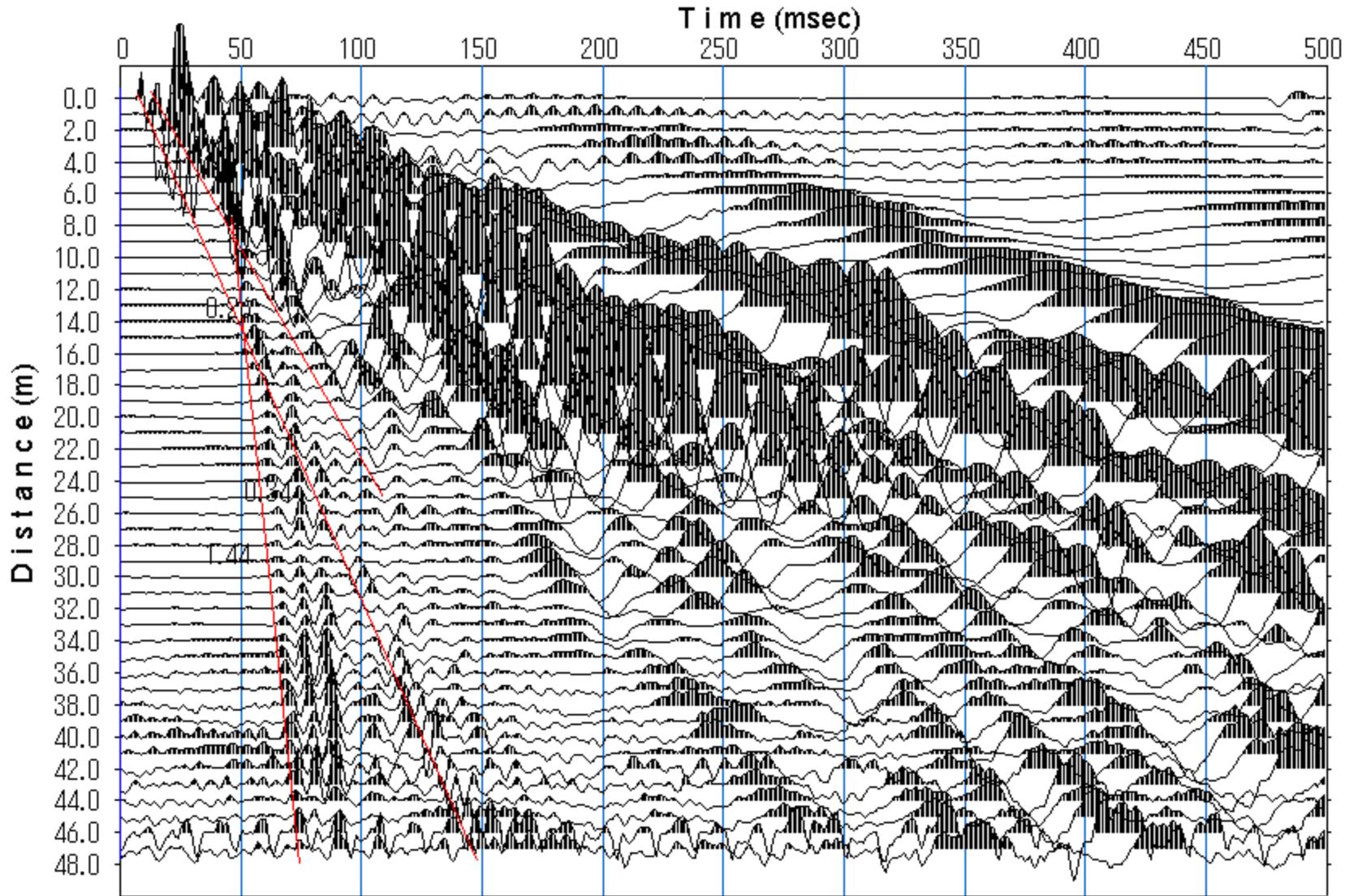
- Ground water
- Slope stability and landslide protections
- Dam constructions

# Ground water survey

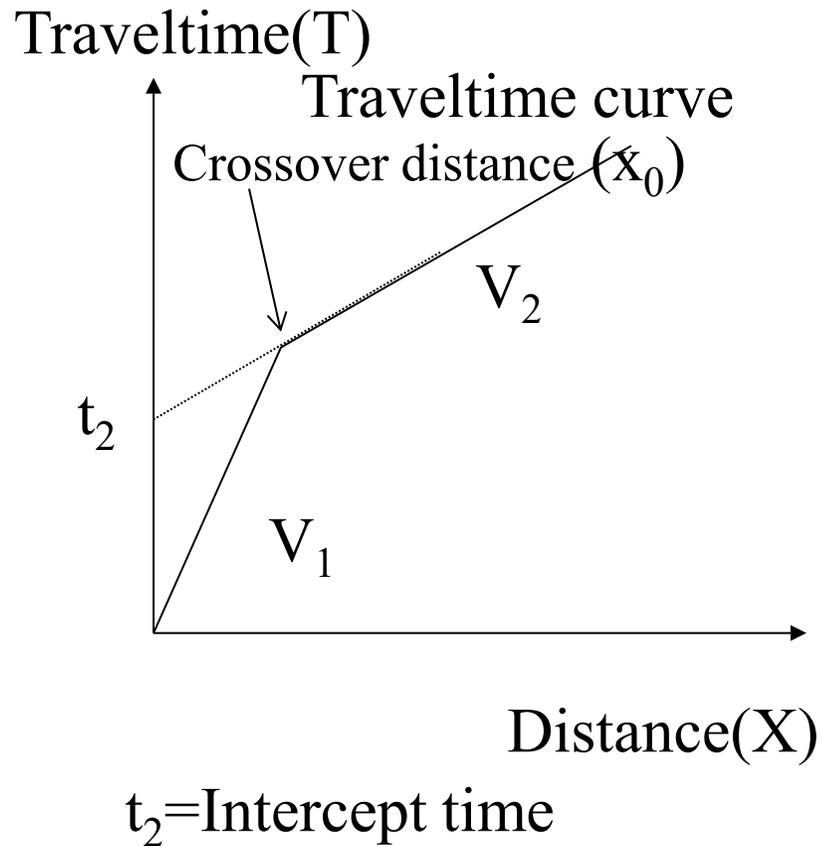
- Velocity of water = 1.5km/s.
- Weathered or unconsolidated layer < 1.5km/s (0.2 to 0.5km/s).
- Air = 0.3km/s



# Ground water survey



# Ground water survey



Crossover distance :  $x_0$

$$T_1 = T_2$$

$$T_2 = \frac{2h \cos i_c}{V_1} + \frac{x_0}{V_2} = \frac{x_0}{V_1} = T_1$$

$$x_0 = 2h \sqrt{\frac{V_2 + V_1}{V_2 - V_1}} = \text{Crossover distance}$$

$$h = \frac{x_0}{2} \sqrt{\frac{V_2 - V_1}{V_2 + V_1}} = \text{Depth}$$

# Ground water survey

$$h = \frac{x_0}{2} \sqrt{\frac{V_2 - V_1}{V_2 + V_1}} = \text{Depth}$$

$$x_0 = 10\text{m}$$

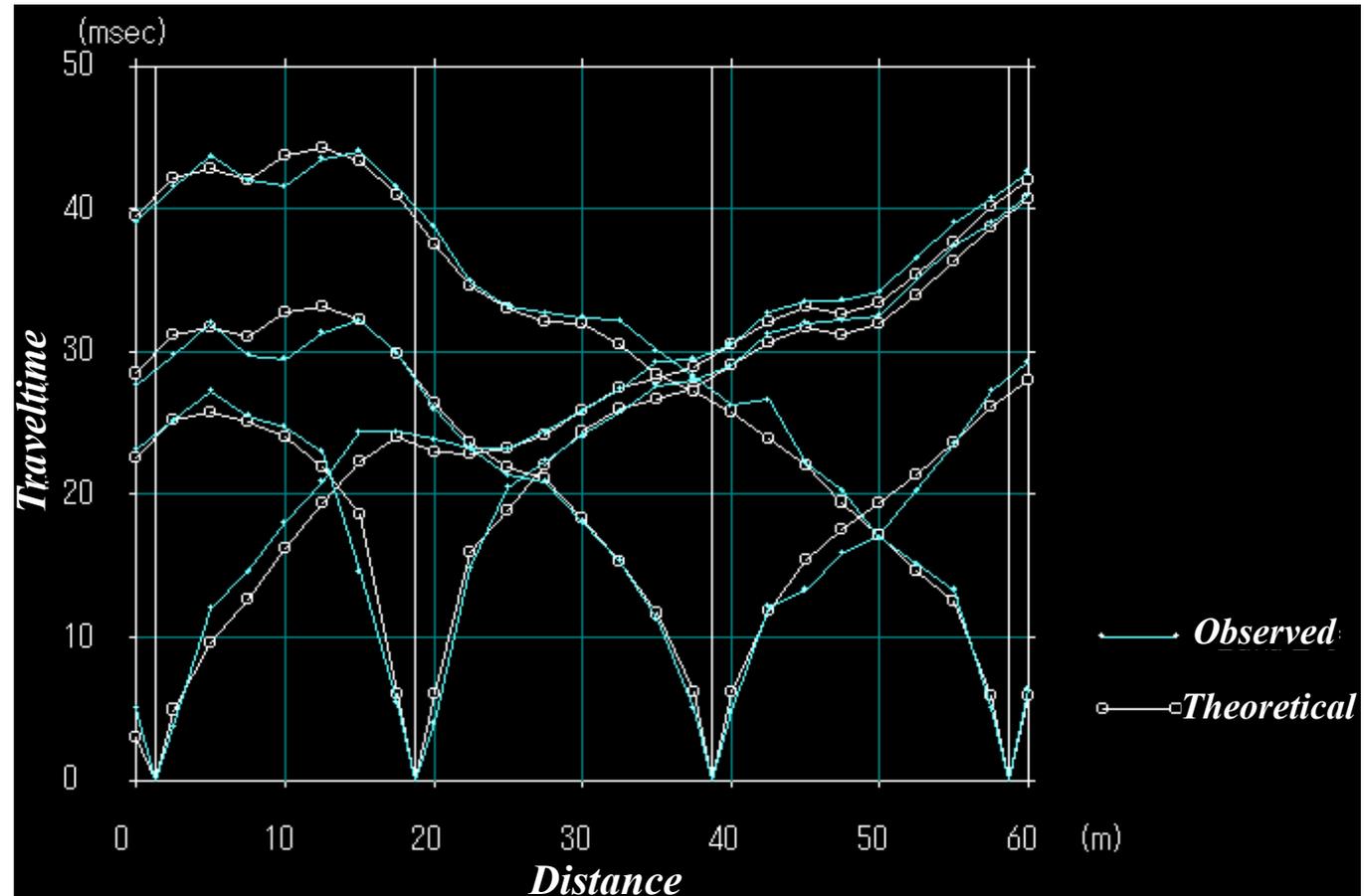
$$V_1 = 260\text{m/s}$$

$$V_2 = 1440\text{m/s}$$

$$\text{Depth } h = \frac{10}{2} \sqrt{\frac{1440 - 260}{1440 + 260}} = 4.7 \text{ m}$$

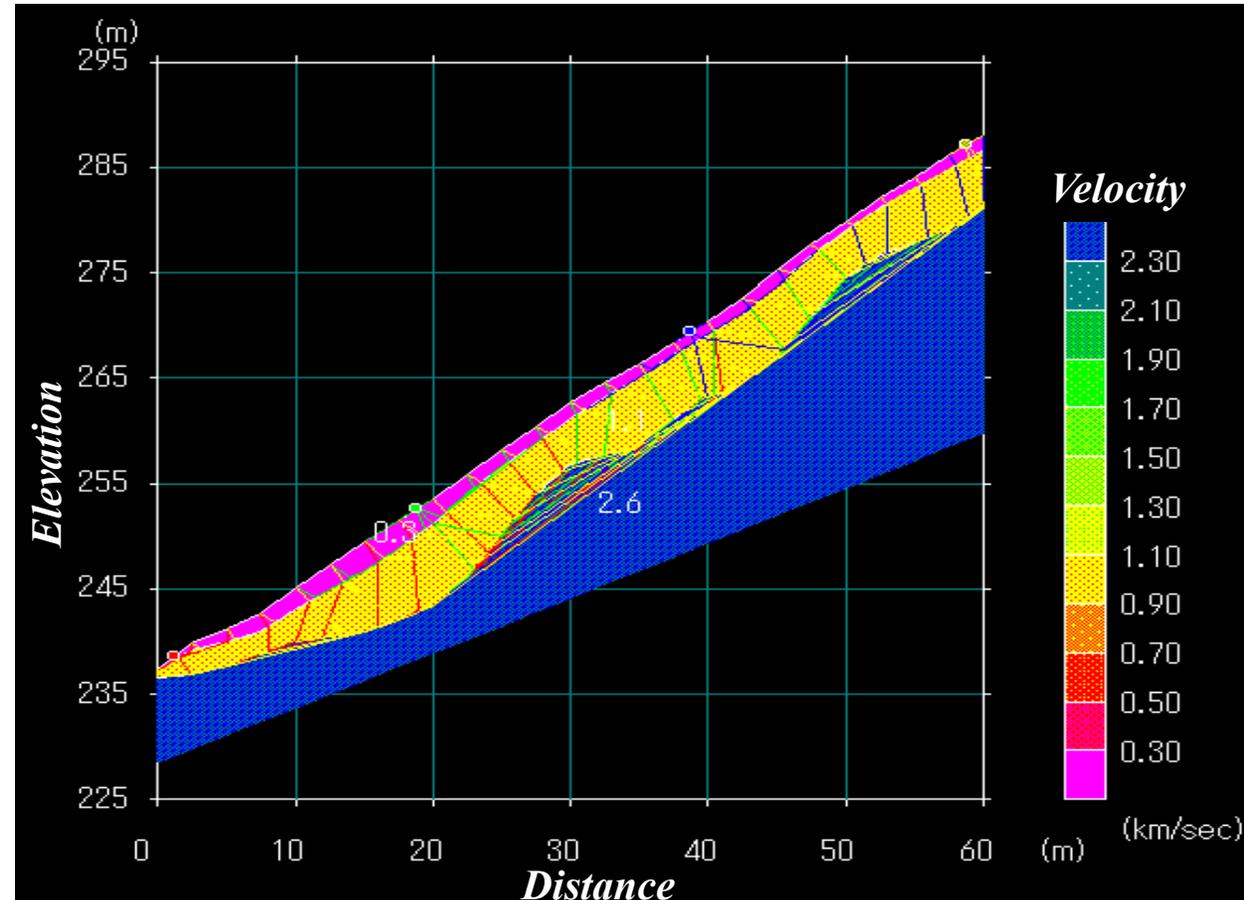
# Slope Stability

Data (traveltime curves)



# Slope Stability

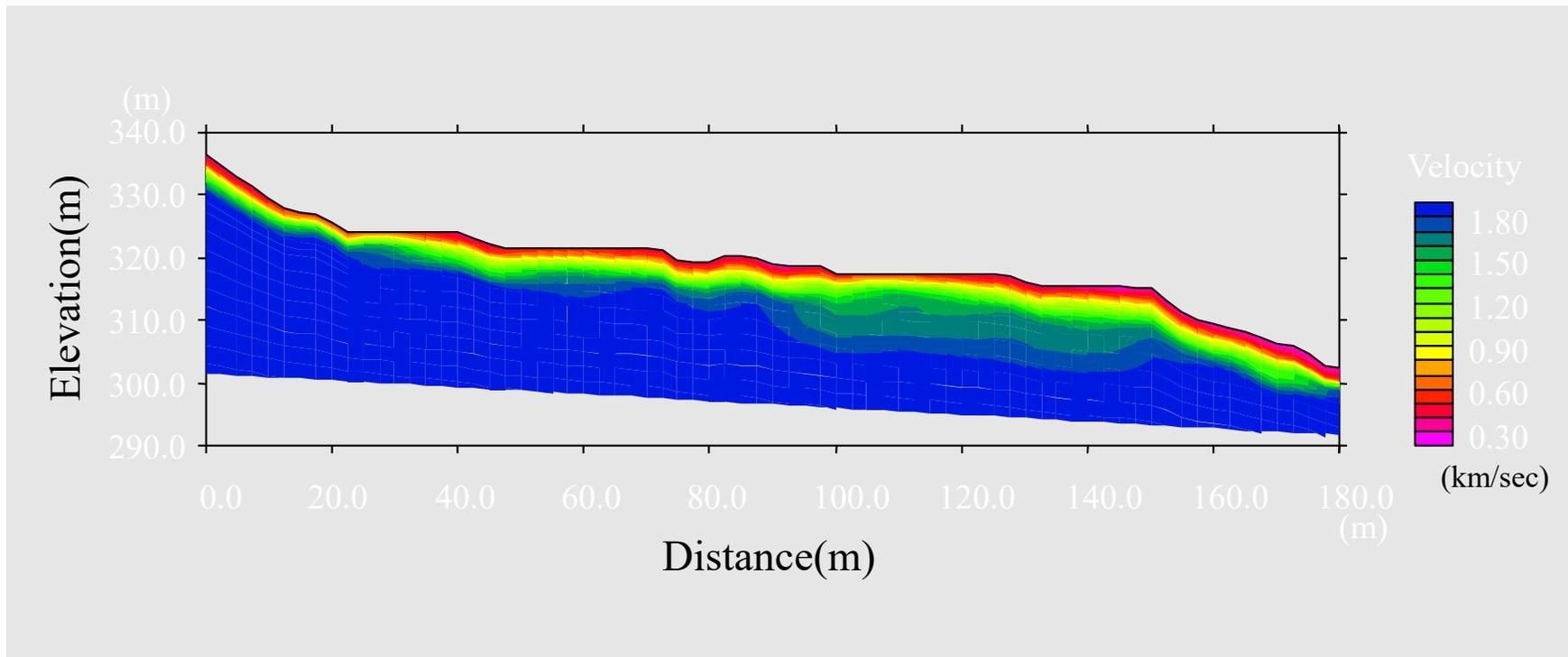
## Velocity model



# Application to slope stability

## Landslide investigation

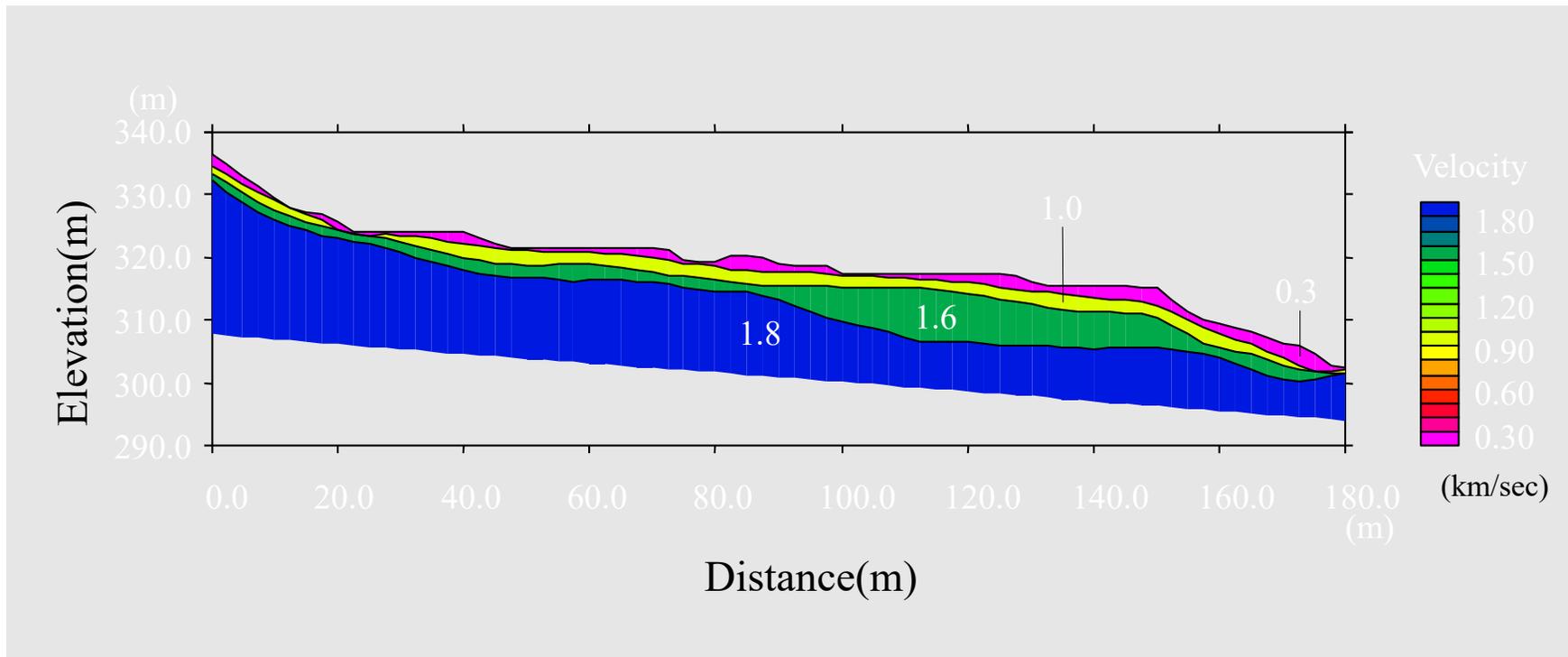
Smoothed velocity model obtained  
by travelttime tomography



# Application to slope stability

## Landslide investigation

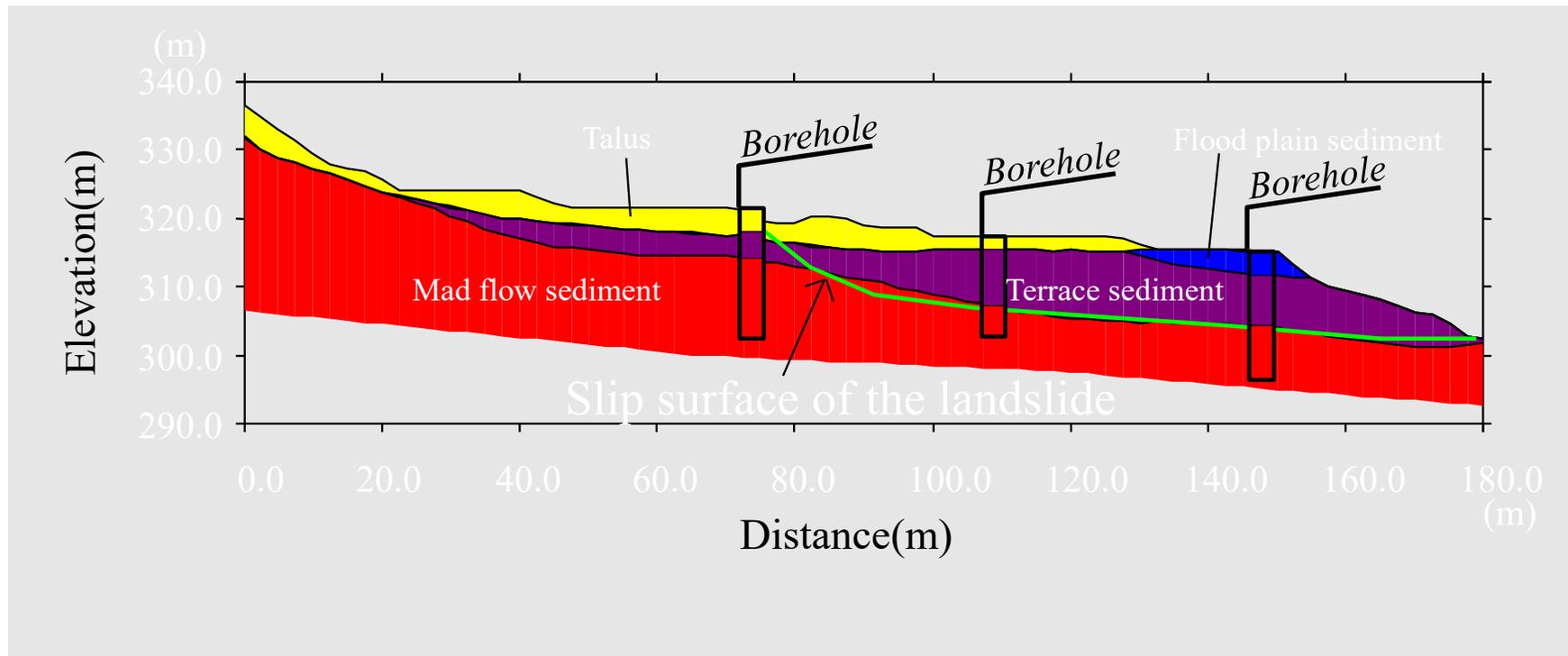
Layered velocity model converted  
from smoothed model



# Application to slope stability

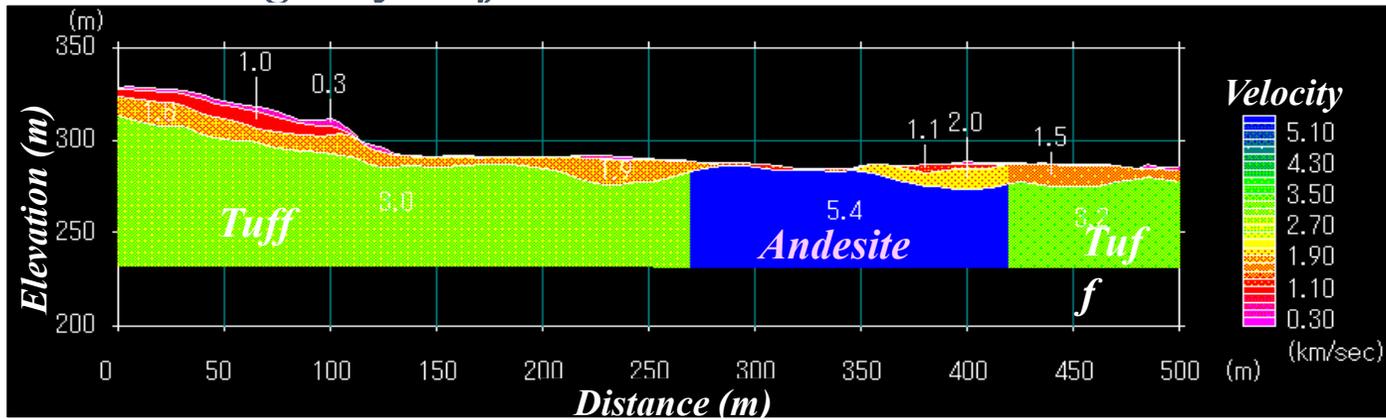
## Landslide investigation

Geological profile and borehole information at the exploration site

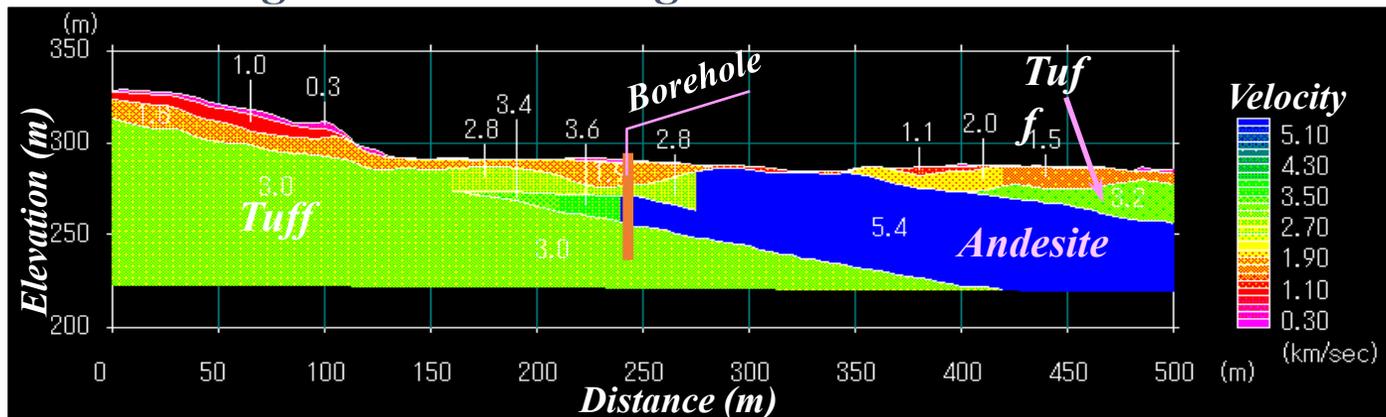


# Application example for dam site

*Result using only surface data*



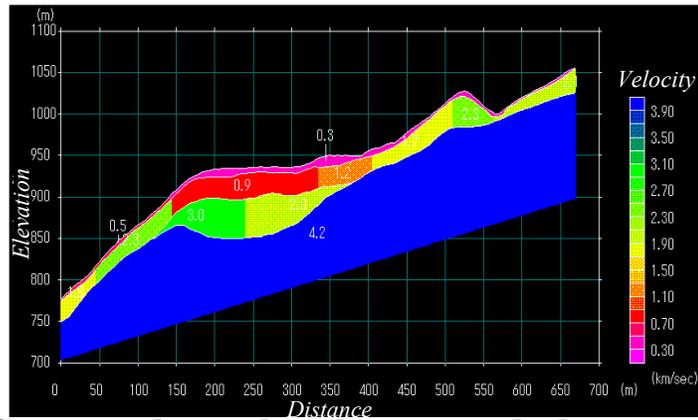
*Result using borehole data together*



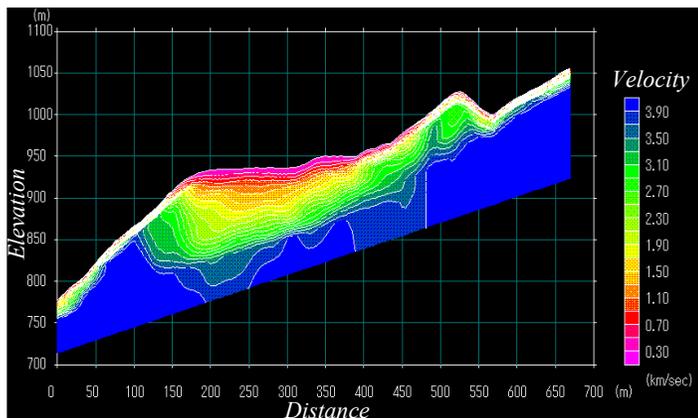
# Application for dam site

## *Quarry investigation*

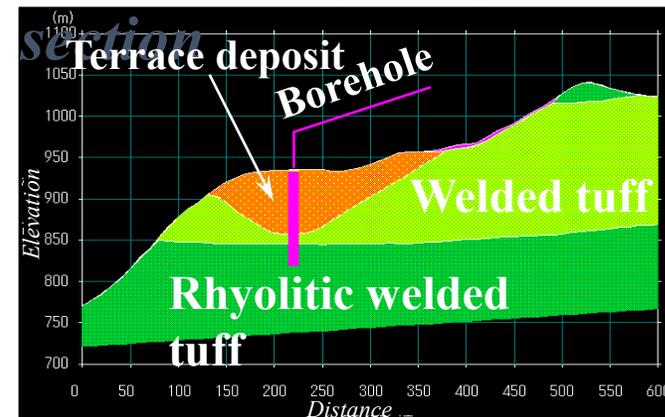
### *Layered velocity model*



### *Smooth velocity model*

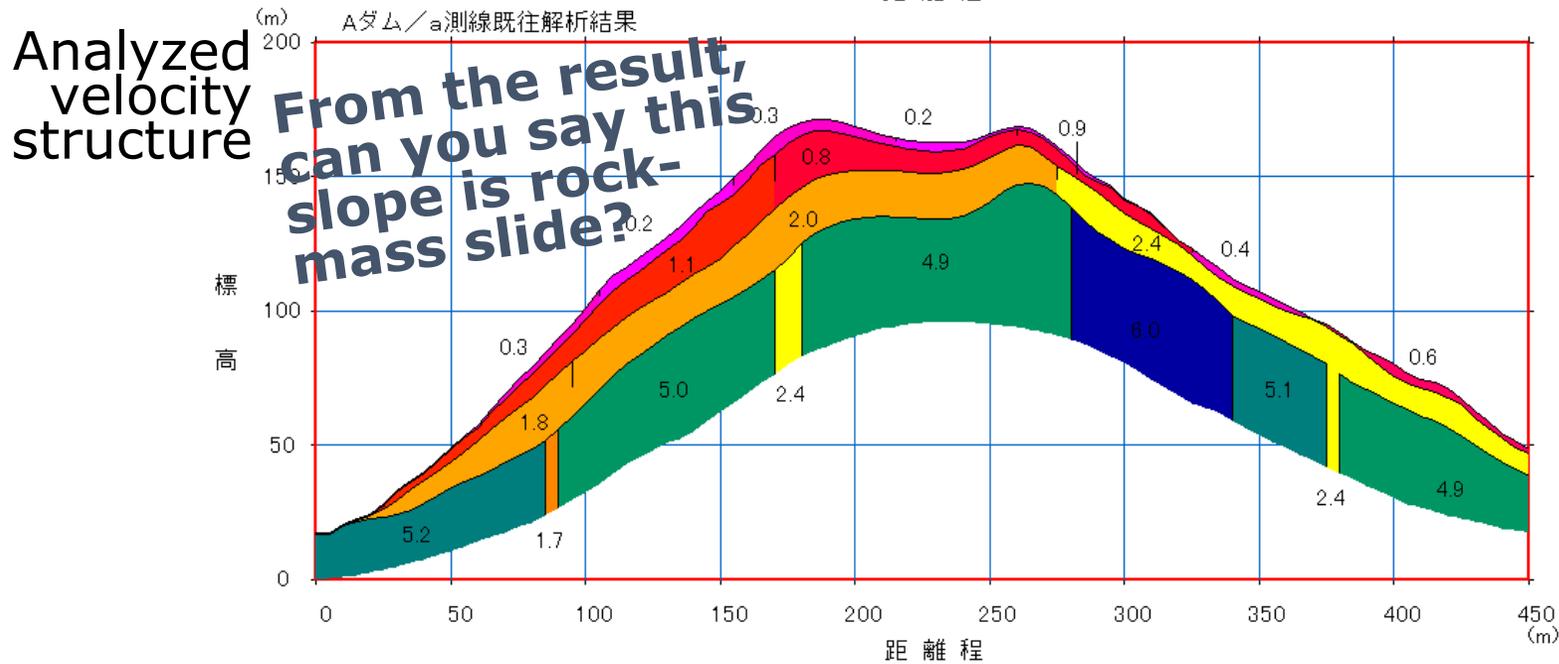
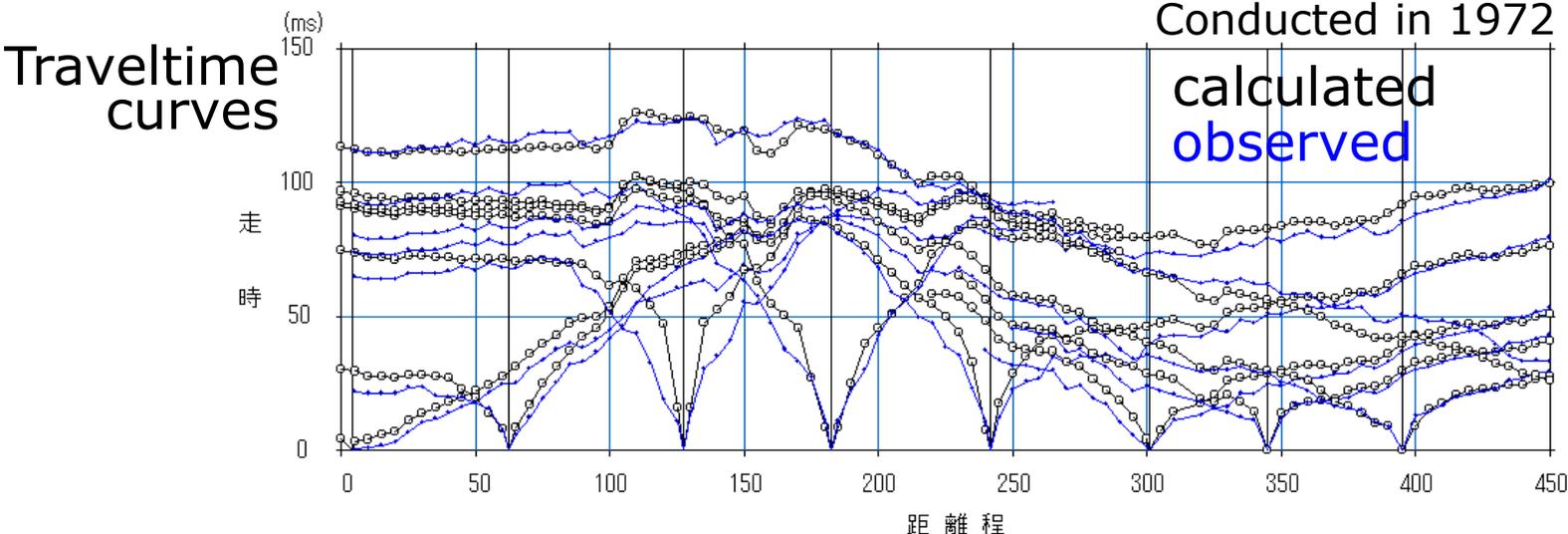


### *Interpreted geological section*



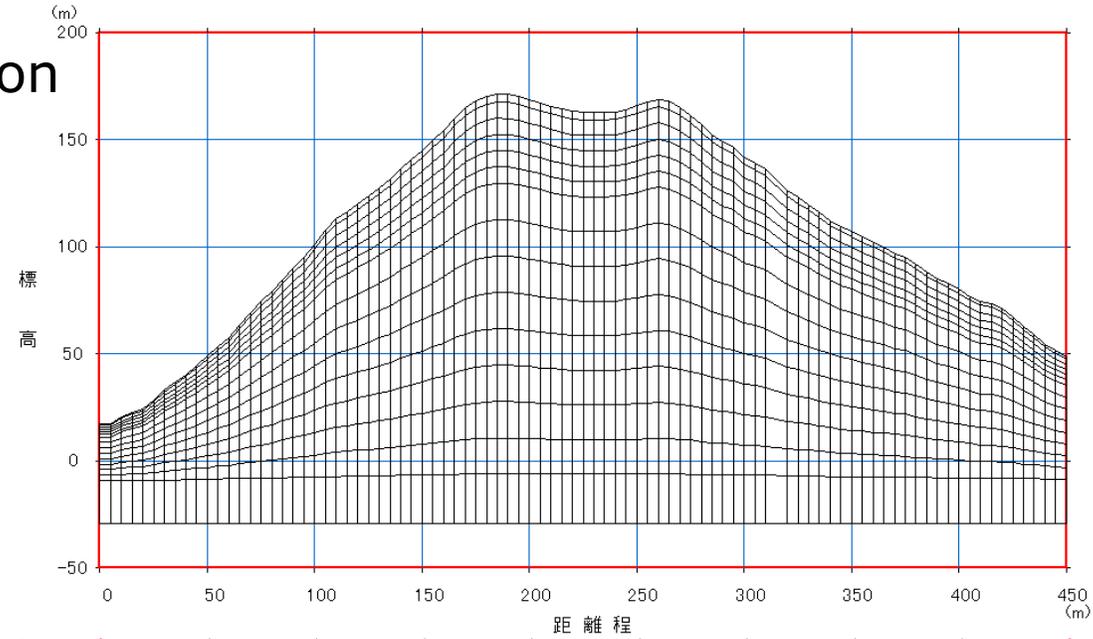


# Conventional seismic refraction prospecting; A-dam/a-line

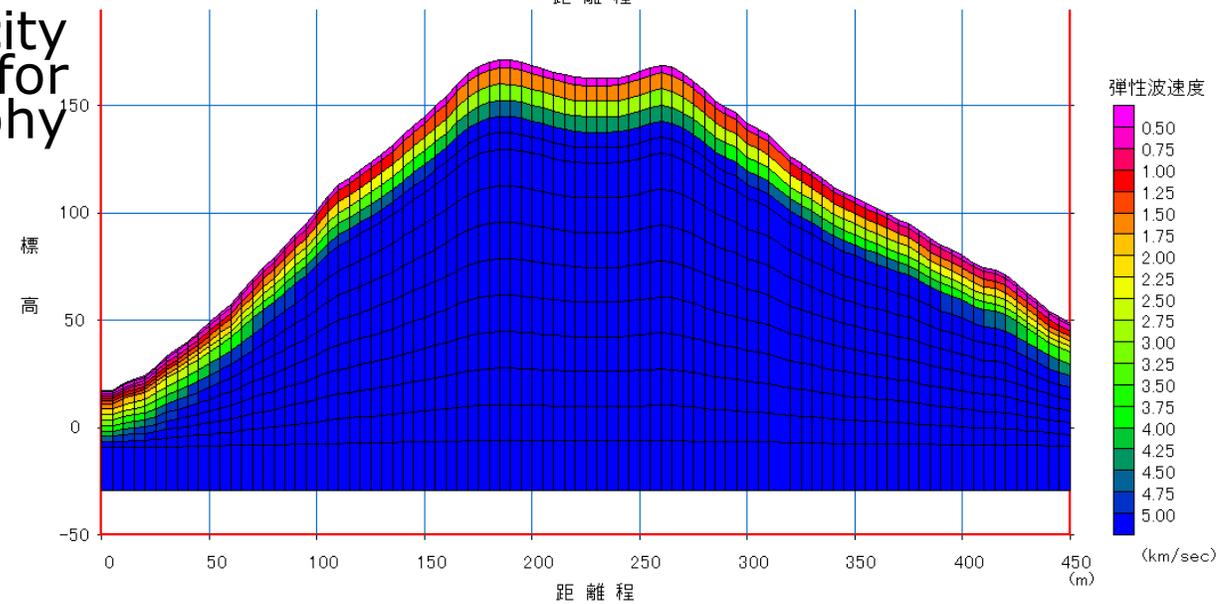


# Cell division and initial model for the reanalysis

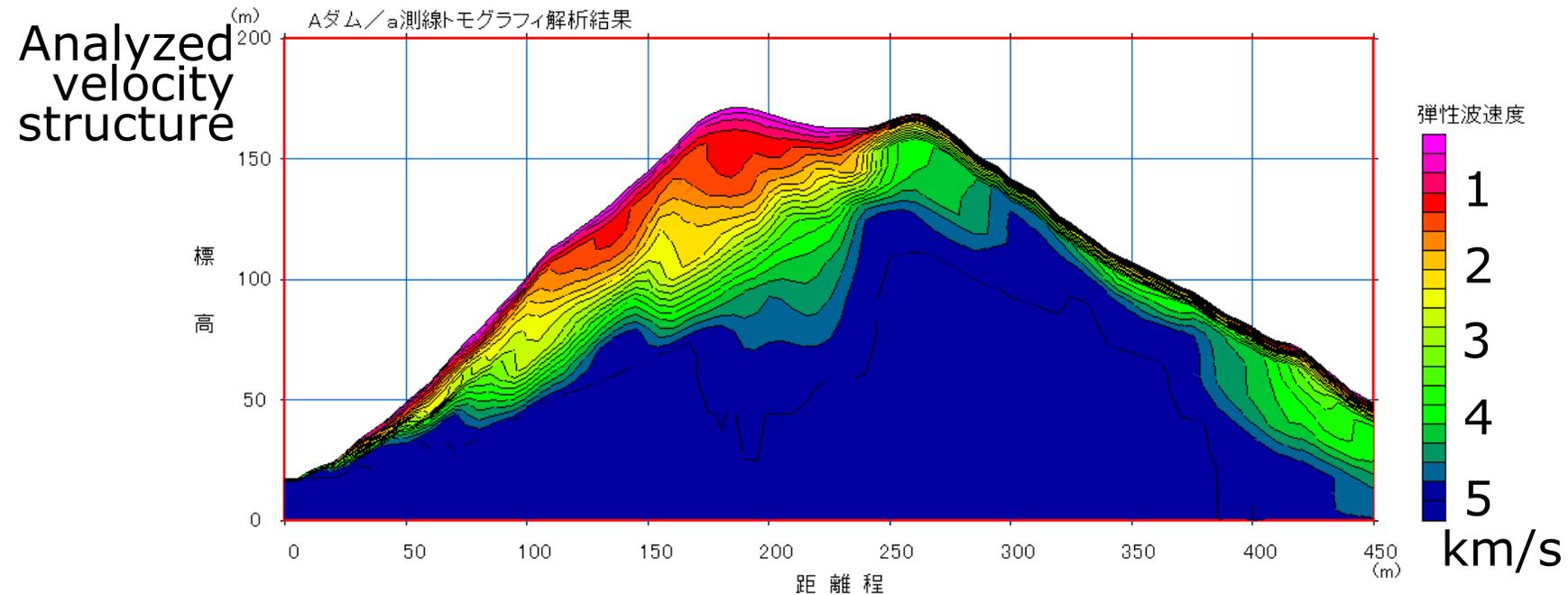
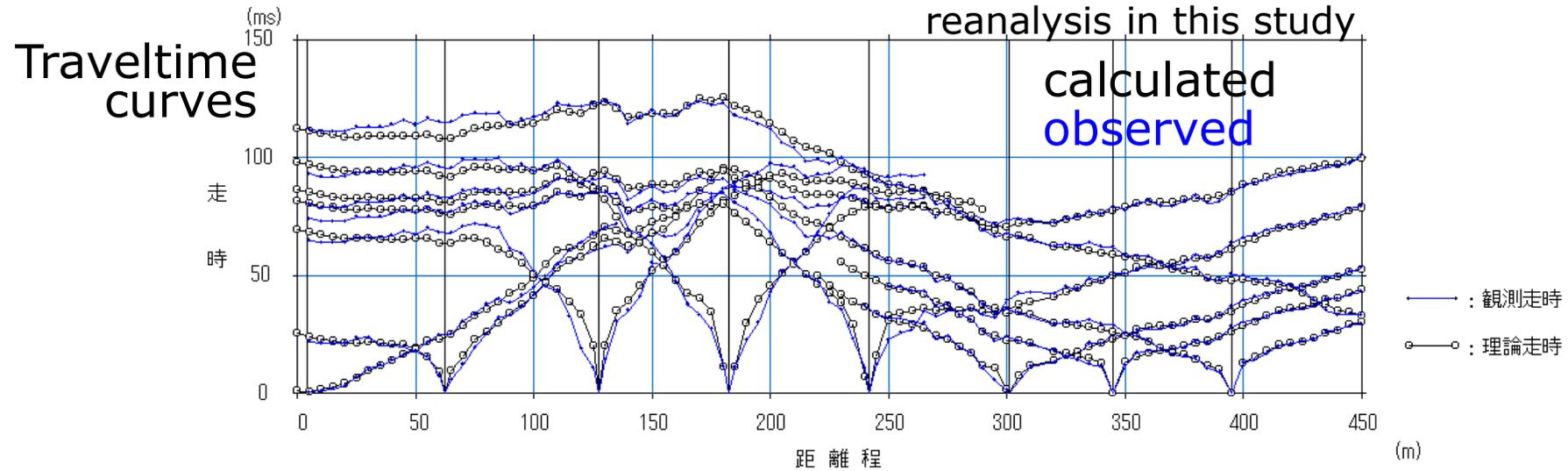
Cell division



Initial velocity model for tomography



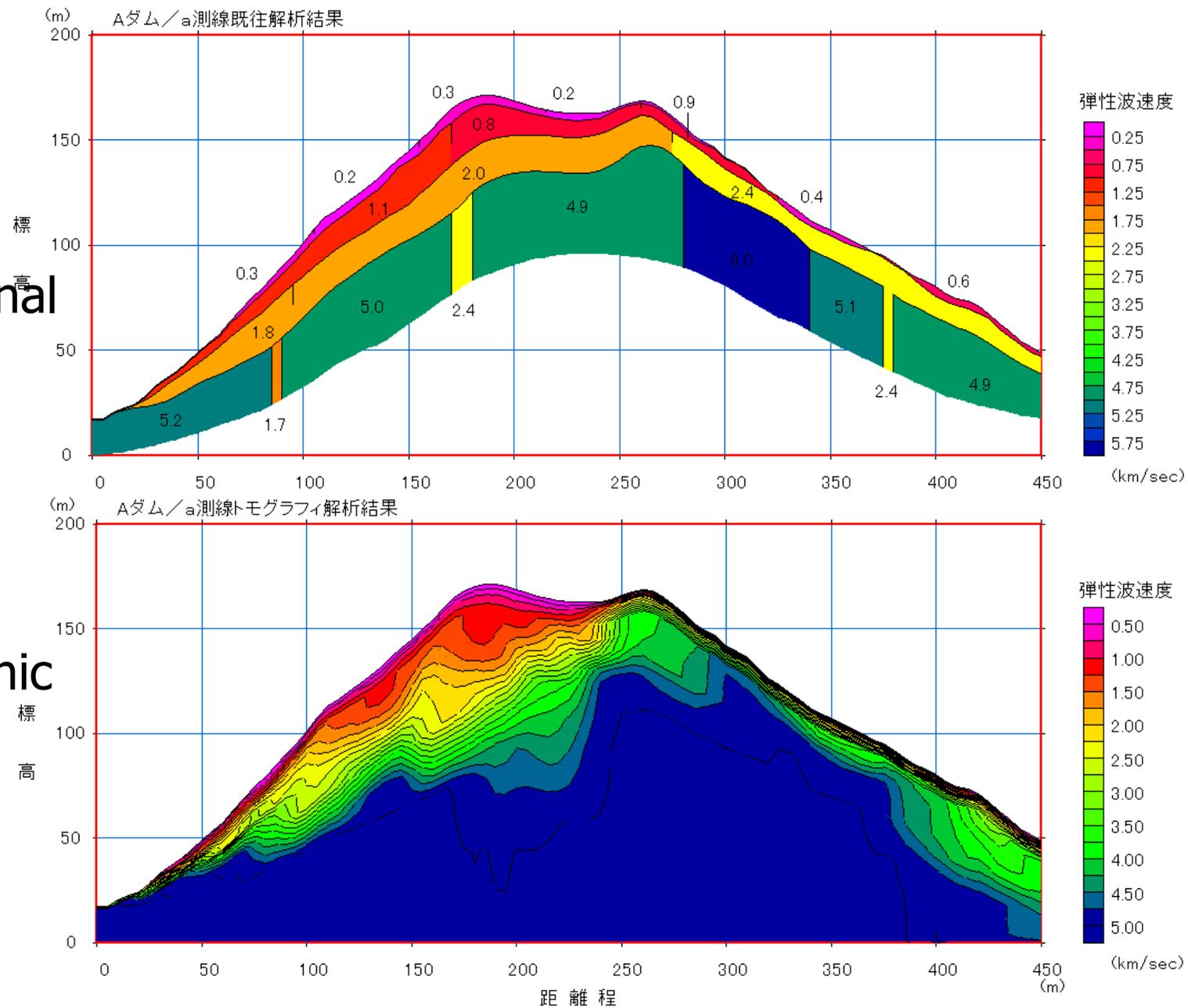
# Tomographic reconstruction of refraction data; A-dam/a-line



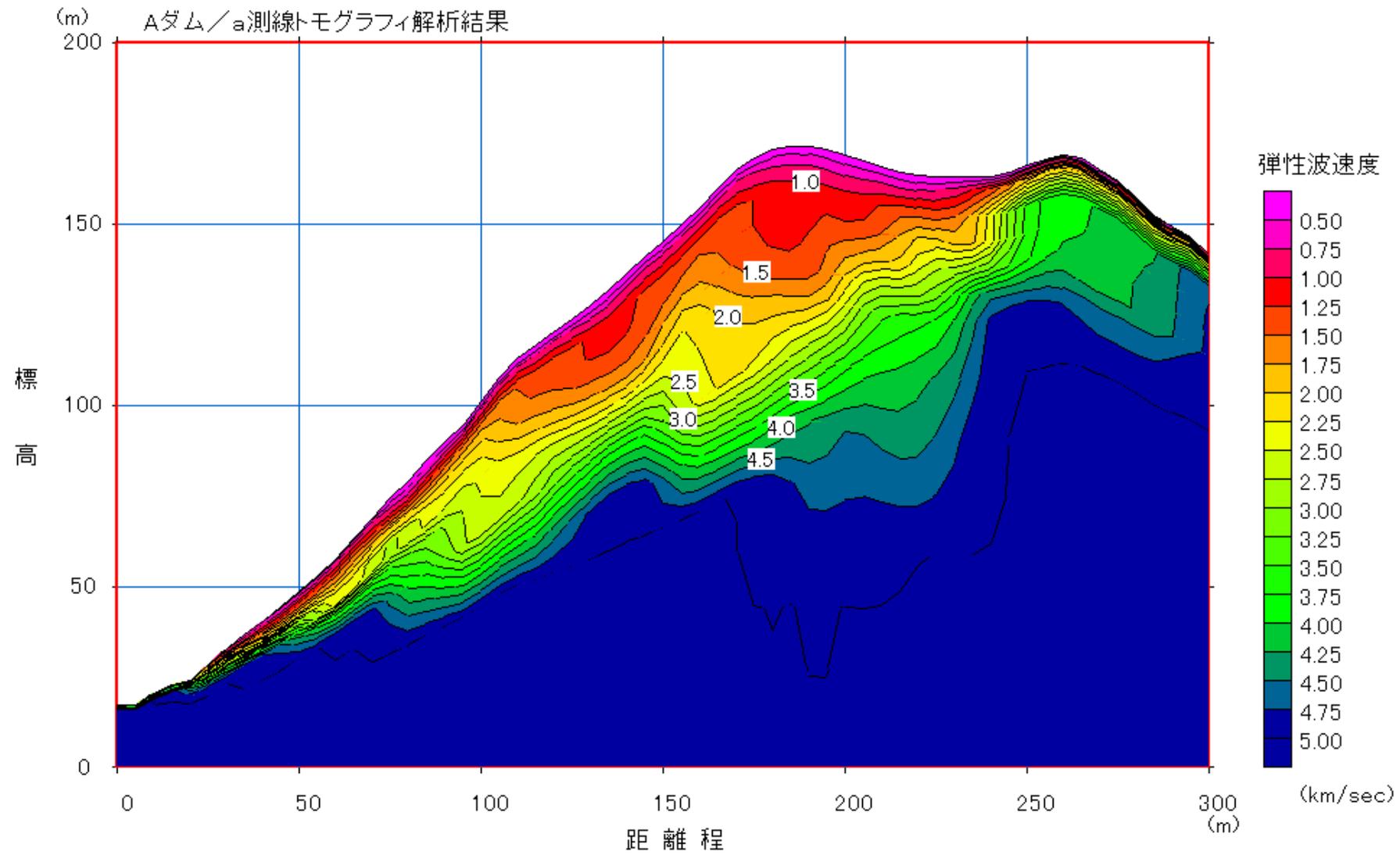
Conventional

VS.

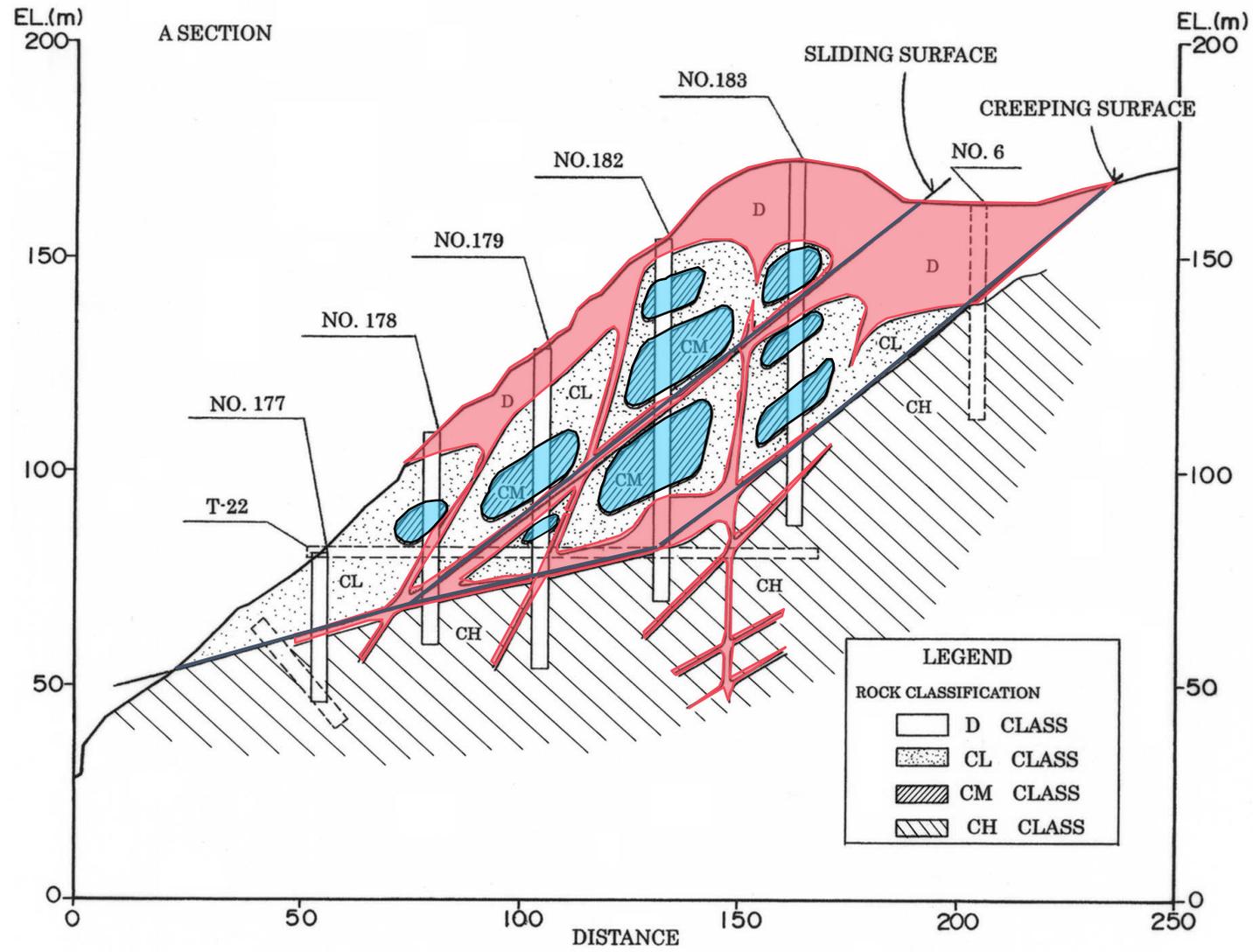
Tomographic



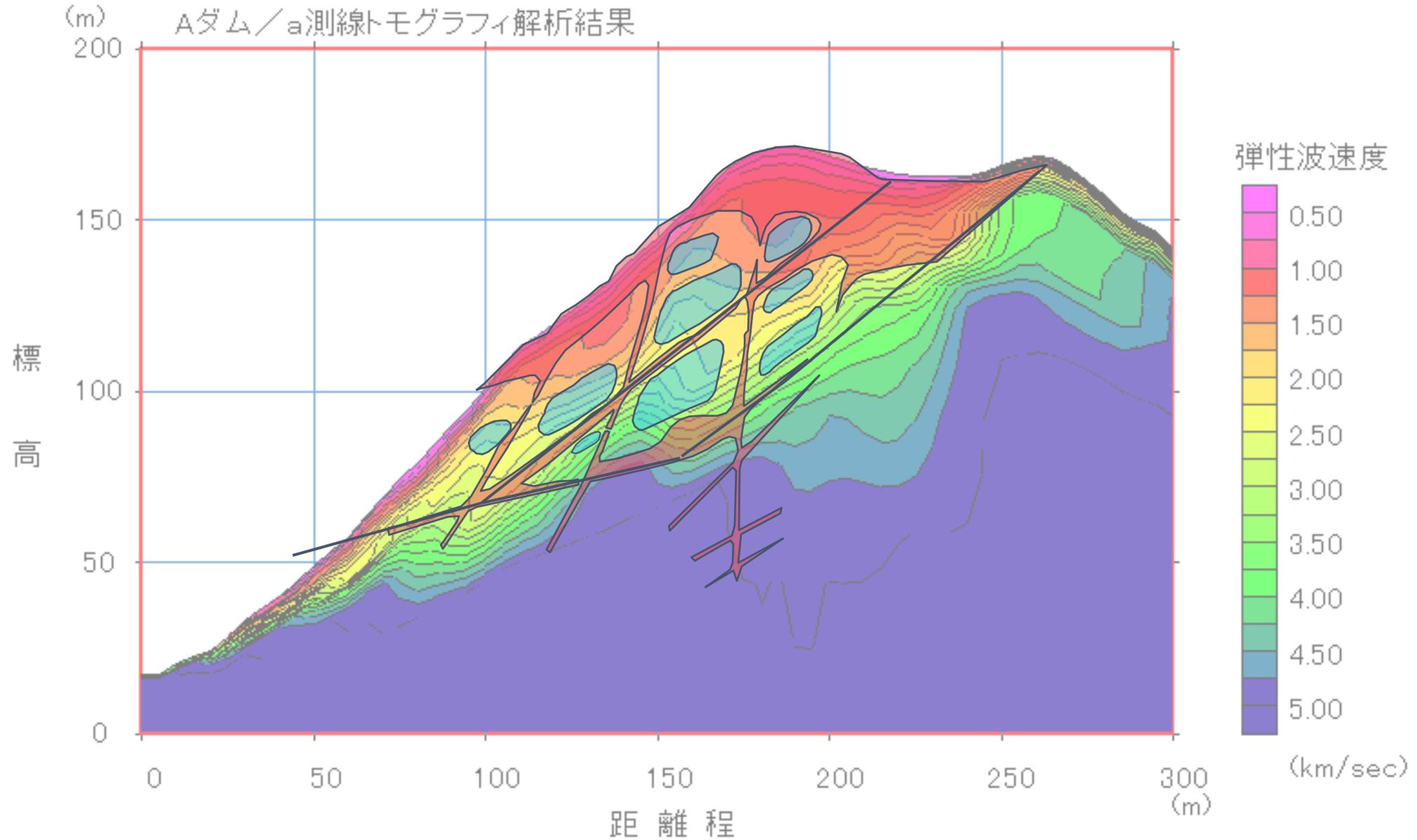
# Left Slope



# Rock Grade Section

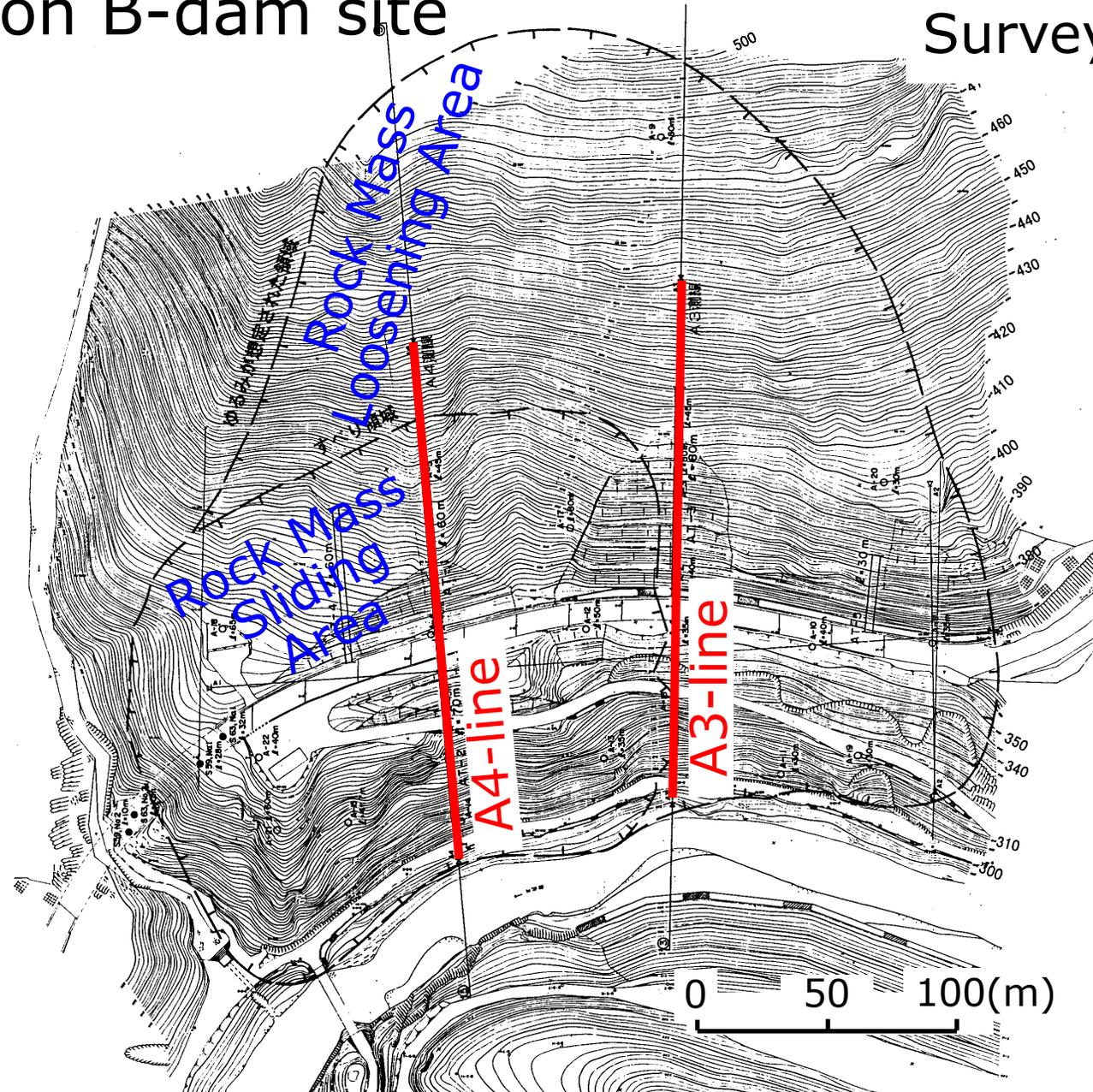


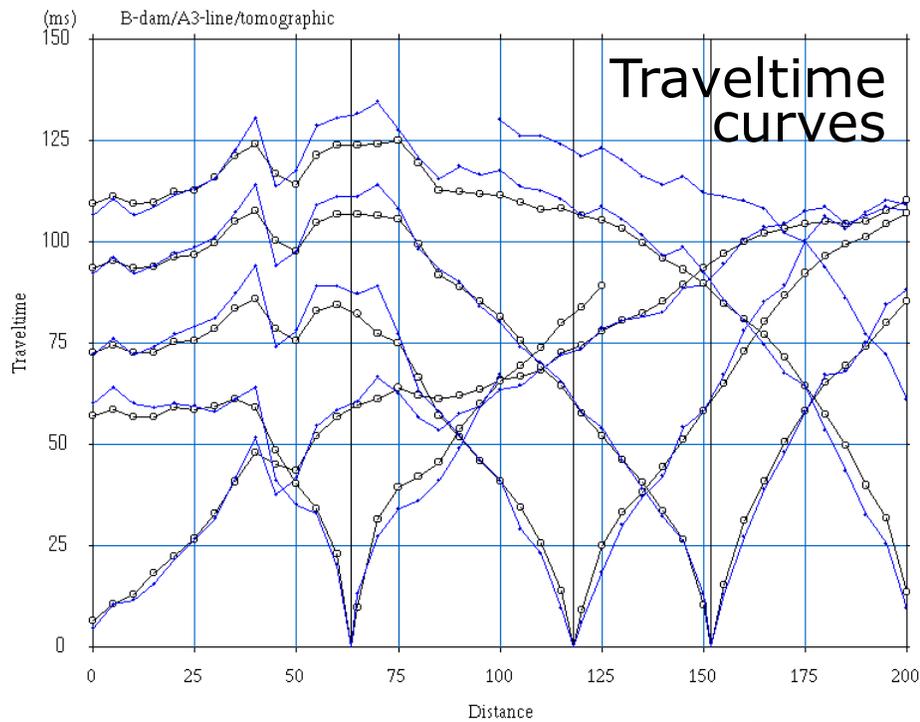
# Comparisons between seismic velocity and rock grade



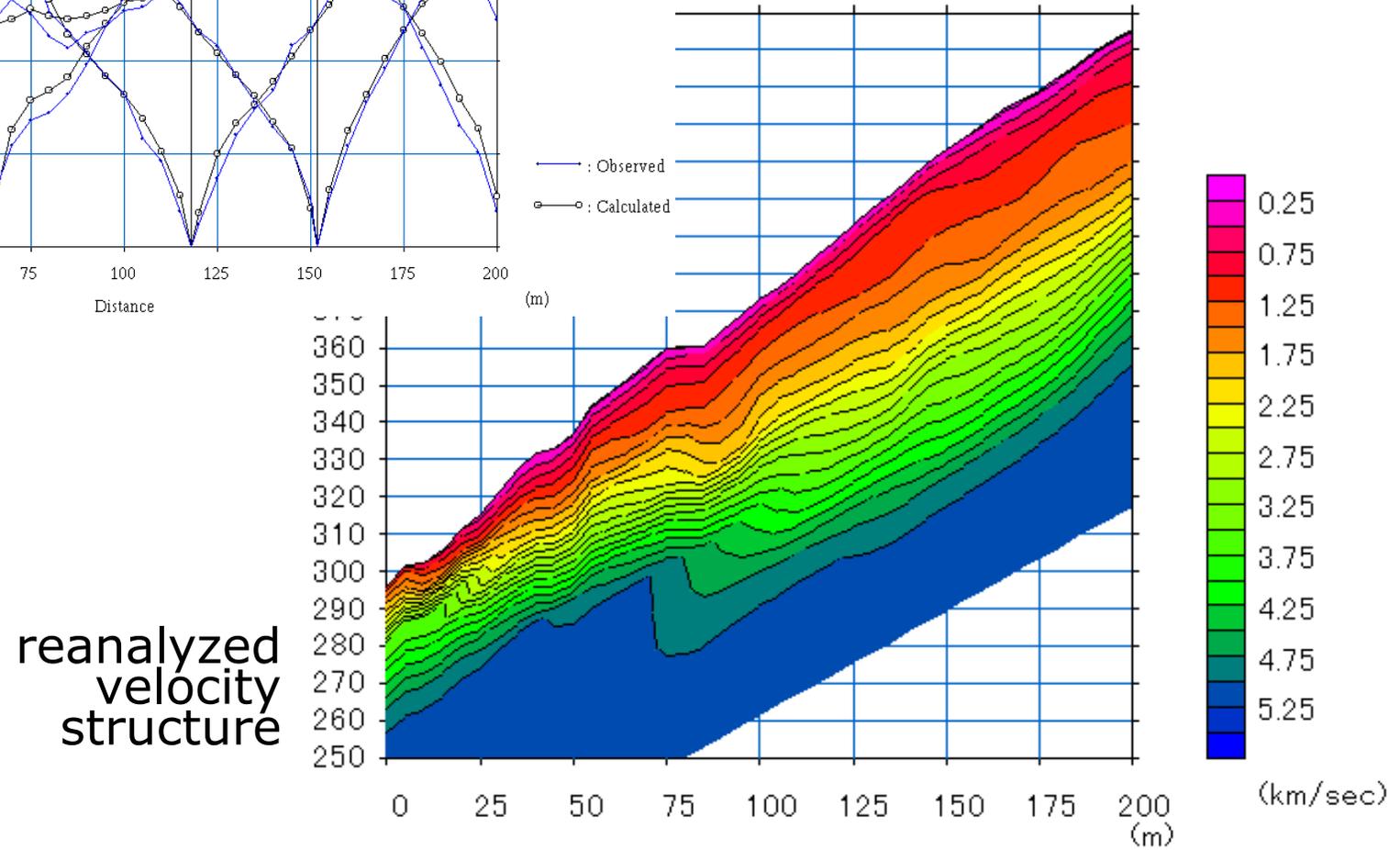
# Study on B-dam site

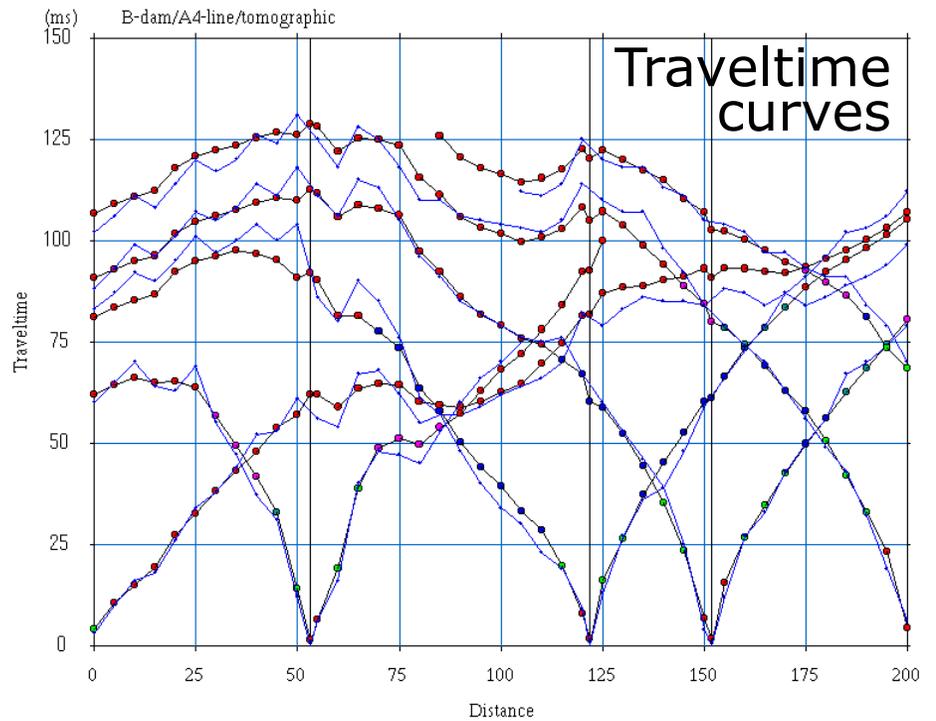
Survey location





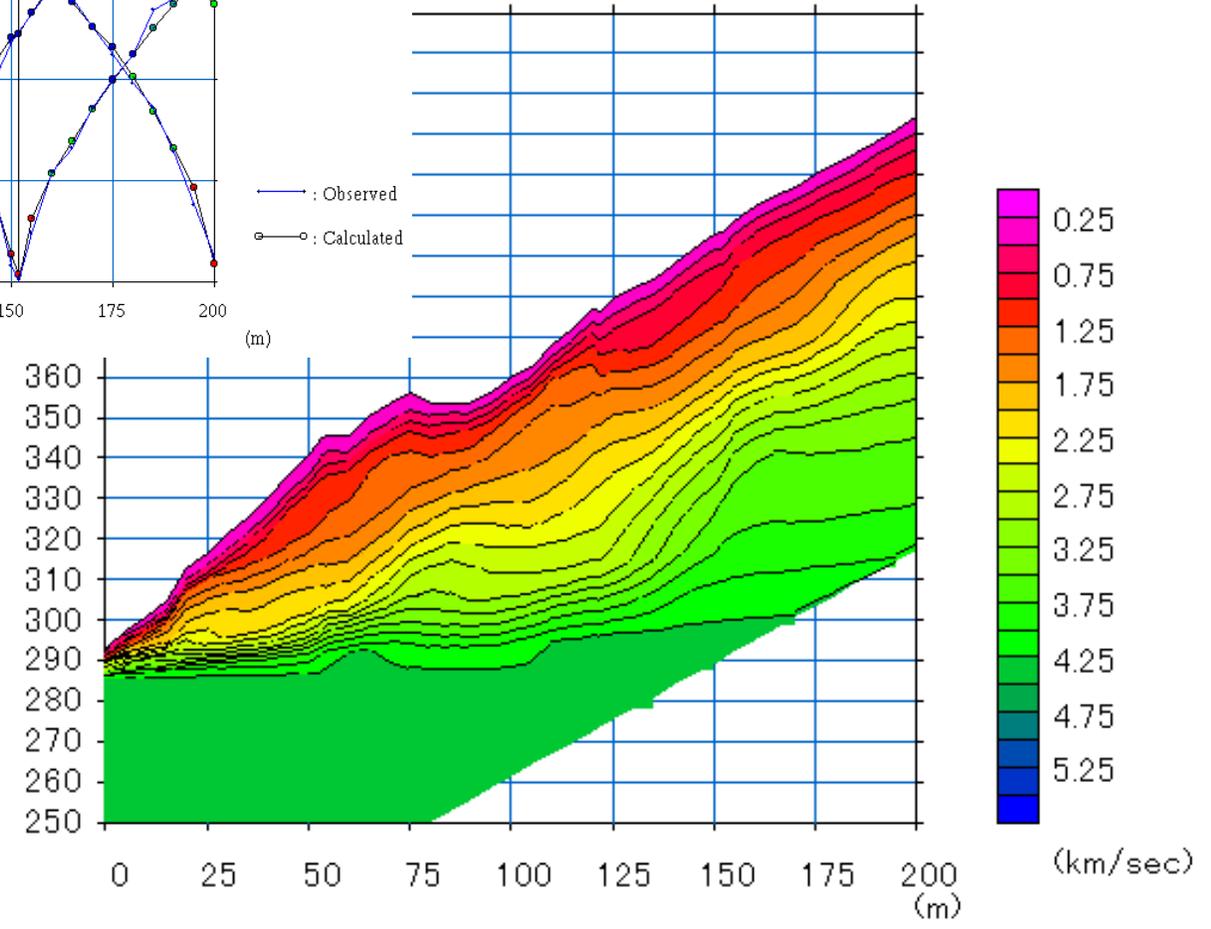
B-dam / A3-line  
(outside rock-mass sliding area )



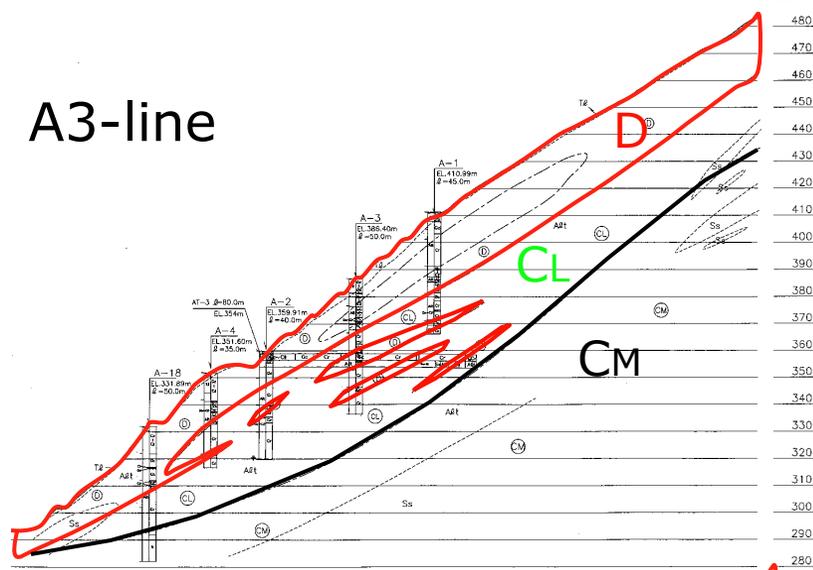


B-dam / A4-line  
(on the rock-mass sliding area )

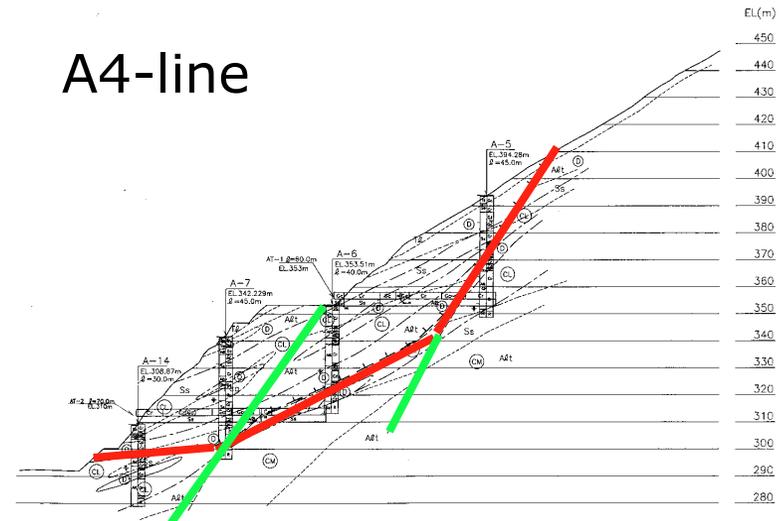
reanalyzed  
velocity  
structure



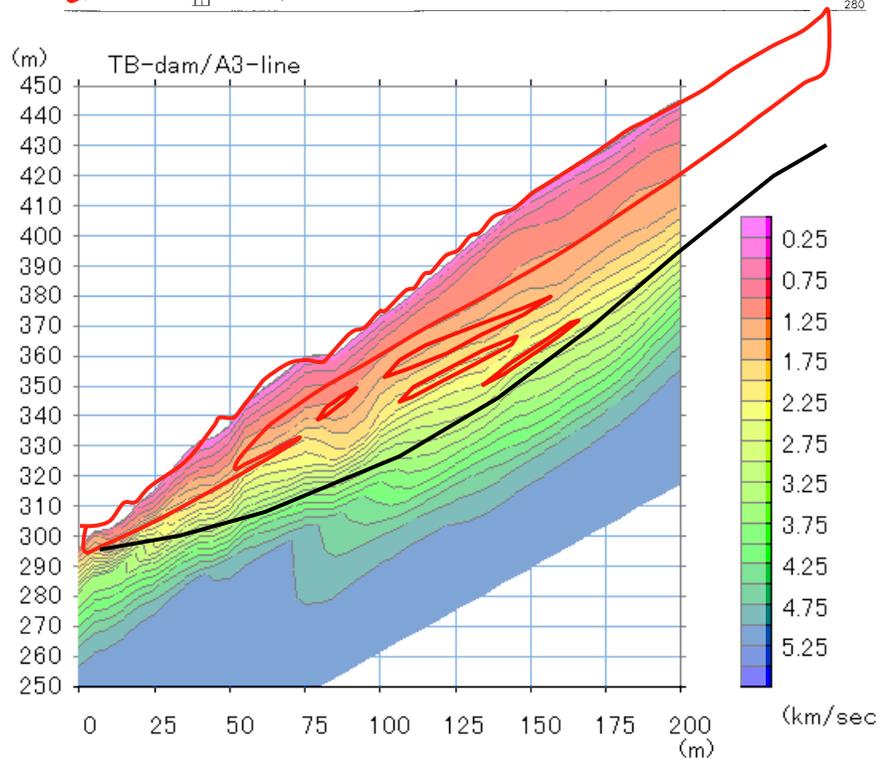
### A3-line



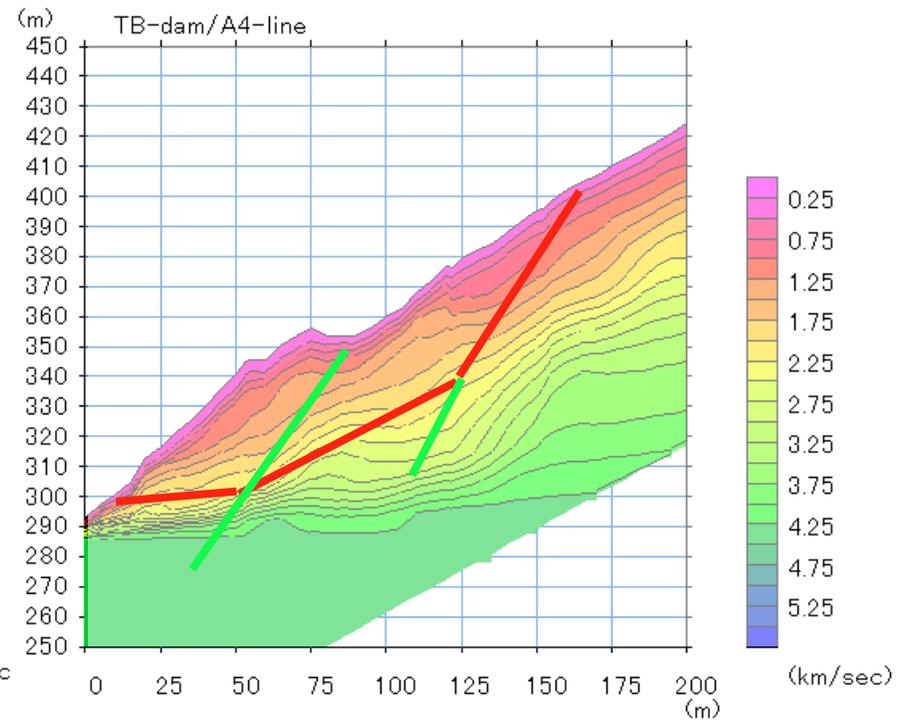
### A4-line



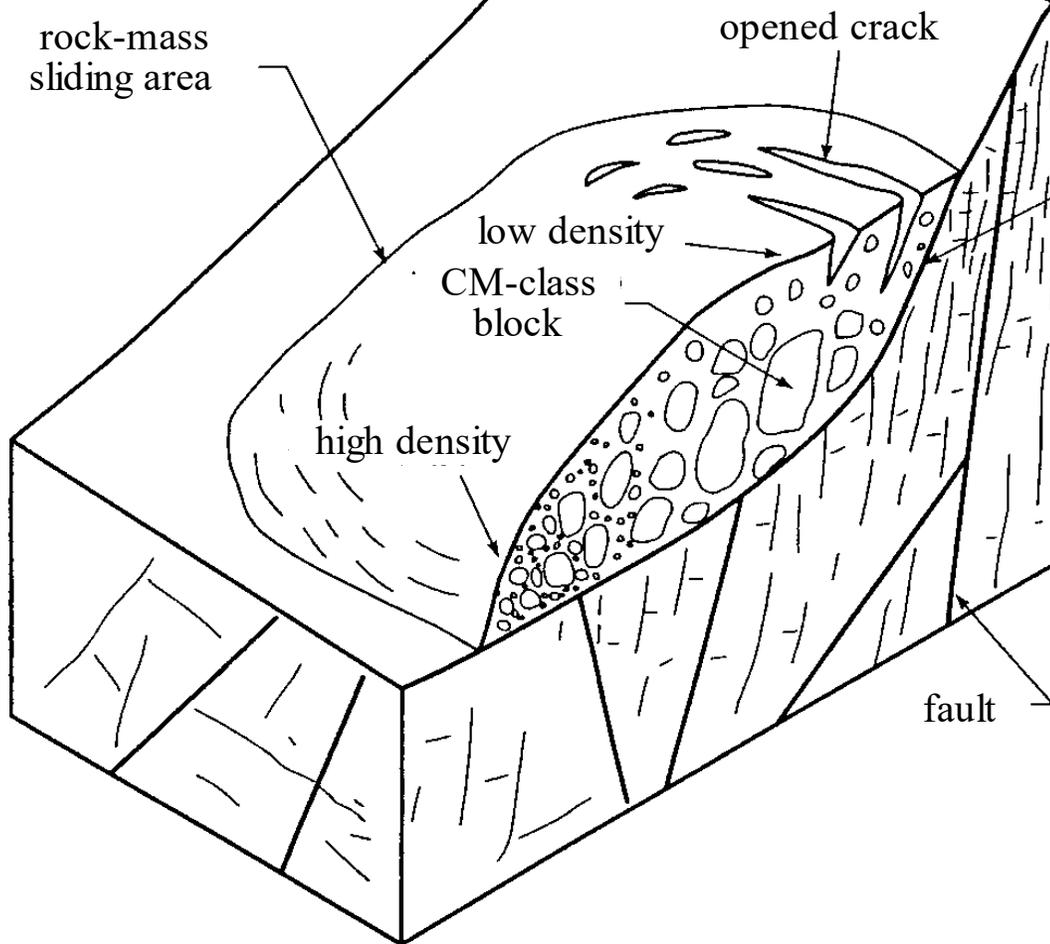
### TB-dam/A3-line



### TB-dam/A4-line



## Inside structure of rock-mass slide



## Velocity distribution from refraction tomography

